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easiest way  
to learn the  
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# Easy Macintosh®

Shelley O'Hara

que

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## Easy Macintosh®

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# Introduction

*Easy* Macintosh





Congratulations. You have at your disposal one of the best tools ever created—the Macintosh computer.

What can you do with a Macintosh? Everything that you can do with any other personal computer. What does that mean? Well...everything.

With the Macintosh, you can type professional-looking letters, draw a map to your house, create letterhead, balance your checkbook, pay your bills electronically, create charts, inquire about stock prices, play games, do homework, learn how to type, and so on, and so on.

To accomplish anything on the Macintosh, however, you need a program or application. (The terms *program*, *application*, and *software* are used interchangeably. Sometimes the terms are combined: application program, software application—they mean the same thing.)

Think of a program as a specialist hired to perform a task. You might need an accountant to calculate your budget and taxes, a typist to do mailings, an artist to create a logo, a stockbroker to quote stock prices, and so on. Rather than have a specialist, you have a program. For accounting tasks, you might use a spreadsheet program. For typing letters, you would use a

To celebrate our new home, we (Reggie and Val) are inviting you to the party of the decade . . . the decade of the 70s, that is. Yes, come one, come all, come in your track shorts and tube socks, come in your three-piece white suit and gold chains, come in your powder blue polyester prom dress. It's the first official 70s bash, and we want you there.

- ♥ Thrill to dancing cheek-to-cheek to such classic love songs as Samantha Sang's "Emotion" and Andy Gibb's "I Just Want to Be Your Everything."
- ♥ Get down and boogie to the best in dance music with the BeeGees, the Commodores, and K.C. & the Sunshine Band.
- ♥ Relax and unwind while watching a screening of the Academy Award nominee of 1977, *Saturday Night Fever*.
- ♥ Enter the first official hustle and disco contest and walk away with our grand prize zodiac medallion.

Hope to see you there. We'll keep a lava light on for you.

Date: February 11

Place: Reggie and Val's pad (2414 Seymour Lake Road)

Time: 8:00 until the last pair of boogie shoes leaves the dance floor.



word processor. You can use a drawing program for creating maps and logos. Each of these programs runs on the Macintosh.

The Macintosh and programs go hand-in-hand. You can do some things with the Macintosh by itself, but you cannot do anything with applications unless you have a Macintosh.

The programs are designed to perform specific functions, and the Macintosh is designed to perform other functions. In particular, the Macintosh is used to



You're cordially invited to the grand opening of our new store in Greenwood. Grab a friend, load the Winnebago, and head out to receive fabulous savings on every kind of tome your heart desires. We have it all—classics, biography, fine literature, how-to, art, technical...everything! Bring in this invitation for a 10 percent discount on every regular-priced book you purchase.

### Captain Ahab Books

3901 Breaker—In the Greenwood Plaza

**Manage documents.** An application creates a document. For example, a letter, a budget, and a mailing list are all separate documents. (Sometimes the words *file* and *document* are used interchangeably. Both terms mean the same thing.) You can use the Macintosh to display documents, copy documents, move documents, rename documents, and perform other file-management tasks.

**Start programs.** You store your programs on the Macintosh. To start and use the program, you first start the Macintosh.

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The Pat Sexton Data Sheet 1992

## P.W. Sexton

**Field experience backs claims**

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Clarkson Journal, Clarkson University.  
Efficiently met weekly deadlines to produce quality reviews for the university newspaper. Doubled the paper's burgeoning circulation and section. Awarded honors for Best Review by the Indiana Collegiate Press Association.  
January to May 1986. G

**Bright, ambitious and creative writer seeks public relations position**

A writer, an editor, a designer, Pat Sexton has spent the last five years perfecting her craft. She now wants to apply her talents and experience to a public relations job where she can create copy for promotional pieces.

While an English major at Clarkson University in Clarkson, Ind., Pat edited the yearbook and wrote for the school paper. She won various regional awards for both positions, including Book of the Year from the Indiana Collegiate Press Association.

After graduation, Pat turned her attention toward technical writing. She has worked since August, 1989 at Leiber, Johnson and Company, the nation's fifth largest certified public accounting and consulting firm.

Pat wears many different hats at her current position. The newsletter editor for the software development team, she also writes technical manuals, training courses and promotional materials. Her five offices throughout the Midwest.

In her spare time, Pat serves as chapter newsletter editor for the Society for Technical Publications.

A bright, ambitious worker, Pat is ready to apply her solid writing and editing skills and step into the fast-paced world of public relations. G

**The Sexton Education File**

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June, 1989

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Minor Psychology

**Memberships**

- Member, Sigma Delta Delta, International English Honor Society
- Member & Newsletter Editor, Society for Technical Publications



## MEMORANDUM

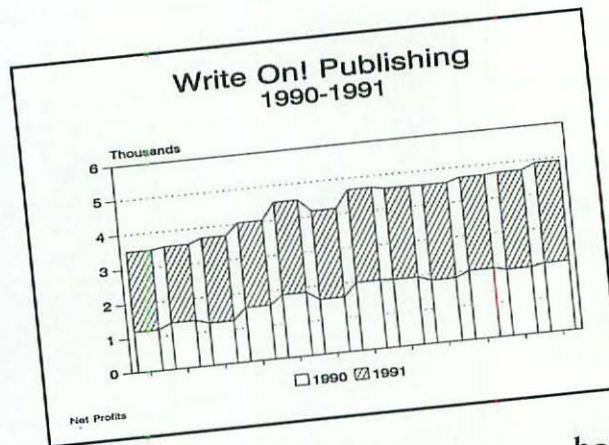
TO: All Employees  
FROM: Melissa Lowery  
DATE: December 29, 1991  
RE: New In-House Illustrator

I am pleased to announce that Susan Trautman has recently joined our staff as an in-house illustrator.

For the past two years, Susan has been working as a free-lance illustrator, and her outstanding drawings have enhanced several of our best-selling children's books. Most recently, Susan's work has graced *Peter Goes to the Salad Bar* and *Zachary Meets the Baby Sitter*.

Susan's experience includes over a decade of illustration and layout experience in both the publishing and advertising fields. We are all excited about the possibilities opened to us by bringing Ms. Trautman on our staff full-time.

Please join me in welcoming Susan to the McBryer Publishing staff.



Use Macintosh desk accessories. A desk accessory (also called a DA) is a miniprogram with a limited function (display the time, calculate numbers, hold notes, and so on).

The Macintosh comes with several desk accessories, including an alarm clock, calculator, notepad, and puzzle.



*Learn new programs.* All Macintosh programs follow the same basic guidelines; many use similar menus and commands. These programs work essentially the same way. After you learn one Macintosh program, you can easily learn other Macintosh programs.

## Why You Need This Book

This book is designed to make learning to use the Macintosh *easy*. This book helps the beginning Macintosh user perform basic operations. You don't need to worry that your knowledge of the Macintosh is limited. This book teaches you all you need to know for basic operations.

You don't need to worry that you might do something wrong and ruin a program or the Macintosh. This book points out mistakes you might make and shows you how to avoid them. This book explains what to do when you change your mind—how to escape from a situation.

Reading this book will build your confidence. It will show you what tasks are necessary to get a particular job done.

**Remember:** The Macintosh does only what you tell it to do. Don't tell it to delete a document unless you would do the same thing manually (that is, send the only remaining copy of that document through a shredder).

## How This Book Is Organized

This book is designed with you, the beginner, in mind. The book is divided into several parts:

- Introduction
- The Basics
- Task/Review
- Reference



This Introduction explains how the book is set up and how to use the book.

The next part, The Basics, outlines general information about your computer and its keyboard layout. This part explains basic concepts, such as using the mouse, selecting commands, and understanding the Macintosh display.

The main part of the book, Task/Review, tells you how to perform a particular task. The first task explains how to start the Macintosh.

The last part, Reference, contains a quick reference for performing common Macintosh operations, a software guide of different Macintosh programs, and a glossary of common computer and Macintosh terms.

## How To Use This Book

This book is set up so that you can use it several different ways:

- You can read the book from start to finish, or you can start reading at any point in the book.
- You can experiment with one exercise, many exercises, or all exercises.
- You can look up specific tasks you want to accomplish, such as moving a window.
- You can flip through the book, looking at the Before and After screens, to find specific tasks.
- You can read just the Task, just the Review, or both the Task and Review sections. As you learn the program, you might want to follow along with the exercises. After you learn the program, you can use the Review section to remind yourself how to perform a certain task.



- You can read any part of the exercises you want. You can read all the text to see both the steps to follow and the explanation of the steps. You can read just the text in red to see the actions to perform. You can read just the explanation to understand what happens during a particular step.

As you read, you don't have to worry about making a mistake. All tasks have an Oops! note that explains how to get out of a situation. The book also points out errors you might make.



## Task section

The Task section includes numbered steps that tell you how to accomplish certain tasks, such as copying a document. The numbered steps walk you through a specific example so that you can learn the task by doing it. Blue text below the numbered steps further explains the concept.

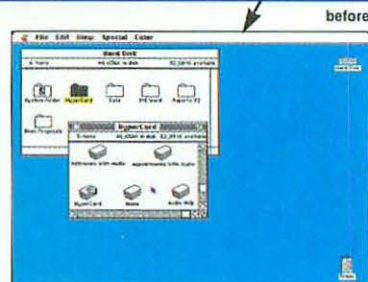
### TASK

Display information about a document

### Oops! notes

You might find that you performed a task, such as deleting a file, that you did not want after all. The Oops! notes tell you how to undo each procedure or get out of a situation. By showing you how to reverse nearly every procedure, these notes enable you to use your Macintosh more confidently.

Oops!  
Click on the close box to close the window.



1. Double-click on the **Hard Disk** icon.  
This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.
2. Double-click on the **HyperCard** icon.  
This step opens the HyperCard folder. You should have this folder. If not, open any folder.
3. Click on the **Home** icon.  
This step selects the Home document. Be sure to click on it only once; do not double-click on it.
4. Click on **File** in the menu bar; hold down the mouse button.  
This step opens the File menu. You see a list of File commands.
5. Drag down until you highlight **Get Info**.  
This step selects the Get Info command.
6. Release the mouse button.  
You see an Info window that displays information about the selected item.

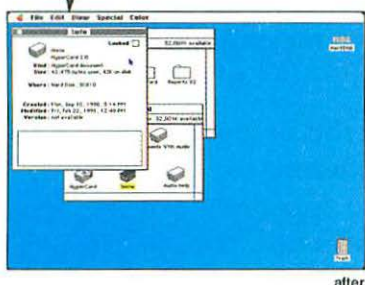


## Before and After Screens

Each task includes Before and After screens that show how the computer screen will look before and after you follow the numbered steps in the Task section.

## Other notes

Each task contains other short notes that tell you a little more about the procedure. These notes define terms, explain other options, refer you to related sections in the book, and so on.



after

Kind	Kind of icon; in this case, a HyperCard document
Size	The size in bytes and kilobytes (K)
Where	Location of the icon; in this case, Hard Disk
Created	Date that the document was created
Modified	Date that the document was last modified

The insertion point is located in the comment box at the bottom of the window. If you want, you can type a comment. You might, for example, make a note of what the document contains.

7. Click on the **close box**.  
This step closes the Info window.

Try a shortcut  
Select the document and  
press the **W-I** keyboard  
shortcut to select the Get  
Info command.

## Review section

After you learn a procedure by following a specific example, you can refer to the Review section for a quick summary of the task. The Review section provides more general steps for completing a task so that you can apply those steps to your own work. You can use these steps as a quick reference to refresh your memory about how to perform procedures.

### REVIEW

To display  
information  
about a  
document

111



## How To Follow an Exercise

The Macintosh is flexible because it enables you to perform a task many different ways. For consistency, this book makes certain assumptions about how your computer is set up and how you use a Macintosh. As you follow each exercise, keep the following key points in mind:

- This book assumes that you have a hard drive and that you have already set up your Macintosh and installed the System and Finder software. (See the Basics section for a definition of these two items.)
- This book shows the screens in color, but you might not have a color monitor. If your monitor is monochrome (see the Basics part for details), or if you use different color settings, your screens will appear differently.
- Only the Before and After screens are illustrated. Screens are not shown for every step within an exercise. Where necessary, the text discusses screen messages and how to respond to them.
- You might see the windows displayed in the Before and After screens in a different location or different size than on your screen. You can arrange the appearance of the desktop, and the Macintosh remembers how the desktop looked the last time you used it. Also, your desktop might contain different icons, folders, and documents than the Before and After screens. These differences simply mean that you have different programs, files, and folders on your Macintosh.

## Where To Get More Help

This book does not cover all Macintosh features or all ways of completing a task. This book is geared toward the beginning user—someone who wants just the basics. This user isn't ready for advanced features, such as running more than one program or customizing the Desktop.



As you become more comfortable, you might need a more complete reference book. Que offers several Macintosh books to suit your needs:

*Que's Big Mac Book*

*Que's Little Mac Book*

*The Mac Classic Book*

*Using the Macintosh with System 7*

Que also offers several books on specific Macintosh programs:

*HyperCard 2 QuickStart*

*QuarkXPress 3.1 Quick Reference*

*System 7 Quick Reference*

*Using Excel 4 for the Mac*

*Using FileMaker Pro*

*Using MacDraw Pro*

*Using PageMaker: Macintosh Version, 2nd Edition*

*Using Word 5 for the Mac, Special Edition*

Also of interest:

*Introduction to Personal Computers, 2nd Edition*

*Que's Computer User's Dictionary, 2nd Edition*



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# The Basics

Understanding Your Computer System

Using a Mouse

Using Your Keyboard

Understanding the Desktop

Selecting a Menu Command

Working with Windows

Taking Care of the Macintosh

Understanding Key Terms

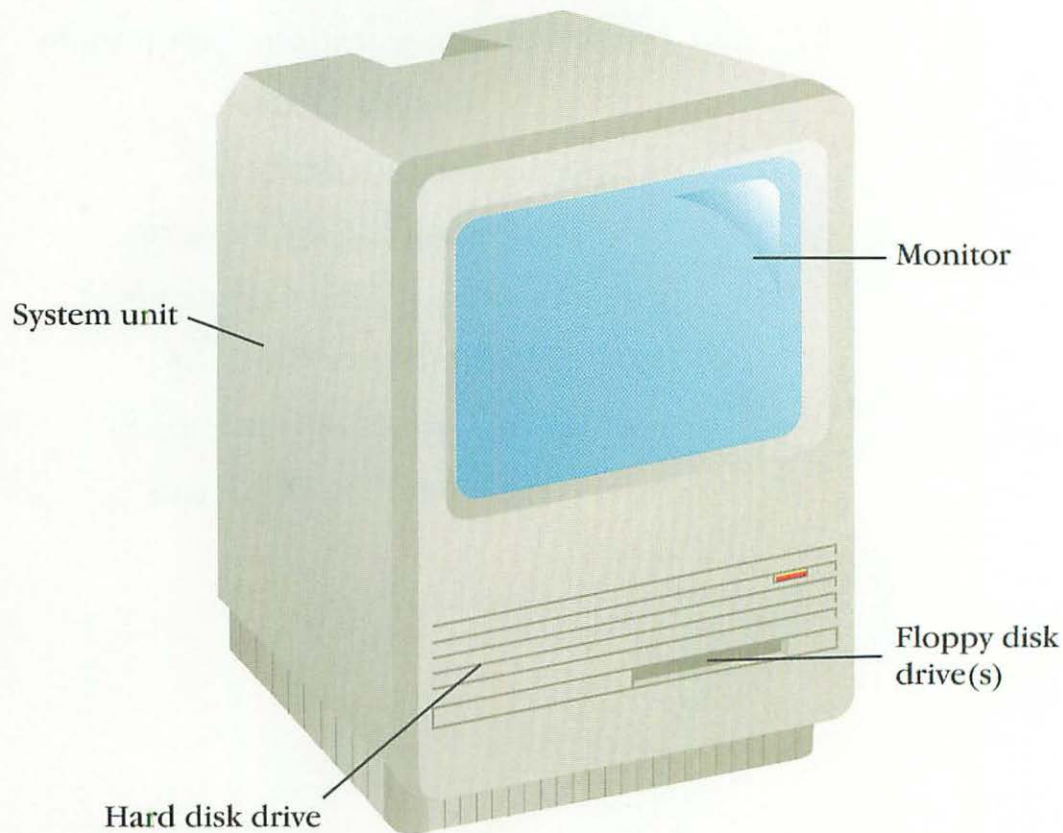
*Easy* Macintosh

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### Understanding Your Computer System

When you talk about the Macintosh, you can be talking about both the hardware and the software. The *hardware* is the physical components of the Macintosh (such as the mouse, the keyboard, and the screen). The *software*—in this case, the System software—is what communicates with the hardware. The System software tells the Macintosh when to display an item on-screen, when to print a document, or when to issue a command.



You will also have a mouse, which is a pointing device, and a keyboard, which looks like a typewriter.



## Hardware

Your computer system is made up of these basic parts:

- The system unit
- The monitor
- The keyboard
- The floppy disk drive(s)
- The hard disk drive
- The mouse

You also might have a printer and a microphone.

*System unit.* The system unit is the box that holds all the electrical components of your computer. The floppy disk drive and hard disk drive also are usually inside the system unit. (The size of the system unit varies.) The power switch usually is located on the back of the system unit.

*Monitor.* The monitor displays on-screen what you type on the keyboard. Your monitor and system unit might be all-in-one or separate items. Your monitor might also have a power switch. If so, be sure to turn on the monitor, also.

*Keyboard.* The keyboard enables you to communicate with the computer. You use it to type entries and to issue commands. You type on the keyboard just as you do on a regular typewriter. A keyboard also has special keys that you use. (Different computers have different keyboards.) These keys are discussed in the section *Using Your Keyboard*.

*Floppy disk drive.* The floppy disk drive is the door into your computer. It allows you to put information on the computer—onto the hard drive—and to take information off the computer—onto a floppy disk.

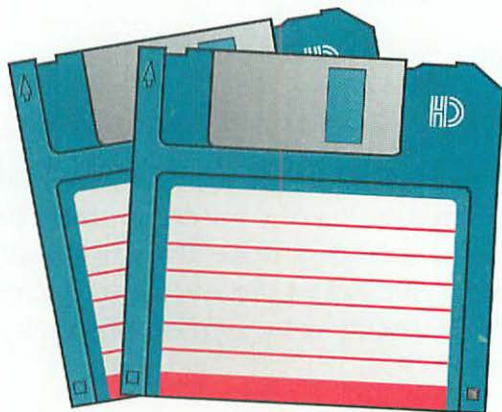
*Hard disk drive.* The hard disk drive stores the programs and files with which you work.



*Mouse.* A mouse is a pointing device that enables you to point to what you want on-screen, select windows, and issue commands.

*Printer.* A printer gives you a paper copy of your on-screen work. To print, you need to attach and install a printer.

## More on Floppy Disks



All *floppy disks* basically look the same; they are 3 1/2 inches in size and are encased in hard plastic. (The floppy part is the magnetic disk inside.) Disks differ in the amount of information they can store. The amount of information is measured in kilobytes (abbreviated K). One kilobyte equals around 1000 bytes (1024 to be exact), and one byte equals about one typed character.

Very old Macintoshes used single-sided disks that were capable of storing only about 400,000 characters of information (or 400K). These disks are now generally obsolete.

The standard Macintosh disk is double-sided (meaning that it can store information on both sides of the disk, much like a phonograph record). This disk is capable of storing around 800,000 characters of information (or 800K). This disk is called double-sided double-density (sometimes abbreviated DSDD).



A newer disk is the double-sided high-density disk (DSHD). This disk can store 1.44 megabytes of information. (A megabyte is 1024 kilobytes and is abbreviated M or meg.) The drives that can use these disks are sometimes called SuperDrives or high density drives.

The disk type you use must match your disk drive. If you have a drive that can read only 800K disks, you can use only 800K and 400K disks. If you have a drive that can read 1.44M disks, you can use either 800K or 1.44M disks.

Floppy disks are usually blank when you purchase them (some companies have begun selling preformatted disks). To prepare a disk for use, you must initialize (format) it. See *TASK: Initialize a disk* in the Task/Review part.

## More on Hard Disks

A hard disk is similar to a floppy disk in that it stores information, but a hard disk is much larger and much faster. Small hard disks can contain as much as 25 times the data stored on a floppy disk. Hard disks are measured in megabytes (M or meg) and come in various sizes: 20M, 40M, 80M, 100M, and up.

A hard disk is also hard (rather than floppy) and is usually encased in the system unit. (You can add an external hard drive—a drive that is outside the system unit.) Some programs require a hard disk. This book assumes that you have a hard disk.

## System Software

The Macintosh System software consists of two parts: the System software and the Finder. The System is the basic program the Macintosh uses to start itself (sometimes called *booting*). Without the System, you cannot start or use the Macintosh.

The Finder creates the Desktop (the Macintosh screen) and enables you to display and manage files. The Finder and the System are stored in the System Folder and together are known as the Macintosh operating system.

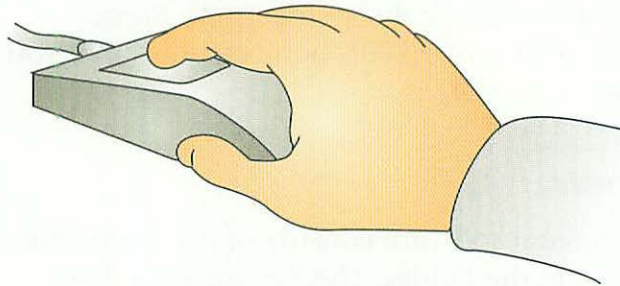


**Note:** The newest System software is System 7. This book is based on System 6. If you have System 7, most features work the same way. If you are using System 7, you might consider purchasing a System 7 book (such as Que's *Using the Macintosh with System 7*) when you become more comfortable with Macintosh basics.

## Using a Mouse

The *mouse* is a pointing device. When you move the mouse on your desk, the mouse pointer moves on-screen. You can use the mouse to tell the Macintosh what to do; for example, you can tell the Macintosh to

- Open windows
- Close windows
- Open menus
- Select menu commands
- Select text
- Drag an item to the Trash
- Eject a disk



Using the mouse is the easiest and most natural way to learn any program. For some tasks, however, using the keyboard is easier. You cannot, for example, type with the mouse. In most programs, you use both the mouse and the keyboard.



There are several basic types of mouse actions, including:

<i>Action</i>	<i>Procedure</i>
Point	Position the mouse pointer on an item. Be sure to place the tip of the mouse pointer on the item.
Click	Point to an item, and then quickly press and release the mouse button.
Double-click	Point to an item and press the mouse button twice in rapid succession.
Drag	Point to an item. Press and hold down the mouse button, and move the mouse. When the item is at the desired location, release the mouse button.

Keep these terms in mind as you follow a task.

If you double-click the mouse and nothing happens, you might not have clicked quickly enough, or the pointer might not be in the right place. Make sure that the tip of the pointer is where you want it and try again.

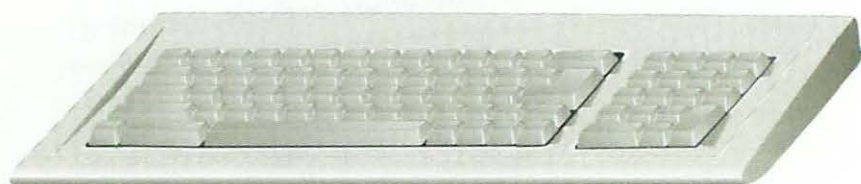
## Using Your Keyboard

In addition to using the mouse to tell the Macintosh what to do, you also can use the keyboard. A computer keyboard is just like a typewriter, only a keyboard has additional keys:

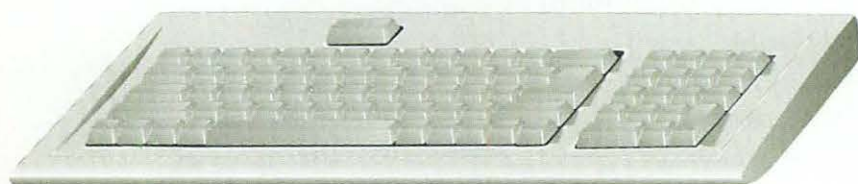
- Numeric keypad keys
- Arrow keys
- Other special keys, such as Option and Command

Depending on the type of Macintosh you have, your keyboard might look different. You can familiarize yourself with the keyboard by reading the names on the keys.

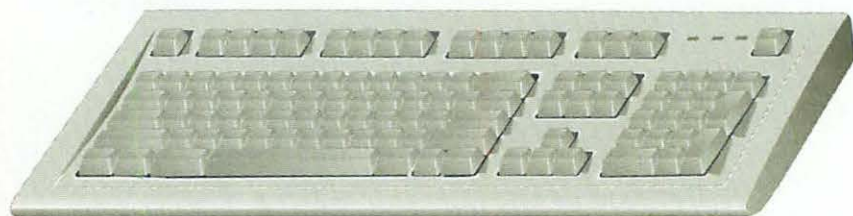




Macintosh Plus Keyboard



Macintosh SE Keyboard



Macintosh Extended Keyboard



Different keys perform different actions, depending on the program you are using. In general, the keys perform these actions:

*Numeric Keypad.* The numeric keypad enables you to enter numbers quickly (as if you were working with a calculator). The keypad contains keys for performing common math calculations, such as multiplication (\*) and division (/). The Enter key confirms your numeric entry. The Clear key clears (deletes) a numeric entry. Different application programs might respond differently.

*Arrow keys.* The arrow keys let you move around on-screen or select text when you are using a program.

*Shift.* The Shift key on your Macintosh functions similarly to the Shift key on a typewriter. Pressing this key makes text uppercase and selects different special characters.

*Ctrl (Control key).* The Ctrl key serves different purposes, depending on the program that you are using.

*Option.* The Option key accesses special characters such as <sup>TM</sup> and ®. This key has various functions, depending on the application program you are using.

*Command* (⌘ or ⌘). The Command key accesses menu commands quickly. Pressing the ⌘-N keyboard shortcut, for example, selects the New Folder command.

*Return.* The Return key confirms a command or inserts a carriage return when typing.

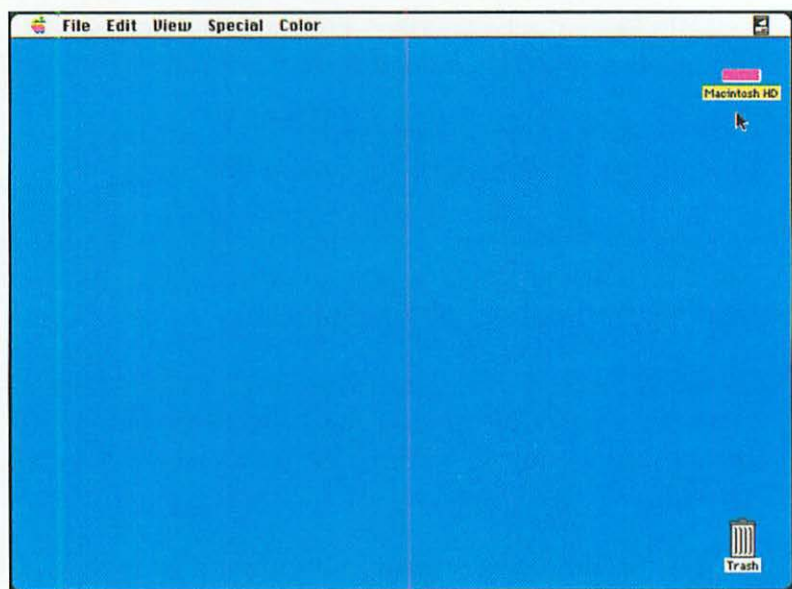
*Delete.* The Delete key deletes characters to the left of the insertion point.



This book indicates key combinations (also called *keyboard shortcuts*) with a hyphen. To use a keyboard shortcut, hold down the first key. While holding down the first key, press the second key. Then release both keys. If you were to use the  $\text{⌘}$ -N keyboard shortcut, for example, you would press and hold down the  $\text{⌘}$  key, type the letter N, and then release both keys.

## Understanding the Desktop

When you first turn on the Macintosh, you see the Desktop. (If you want to follow along, turn on your Macintosh. See *TASK: Start the Macintosh* in the Task/Review part.) The computer Desktop is similar to your desk or office.



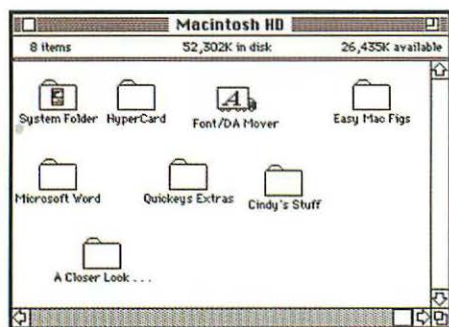
## Files, Folders, and Icons

Think about how you store items in your office. In your office, you might have a filing cabinet. In that filing cabinet, you probably have folders that pertain to different projects, clients, patients, or some other grouping—maybe logical, maybe not. Within each folder you have articles, letters, diagrams, reports—anything you want to save. This storage method carries over to the Macintosh.

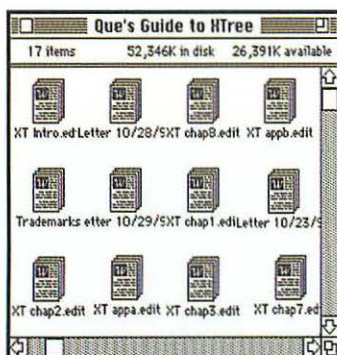


On the Macintosh, the hard disk is your filing cabinet. On that disk you have *folders*, and within a folder you have *files* (individual documents). The same items that you store in a paper folder (memos, articles, diagrams) are stored in electronic form in a file on the Macintosh.

Items that appear on the Desktop are represented by pictures, which are called *icons*. Folders are represented by icons that look like folders. In most cases, files are represented by icons that look like documents. Applications are also represented by icons. These are folder icons:



These are file icons:

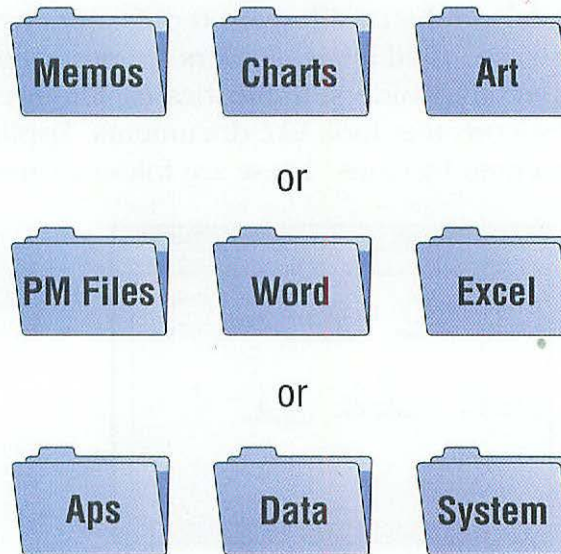


These are icons for specific applications (HyperCard and Microsoft Word):





Be sure to use some method of organizing files. You might organize by project or by client or by application. Pick one method and stick to it. The following illustration shows several ways to organize files:



Keep in mind that you can store folders within folders.

## Standard Desktop Items





Three items always appear on the Desktop:

- Disk icon
- Trash can icon
- Menu bar


As discussed in the section *Understanding Your Computer System*, you can use two types of disks: floppy disks and hard disks. The Macintosh uses a different icon to represent each. The following shows icons for both a hard disk (named “Macintosh HD”) and a floppy disk (named “Data Disk”):



The Trash can icon can contain items that you want to throw away. You probably have a trash can in your office. Well, you also have one on the Desktop, and it serves a similar purpose. You drag the item that you want to throw away to the Trash can icon.

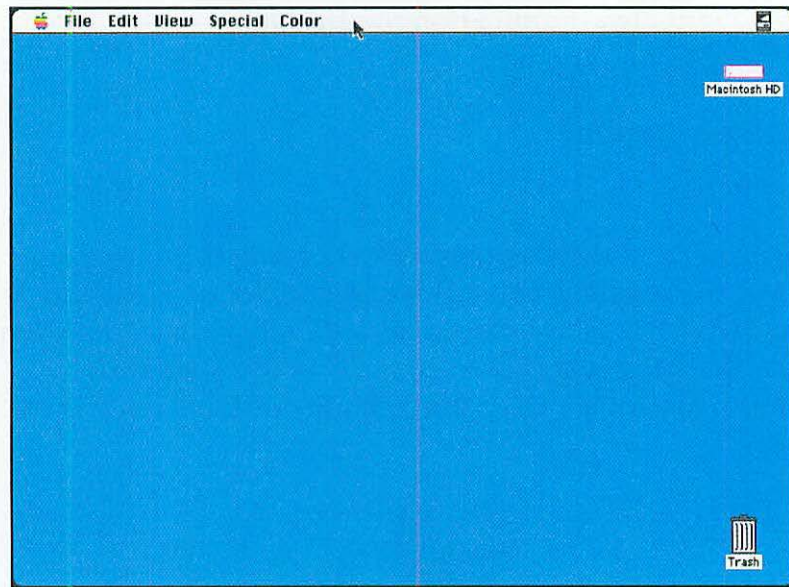
You use the menu bar to select commands.

## Selecting a Menu Command

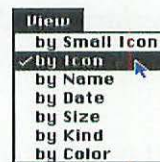
The *menu bar* contains the names of the menus—, File, Edit, View, Special and Color. (If you are using System 7, your menu bar will look a little different.)

To view a menu, point to the name in the menu bar, press and hold the mouse button. The menu does not stay on-screen unless you keep the mouse button depressed.





To select a menu command, open the menu and then drag the mouse down through the list of commands until the one you want is highlighted.



Then release the mouse button. The command is activated. (You will know that the command has been activated because it will flash. If it doesn't flash, try again.)

If you don't want to select a command, just drag the mouse off the menu.

If you go past the command you want, drag up until you highlight the command.

The menus tell you other information:

- If an option is grayed, it cannot be selected at that time.
- If an option has a shortcut key, the shortcut is listed on the menu.

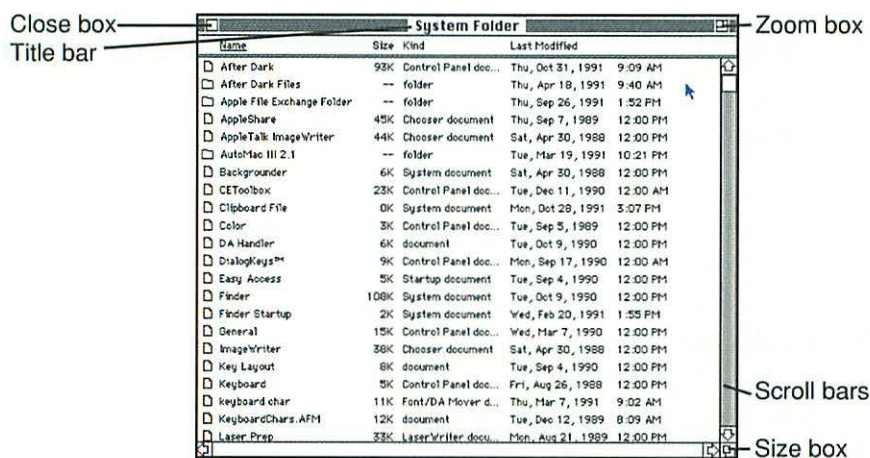


- If a command is followed by an ellipsis (...), you must specify additional options before the command can be activated. In this case, a dialog box appears. The dialog box might prompt you to enter text, make a choice about options, or confirm an operation.

**Tip:** Most Macintosh programs use similar menus. To learn a new program, take a look at the menus. You already might have used the same or similar commands in a different program.

## Working with Windows

If you open a disk, the contents appear in a window on-screen. If you run an application, it creates a window for you to work in. If you create a document, it appears in a window.



Each window has several standard items:

**title bar.** The bar that appears at the top of the window and contains the name of the window. Usually, the window name is the name of the document or folder that is open. Horizontal stripes appear in the active window. (You can have more than one window open at one time.)

**close box.** The square box in the upper left corner of the title bar. To close the window, you can click on this box.



*zoom box.* The small box on top of a larger box in the upper right corner of the window. Click on the box to enlarge the window. Click on it again to restore the window to its previous size. See *TASK: Zoom a window.*

*scroll bars.* The bars that appear along the right and bottom of some windows. If the scroll bar is white, the entire contents of the window are displayed. If the scroll bar is gray, more items appear outside the window. See *TASK: Scroll a window* to learn to display these hidden items.

*size box.* The small box within a box in the lower right corner of the title bar. Drag this box to change the size and shape of the window. See *TASK: Resize a window.*

## Taking Care of the Macintosh

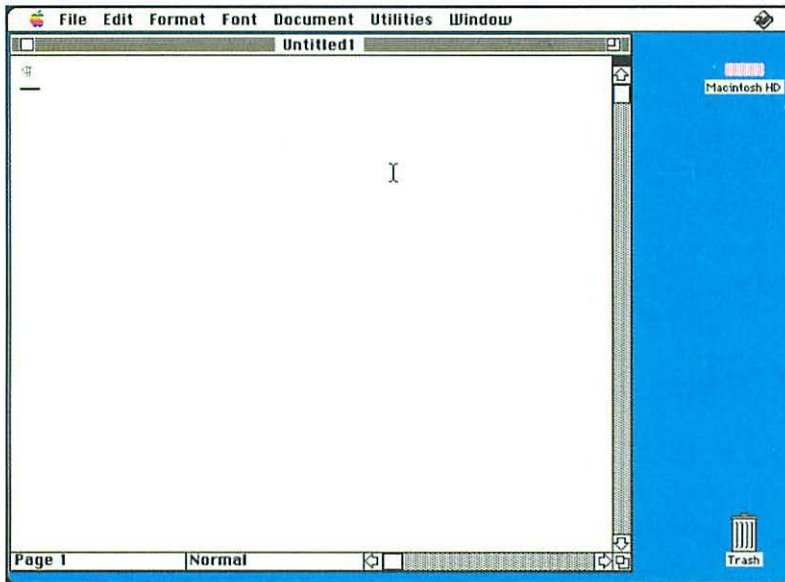
Take care of the Macintosh hardware (everything you can see and touch) the same way you would care for your TV or VCR. Don't feed it, water it, drop it, or expose it to extreme heat or cold.

Take care of your Macintosh software the same way you would care for audio or video cassettes. Don't leave them in the heat, don't spill anything on them, don't open the metal shutter, and keep them away from magnets. Keep in mind that all electrical equipment puts out a magnetic field. This means the telephone, the electric pencil sharpener, and even the Macintosh. Of course, you don't have to keep your phone in a desk drawer—just don't keep floppy disks near the phone.

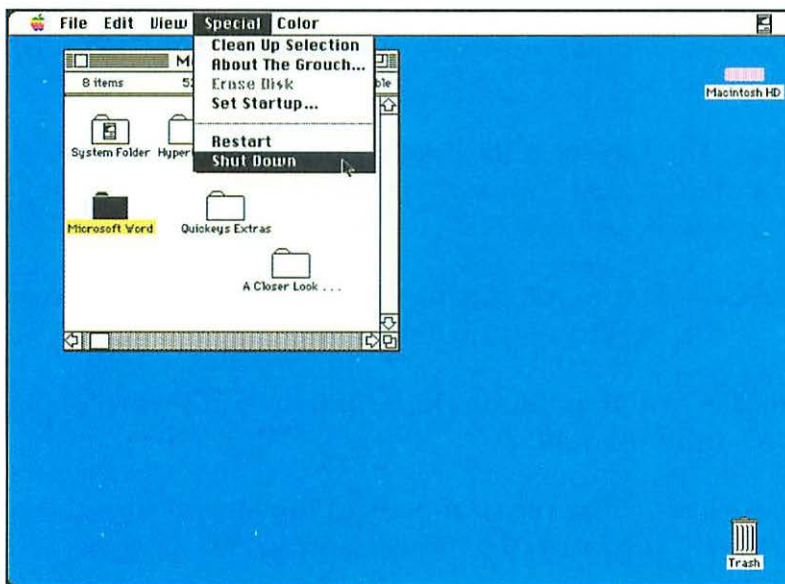
Finally, always turn off your machine properly. Close all applications, and be sure that the Desktop appears on-screen. Then use the Shut Down command. (See *TASK: Shut down the Macintosh.*)



Do not turn off your Macintosh when you are using an application:



Do turn off your Macintosh when you have closed all applications and the Desktop appears on-screen:





## Understanding Key Terms

As a checkpoint after reading this section, you should understand the following terms.

*application.* A computer program used for a particular task—such as word processing. In most cases, the terms *program*, *software*, and *application* mean the same thing and can be used interchangeably.

*click.* The action of pressing and releasing the mouse button.

*Desktop.* The on-screen work area of the Macintosh.

*document.* A generic term used to describe what you create with applications. A document can be a letter, a picture, a worksheet—any item that you create with an application.

*double-click.* The action of pressing the mouse button twice in rapid succession.

*drag.* The action of pointing to an item, and then pressing and holding down the mouse button as you move the mouse.

*file.* The various individual reports, memos, databases, and letters that you store on your hard drive (or disk) for future use. Also called a *document*.

*Finder.* Part of the Macintosh operating system that keeps the Desktop organized.

*folder.* An item on the Desktop that stores icons of files and other folders.

*hardware.* The physical parts of the Macintosh—the screen, the keyboard, the mouse, and so on.

*icon.* An on-screen picture that represents a file, folder, or application program.



*menu bar.* A list of menu names at the top of the screen.

*program.* A set of instructions that tells a computer what to do. A *program* is the same as an *application*.

*software.* Another term for computer programs or applications. You run software on your hardware.

*System Folder.* The folder that contains the files necessary to start and use the Macintosh.

*title bar.* The horizontal bar at the top of a window; the title bar contains the name of the window.

*Trash can icon.* An icon (in the shape of a trash can) used to delete files, folders, and applications.

*window.* A rectangular area on-screen in which you view an application or a document.



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# Task/Review

Working with Disks and Windows

Viewing the Desktop

Working with Folders

Working with Documents and Applications

Working with Accessories

Working with HyperCard Stacks

*Easy* Macintosh

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## Alphabetical Listing of Tasks

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# Working with Disks and Windows

This section covers the following tasks:

- Start the Macintosh

- Shut down the Macintosh

- Restart the Macintosh

- Open a disk icon

- Close a window

- Move a window

- Resize a window

- Zoom a window

- Insert a disk

- Initialize a disk

- Eject a disk

- Rename a disk icon

- Display information about a disk

- Erase a disk

- Copy the contents of a floppy disk to a hard disk

- Copy a floppy disk to another floppy disk

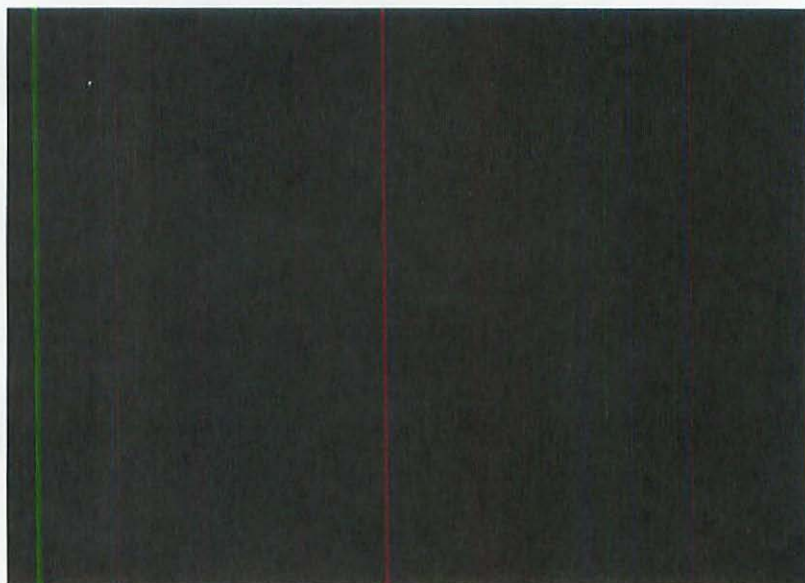


## Start the Macintosh

### Oops!

If the Macintosh does not turn on, make sure that it is plugged in and that all cables are connected.

before



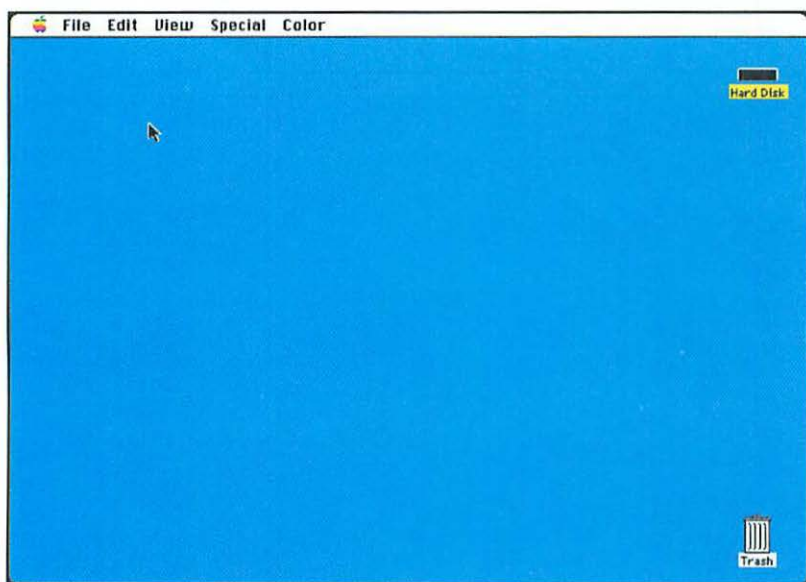
### Press the **On switch**.

Your On switch might appear in a different location, depending on the Macintosh model that you have. On some Macintoshes, the power switch is located on the keyboard; on others, it is located on the back of the system unit. Press the On switch to turn on the monitor, if necessary.

You see the Happy Macintosh Face, the Welcome to the Macintosh screen, and then the Desktop.

On the Desktop, you see the hard disk icon, the Trash can icon, and the menu bar. For a more complete discussion of the Desktop, see the Basics part of this book.





after

### Sad Macintosh face appears?

If you see a sad Macintosh face, contact your dealer. You might have a problem with your equipment.

Press the **On Switch**.

## REVIEW

### To start the Macintosh

#### See something different?

The Macintosh remembers how the Desktop appeared the last time you used it. If you have opened or rearranged windows, you will see a different arrangement than the one shown in the After screen.

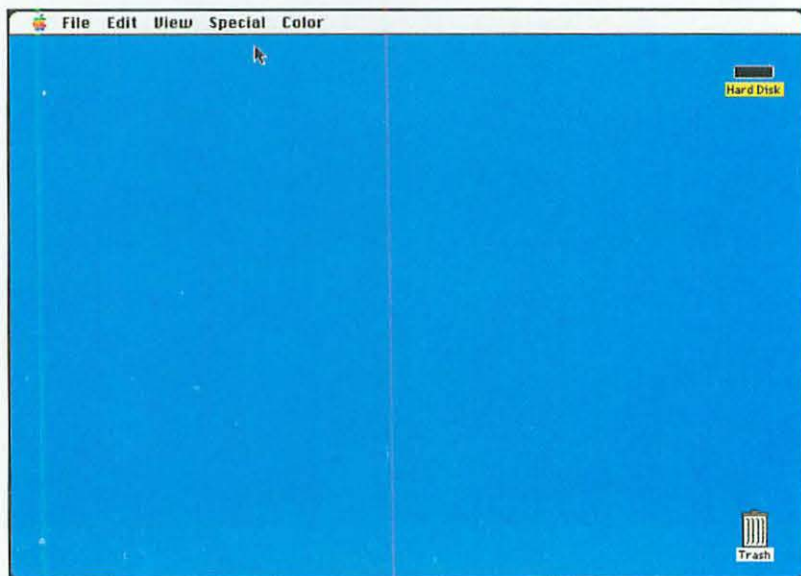


# Shut down the Macintosh

## Oops!

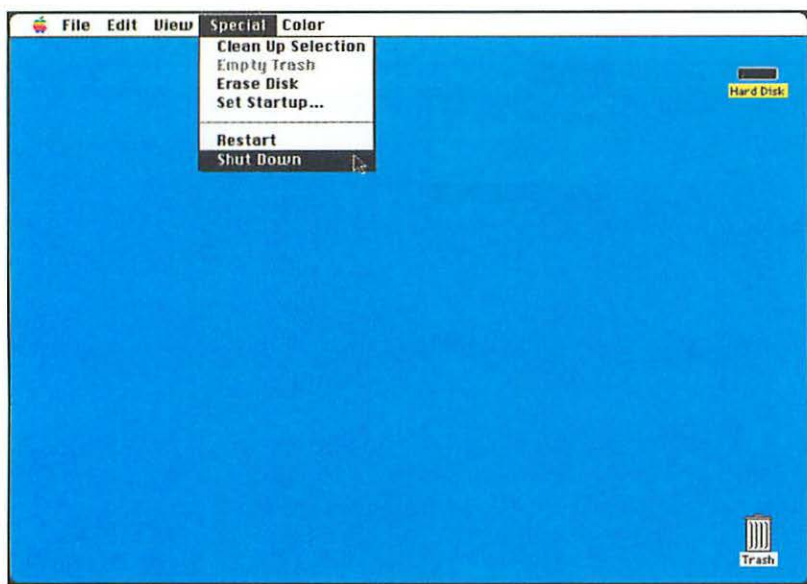
If you change your mind, just turn your Macintosh on again.

before



1. Click on **Special** in the menu bar; hold down the mouse button.  
This step opens the Special menu. You see a list of commands.
2. Drag down until you highlight **Shut Down**.  
This step selects the Shut Down command. (The After screen shows this step.)
3. Release the mouse button.  
Depending on the model you have, your Macintosh turns off after this step, or you see a message You may now switch off your Macintosh safely. If this message appears, follow step 4.
4. Turn off the Macintosh.  
The power switch is on the back of the system unit or on the keyboard, depending on the type of Macintosh you have. This step completes the shut down operation.





after

### Why use Shut Down?

The Macintosh keeps track of information about your Desktop. You must use the Shut Down command so that the Macintosh can do some "housekeeping" before it shuts down. Don't turn off the Macintosh in the middle of an application or you might damage your software.

## REVIEW

1. From the **Special** menu, select **Shut Down**.
2. If you see a message telling you that you may turn off the Macintosh, turn off the Macintosh.

## To shut down the Macintosh

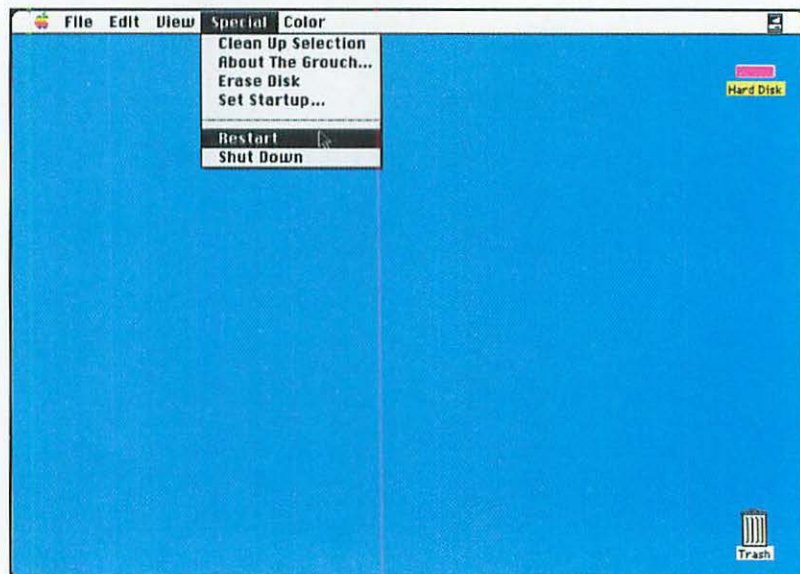


## Restart the Macintosh

### Oops!

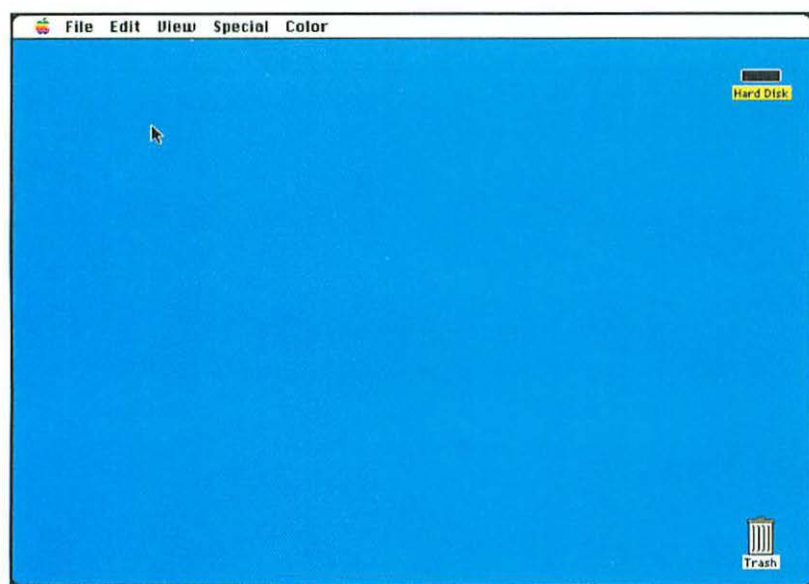
If you don't want to restart the Macintosh, drag the mouse off the menu. Do not release the mouse button until the pointer is off the menu.

before



1. Click on **Special** in the menu bar; hold down the mouse button.  
*This step opens the Special menu. You see a list of commands.*
2. Drag down until you highlight **Restart**.  
*This step selects the Restart command. (The Before screen shows this step.)*
3. Release the mouse button  
*The Macintosh is restarted.*





after

### Why restart?

When you make certain changes (install a new application or add an item to your System folder), you need to restart so that the Macintosh can make note of these changes.

## REVIEW

From the **Special** menu, select **Restart**.

## To restart the Macintosh



# Open a disk icon

## Oops!

To close the window, see  
TASK: Close a window.

before



1. Position the mouse pointer on the disk icon named **Hard Disk**.

This step points to the icon that you want to open. Your hard disk might have a different name. In this case, point to that icon.

2. Double-click the mouse button.

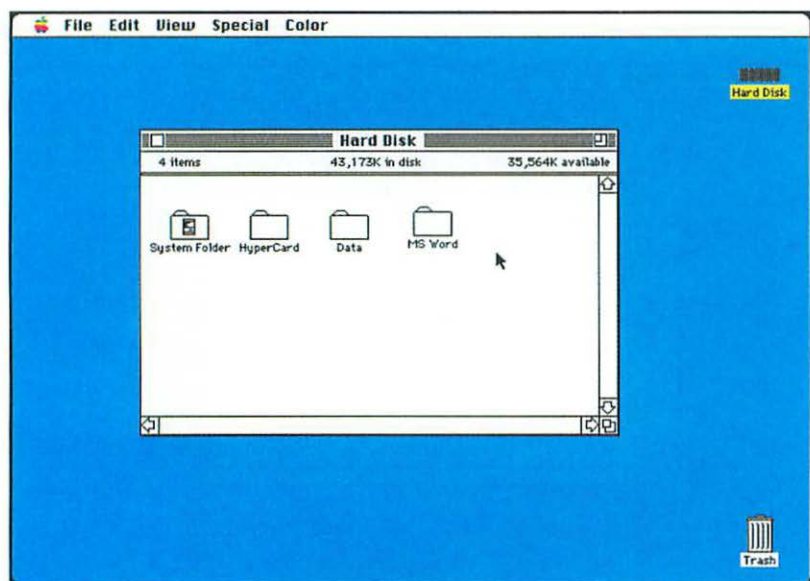
Double-clicking means to press the mouse button twice in rapid succession. This step opens a disk window that shows the contents of the disk. The name of the window, *Hard Disk*, appears in the title bar. If icons appear (rather than file names), the title bar displays the number of items in the window and the size of the items appear under the title bar. The amount of space remaining on disk also appears.

The disk in the *After* screen contains the System Folder, HyperCard, a Data folder, and Microsoft Word. Your disk might contain different items.

Icons are usually displayed to indicate each item on the disk. You also can display item names instead of icons (see TASK: *View a window by name*).

You use this same procedure to display the contents of hard disks and floppy disks.





after

### Rearrange the window

You can move, resize, and scroll the window. See later tasks in this section.

## REVIEW

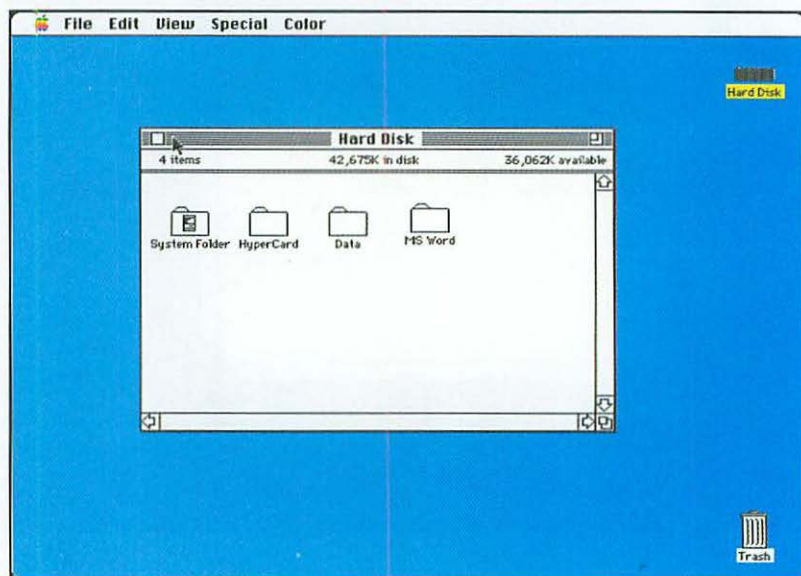
1. Point to the disk icon.
2. Double-click the mouse button.

**To open a disk icon**



# Close a window

before



## Oops!

To reopen the window, double-click on the disk icon.

1. Point to the **Hard Disk** icon.

This step selects the icon that you want to open. (If you already have a window open, you can skip this step and step 2.)

2. Double-click the mouse button.

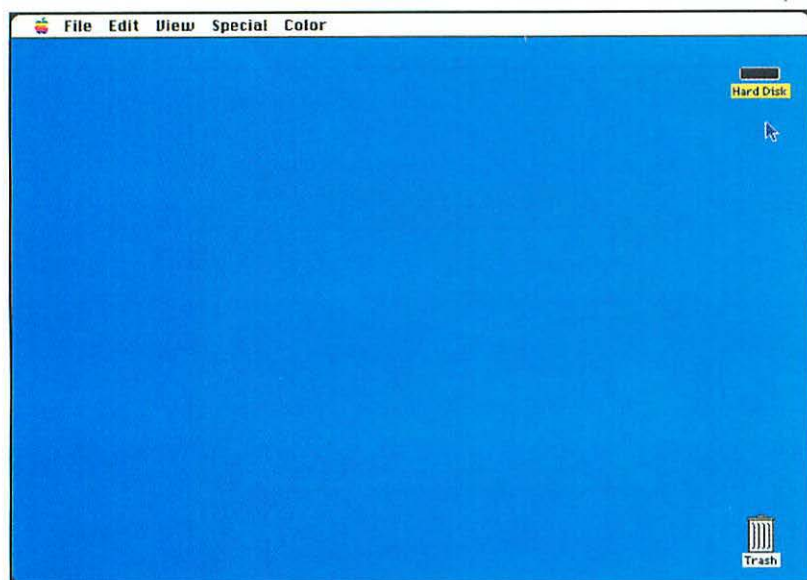
This step opens a disk window that displays the contents of the disk.

3. Click on the **close box**.

The close box is the small square in the title bar of the window. This step closes the window.

Use this procedure to close any type of window—a disk window, a document window, a folder window, and so on. When you close the hard disk window, you see just the Desktop. When you close a folder window, you see the disk window. When you close a folder within a folder, you see the previous folder window. Windows are stacked on-screen in the order that you opened them.





after

### Try this Tip

To close all windows, press and hold the Option key; then click on the close box.

Click on the **close box**.

## REVIEW

### To close a window

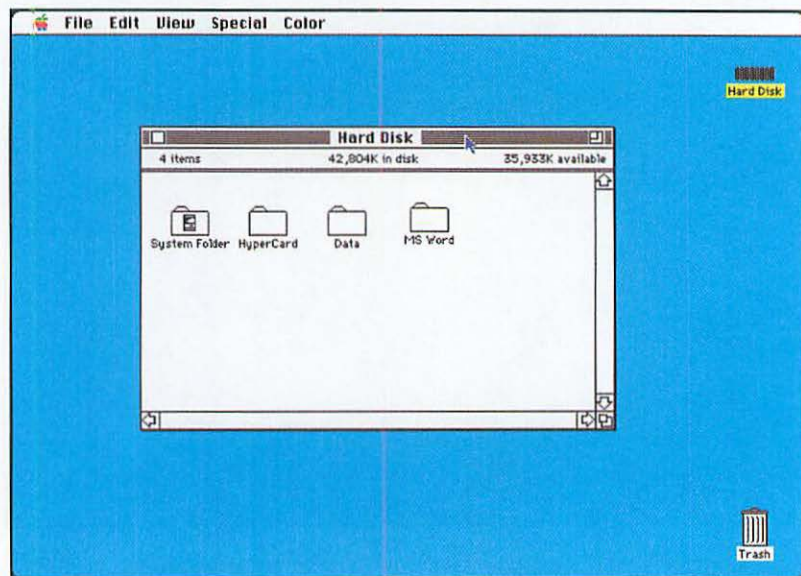


# Move a window

## Oops!

Follow this same procedure to move the window back to its original location.

before



1. Double-click on the **Hard Disk** icon.

If you already have a window open, you don't need to follow this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

This step opens a disk window that displays the contents of the disk.

2. Point to the title bar of the window.

The title bar is the lined row at the top of the window.

3. Click and hold the mouse button.

This step selects the window.

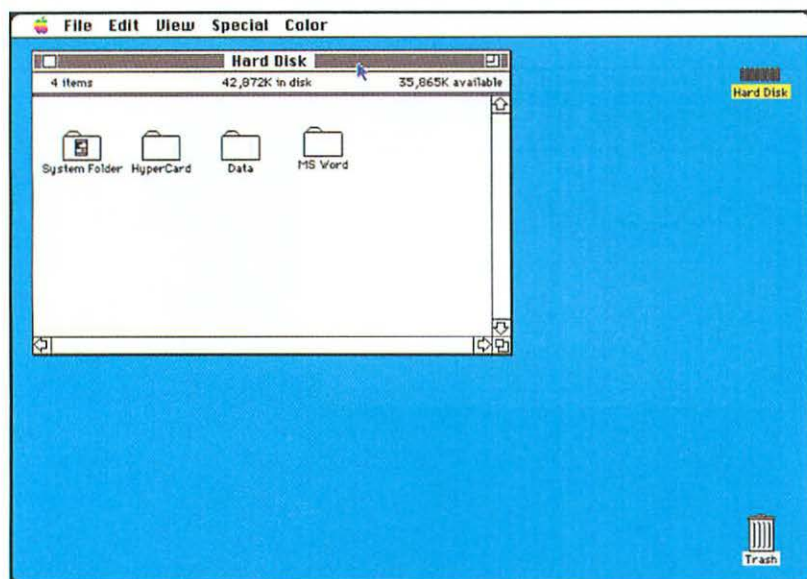
4. Drag until the window is in the upper left corner of the Desktop.

As you drag, you can see an outline of the window.

5. Release the mouse button.

This step completes the move. The window appears at the new location.





after

### Outline disappears?

If the outline disappears, you are attempting to move the window off the screen. Continue holding the mouse button and move back into the screen. The outline will reappear.

## REVIEW

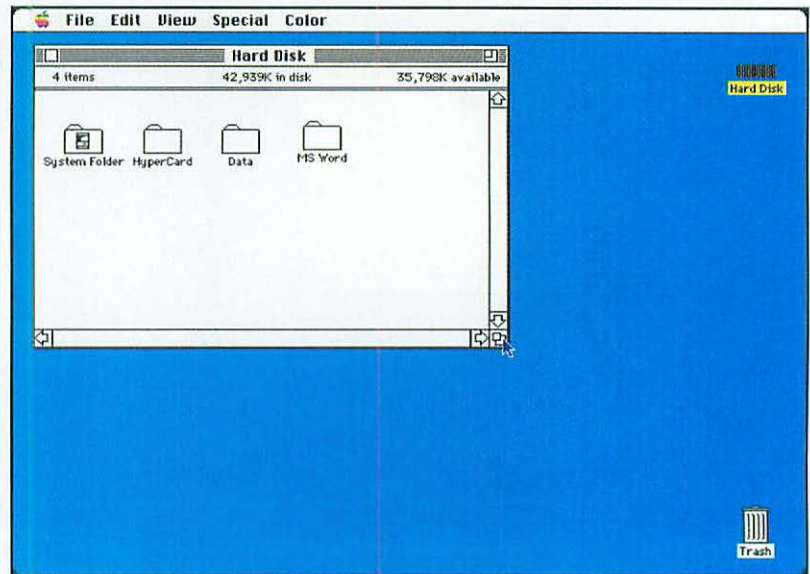
1. Point to the title bar of the window you want to move.
2. Click and hold the mouse button.
3. Drag the window to the new location.
4. Release the mouse button.

## To move a window



## Resize a window

before



**Oops!**  
Follow this same  
procedure to resize the  
window again.

1. Double-click on the **Hard Disk** icon.

If you already have a window open, you don't need to follow this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

This step opens a disk window that displays the contents of the disk.

2. Position the mouse pointer on the **size box**.

The size box is in the lower right corner of the window. The icon is a smaller box on top of a larger box.

3. Click and hold the mouse button.

This step selects the size box.

4. Drag up until the window is about half its original size.

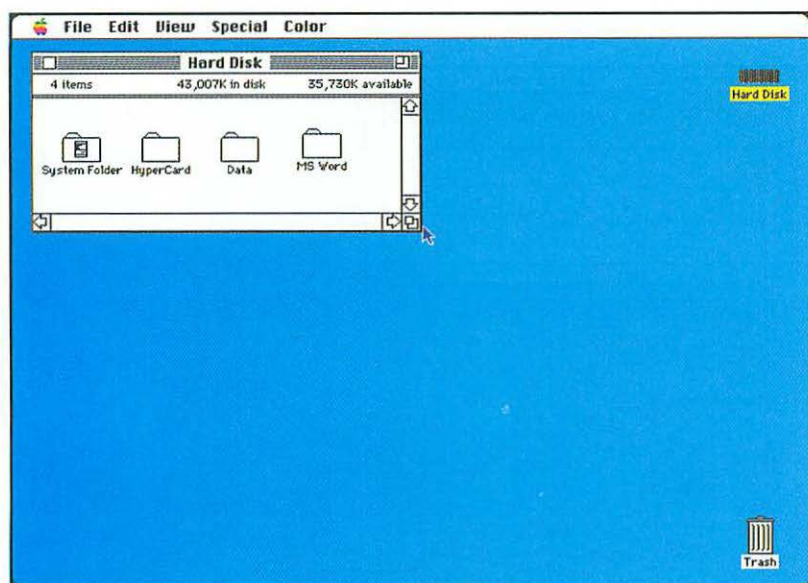
You see an outline of the window moving with the mouse pointer.

5. Release the mouse button.

The window is resized.

Windows have a size limit. If you are resizing a window and the outline stops moving, you have reached the limit of the window.





after

### Zoom the window

To zoom the window (enlarge it to almost full-screen size), see *TASK: Zoom a window*.

## REVIEW

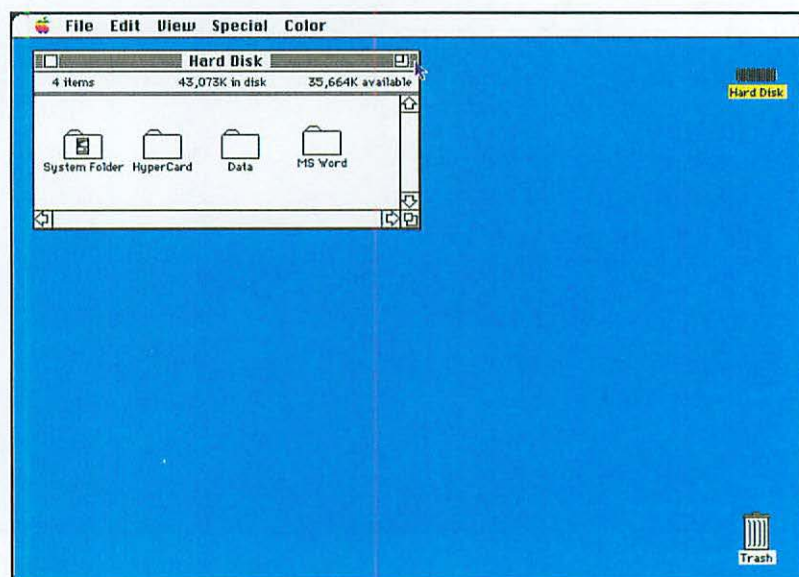
1. Click on the **size box** and hold down the mouse button.
2. Drag the window until it is the size you want.
3. Release the mouse button.

## To resize a window



# Zoom a window

before



## Oops!

Click on the zoom box again to return to the previous window size.

1. Double-click on the **Hard Disk** icon.

If you already have a window open, you don't need to follow this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

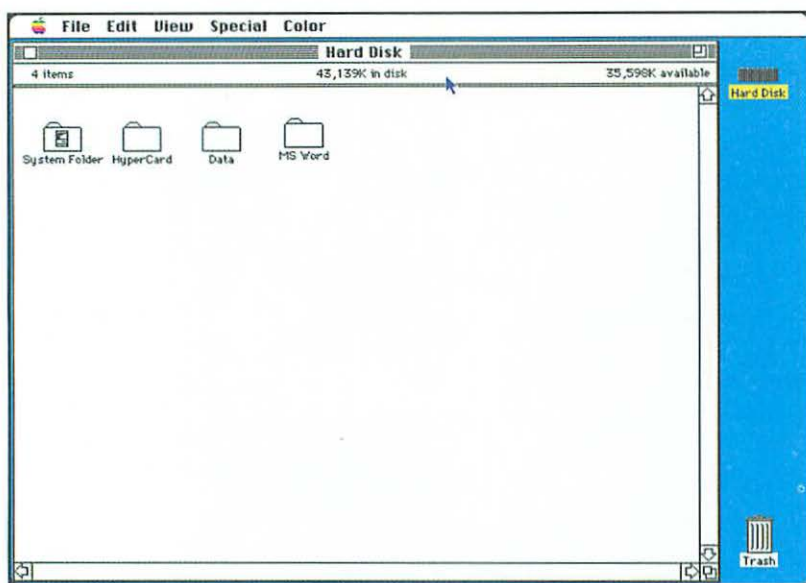
This step opens a disk window that displays the contents of the disk.

2. Click on the **zoom box**.

The zoom box is in the upper right corner of the window—in the title bar. It is represented by a small box within a larger box.

This step enlarges the window to fill almost the entire screen.





after

## REVIEW

Click on the **zoom box**.

To zoom  
a window

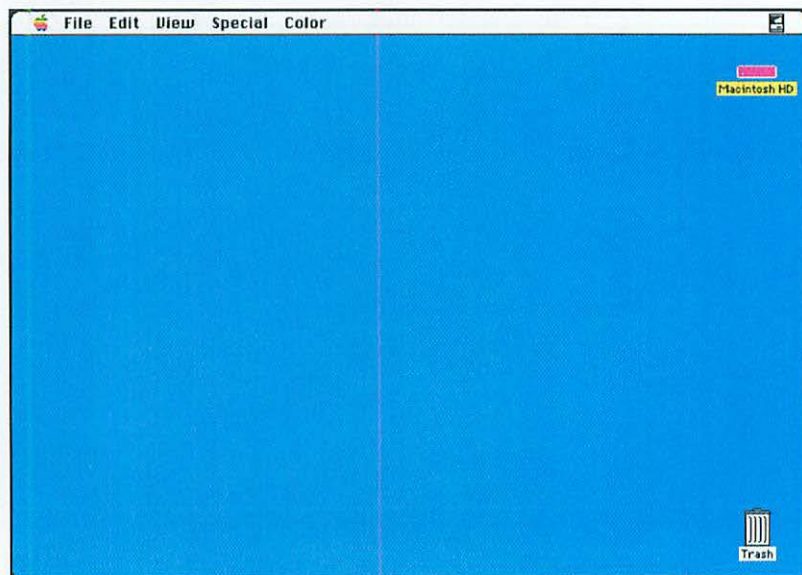


## Insert a disk

### Oops!

If you see a round metal circle in the center of the disk, the disk is upside down. Turn the disk over before inserting it into the Macintosh.

before



1. Hold the disk so that you can see the label and the metal part of the disk is pointing towards the computer.

Just as you should not insert a video cassette tape upside down into your VCR, you should not insert a computer disk upside down. Be sure to insert the disk with the label facing up. Some disks have an arrow on them that indicates the direction to insert the disk.

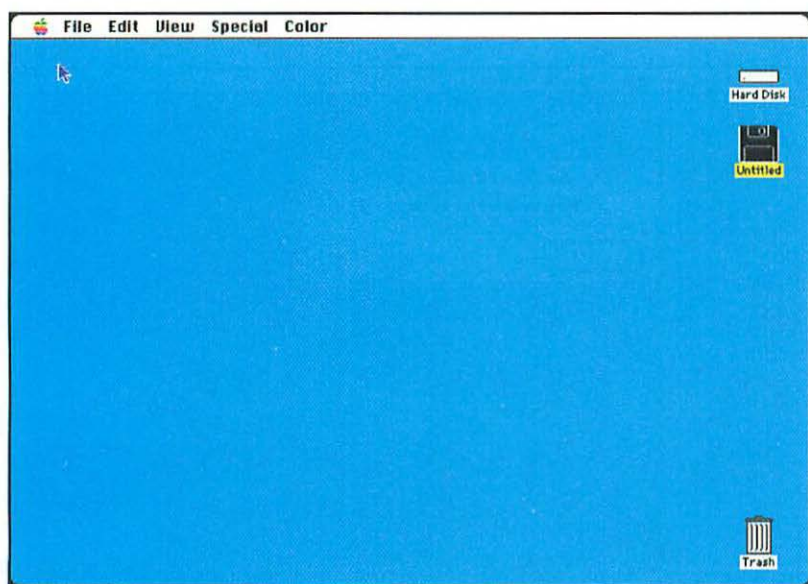
2. Insert the disk into the drive.

You hear a click and the disk icon appears on-screen. The icon is darkened because it is selected.

Open the icon like any other disk icon—double-click on it.

Never force a disk into the drive.





after

### Not a Macintosh disk?

If the disk is not a Macintosh disk or has not been formatted (prepared for use), a message appears in a dialog box on-screen. Click on the Eject button to eject the disk. To format the disk, see *TASK: Initialize a disk*.

1. Hold the disk label up.
2. Insert the disk into the computer.

## REVIEW

### To insert a disk

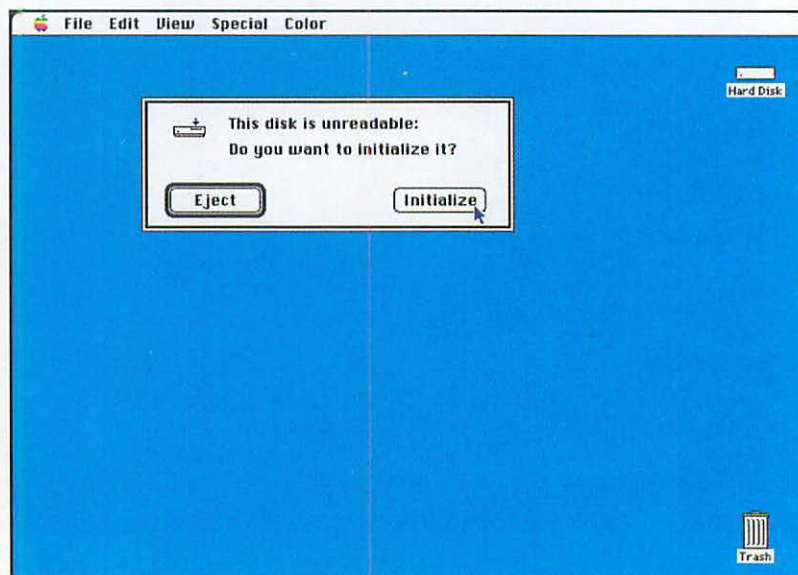


# Initialize a disk

## Oops!

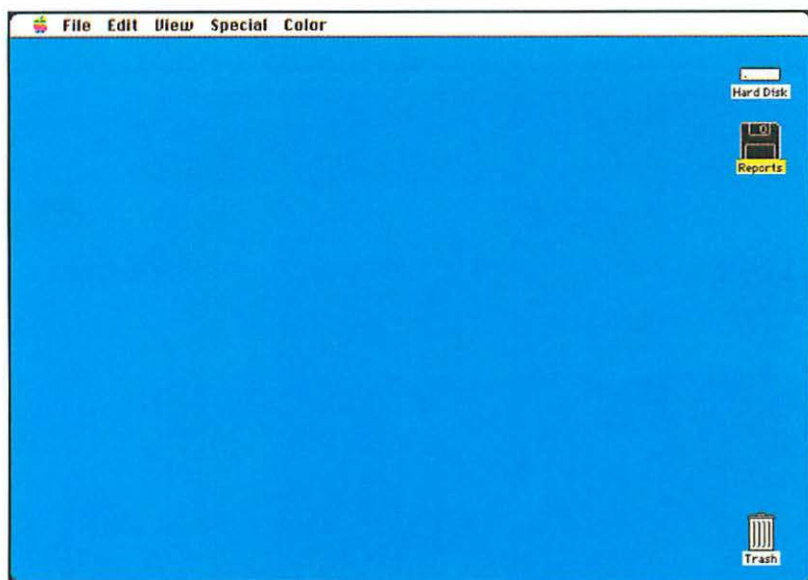
If you change your mind, click on Eject for step 2 or click on Cancel for step 3.

before



1. Insert a blank disk into the drive.  
For help with this step, see *TASK: Insert a disk*. You see the message *This disk is unreadable: Do you want to initialize it?*  
Depending on the type of disk that you have inserted, you see these choices:  
Eject or Initialize  
or  
Eject, One-Sided, or Two-Sided
2. If you see the first message, click on **Initialize**. If you see the second message, click on **Two-Sided**.  
This step tells the Macintosh to initialize the disk. You see the message *This process will erase all information on this disk.*
3. Click on **Erase**.  
This step confirms that you want to erase the disk. You see the message *Please name this disk: .* The current name, *Untitled*, is highlighted.
4. Type **Reports**.  
This is the name that you want to assign the disk. The name can be up to 27 characters long; do not use the colon (:) in the name.





after

5. Click on **OK**.

This step confirms the name and starts the initialization process. You see the messages *Formatting disk...*, *Verifying Format...*, and *Creating Directory...*

When the process is complete, the disk icon appears on the Desktop.

**Be careful!**

When you initialize a disk, you erase all information on that disk. Of course, if the disk is blank when you insert it, erasing information is not a problem.

## REVIEW

1. Insert a blank disk.
2. Click on **Initialize** or **Two-Sided**, depending on the message that appears.
3. Click on **Erase**.
4. Type a name for the disk.
5. Click on the **OK** button.

## To initialize a disk

**Erase a disk**

If you want to initialize a disk that has already been initialized once, see *TASK: Erase a disk*.



## Eject a disk

### Oops!

You must drag the floppy disk icon to the Trash can icon so that the Trash can icon darkens. If it does not darken, you only have moved the floppy disk icon.

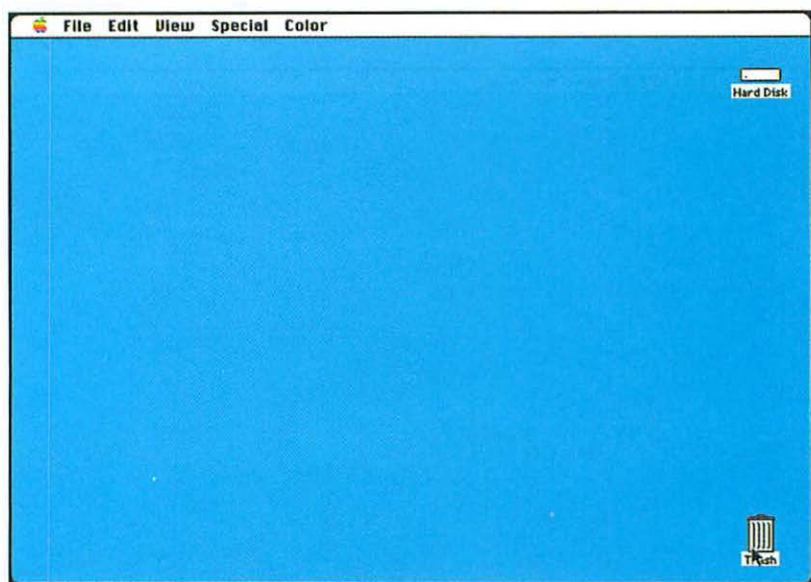
before



1. Click on the floppy disk icon.  
*This step selects the disk; the icon darkens.*
2. Hold down the mouse button and drag the floppy disk icon to the **Trash can** icon.

*An outline of the disk moves on-screen as you move the disk icon. When the disk icon is in the proper location (on the Trash can icon), the Trash can icon darkens, and the floppy disk is ejected. This step does not erase the disk. It simply ejects the disk.*





after

#### Use another method

You also can select Eject from the File menu to eject the disk. This command ejects the disk, but leaves a shadow of the disk icon on-screen. Information about the disk is still in memory.

## REVIEW

1. Click on the disk icon.
2. Hold down the mouse button and drag the icon to the **Trash can** icon.

## To eject a disk

#### Try a shortcut

Press the  $\text{⌘}$ -E keyboard shortcut to eject a disk.

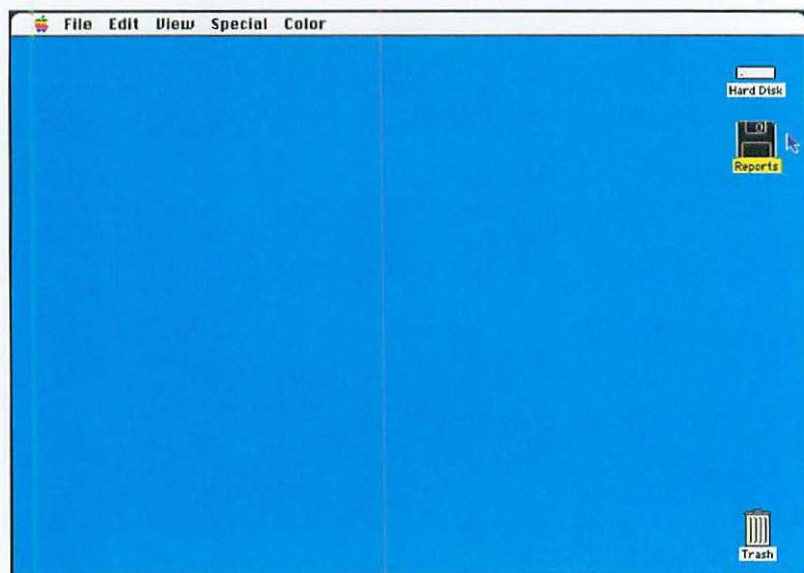


# Rename a disk icon

## Oops!

Follow this same procedure to change the disk back to its original name.

before



1. Insert the **Reports** disk.

If this disk is already inserted, skip this step. If you don't have this disk (see *TASK: Initialize a disk*), insert another disk.

2. Click on the disk icon.

This step selects the disk icon. The icon darkens.

3. Type **Reports 92**.

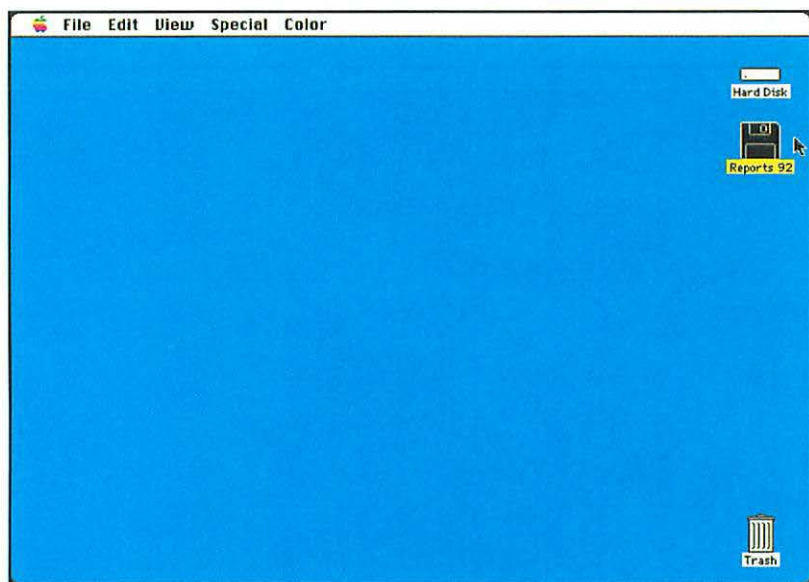
When you start typing, the previous name is deleted, and the new name appears under the disk.

This is the name you want to assign to the disk. The name can be up to 27 characters; do not use the colon (:) in the name.

4. Press **Return**.

This step confirms the name. The disk icon remains selected.





after

**Rename the hard disk**  
You can follow this same procedure to rename the hard disk icon.

## REVIEW

1. Click on the disk icon.
2. Type the new name.
3. Press **Return**.

**To  
rename a  
disk icon**

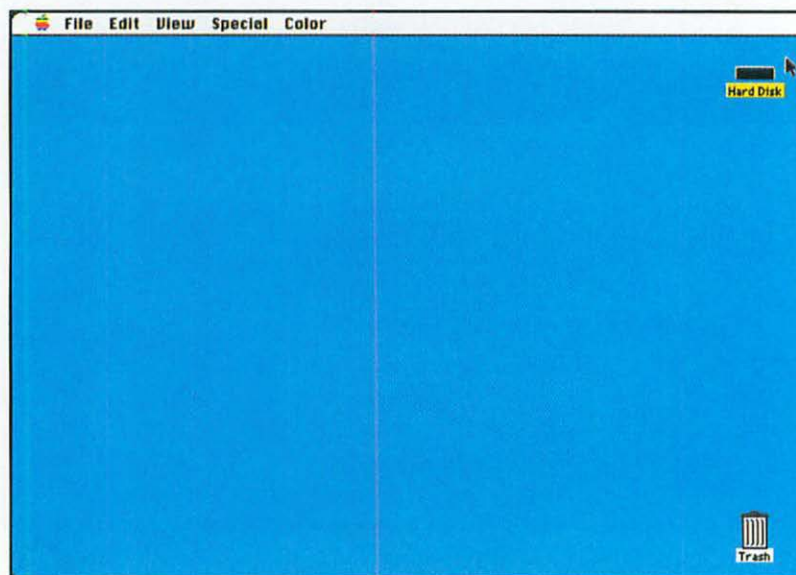


## Display information about a disk

### Oops!

Click on the close box to close the Info window.

before



1. Click on the **Hard Disk** icon.

This step selects the hard disk icon. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Click on **File** in the menu bar and hold down the mouse button.

This step opens the File menu. You see a list of File commands.

3. Drag down until you highlight **Get Info**.

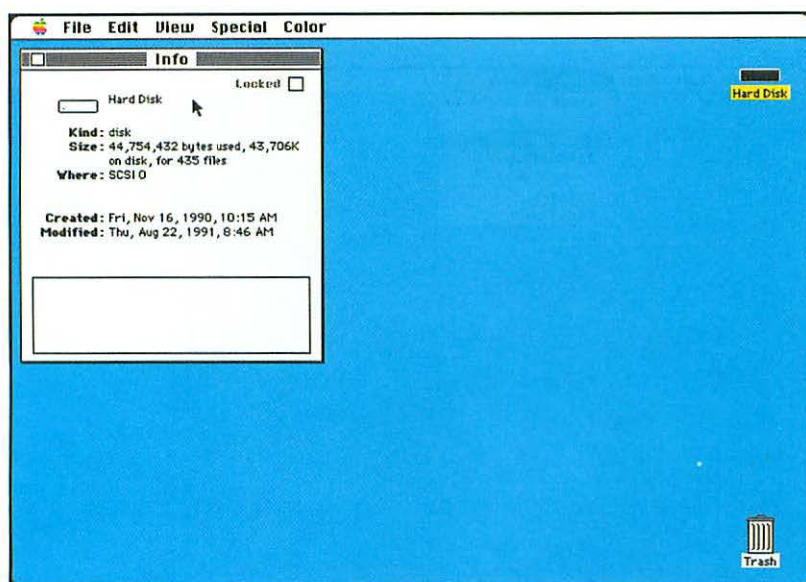
This step selects the Get Info command.

4. Release the mouse button.

You see an Info window on-screen that displays the following information:

Kind	The kind of item selected; in this case, a disk.
Size	The size in bytes (characters) and kilobytes (K) and the number of files on the Macintosh.
Where	The location of the selected item; in this case, the ID number of the disk.
Created	The date that the disk was created.
Modified	The date that the disk was last modified.





after

The insertion point is in a comment box at the bottom of the window. If you want, you can type a comment.

5. Click on the **close box**.

This step closes the Info window.

### Try a shortcut

You also can press the **⌘-I** keyboard shortcut to select the Get Info command.

## REVIEW

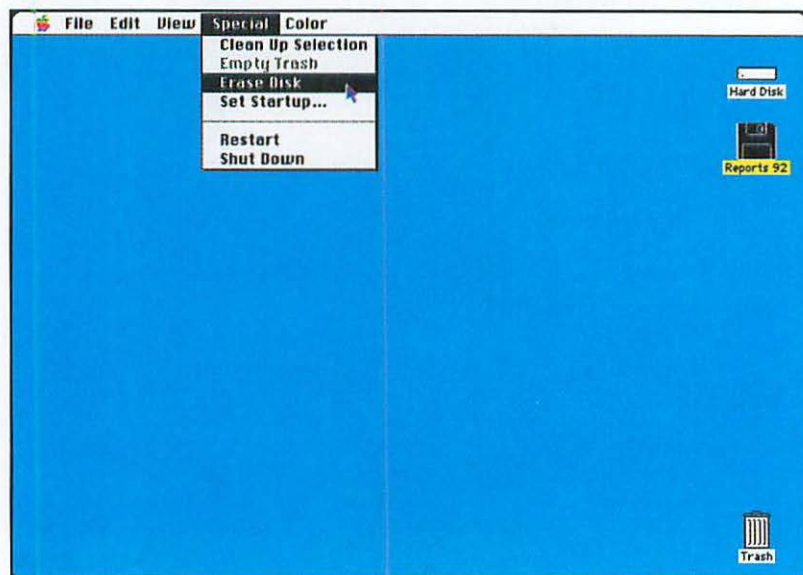
1. Click on the disk icon.
2. From the **File** menu, select **Get Info**.
3. Click on the **close box**.

To display  
information  
about a disk



# Erase a disk

before

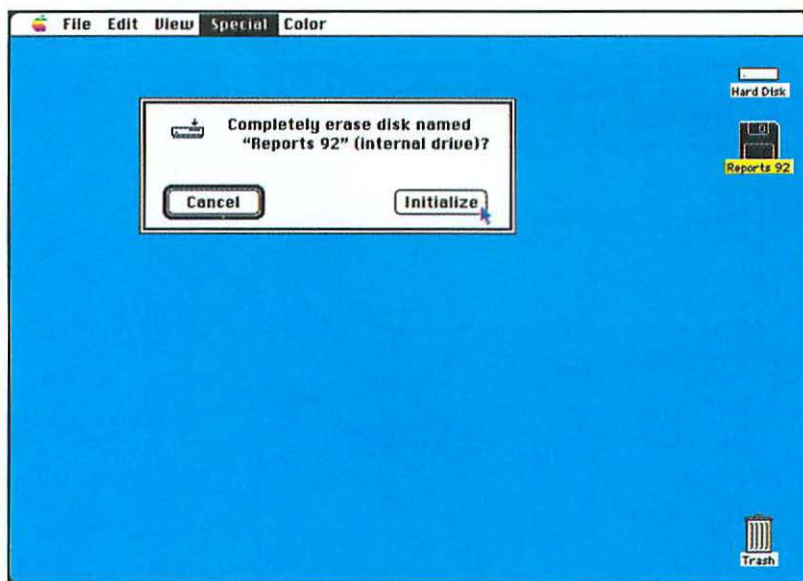


## Oops!

Click on Cancel for step 6 of the Task section to cancel the procedure.

1. Insert the **Reports 92** disk.  
If the disk is already inserted, skip this step. If you don't have this disk, insert another disk. Be sure that it is a disk you don't need.
2. Click on the **Reports 92** icon.  
This step selects the disk. It darkens on-screen.
3. Click on **Special** in the menu bar; hold down the mouse button.  
This step opens the Special menu. You see a list of Special commands.
4. Drag down until you highlight **Erase Disk**.  
This step selects the Erase Disk command. The Before screen shows this step.
5. Release the mouse button.  
You see a message that says Completely erase disk named "Reports 92" (internal drive)? Depending on the disk type, you see these choices:  
Cancel or Initialize  
or  
Cancel, One-Sided, or Two-Sided





after

6. Click on **Initialize** or **Two-Sided**, depending on what options appear.

This step confirms the name and starts the initialization process. You see the messages *Formatting disk...*, *Verifying Format...*, and *Creating Directory...*

When the process is complete, you see the disk icon on the Desktop.

### Be careful!

Be sure that you want to initialize (erase) the disk. All information on that disk will be lost.

## REVIEW

1. Click on the disk icon.
2. From the **Special** menu, select **Erase Disk**.
3. Click on **Initialize** or **Two-Sided**, depending on the disk type.

## To erase a disk

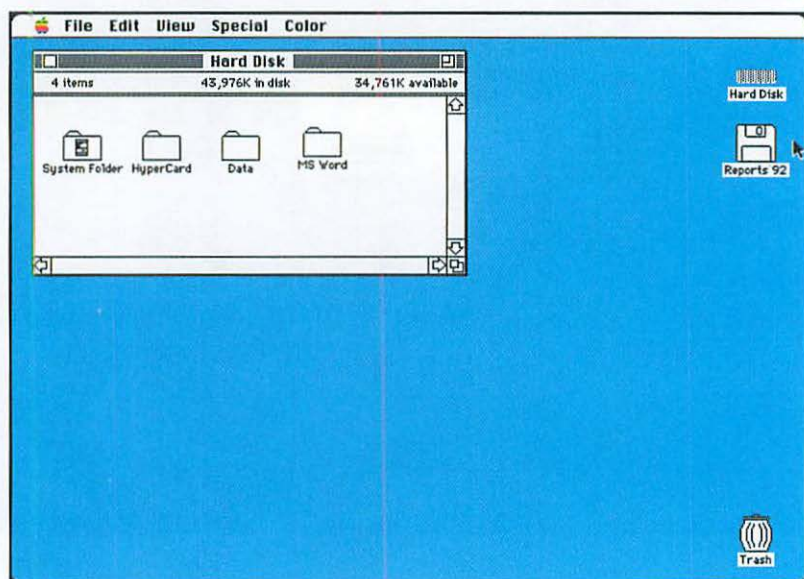


# Copy the contents of a floppy disk to a hard disk

## Oops!

To cancel the procedure, click on Cancel for step 6 of the Task section.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. Your hard disk might be named differently; double-click on the icon for your hard disk.

You don't have to open the hard disk window, but doing so will enable you to see the folder that is created.

2. Insert the **Reports 92** disk.

For help with this step, see *TASK: Insert a disk*. If the disk is already inserted, you can skip this step. If you don't have this disk, insert one that you do have.

3. Click on the **Reports 92** icon; hold down the mouse button.

This step selects the disk. It darkens on-screen.

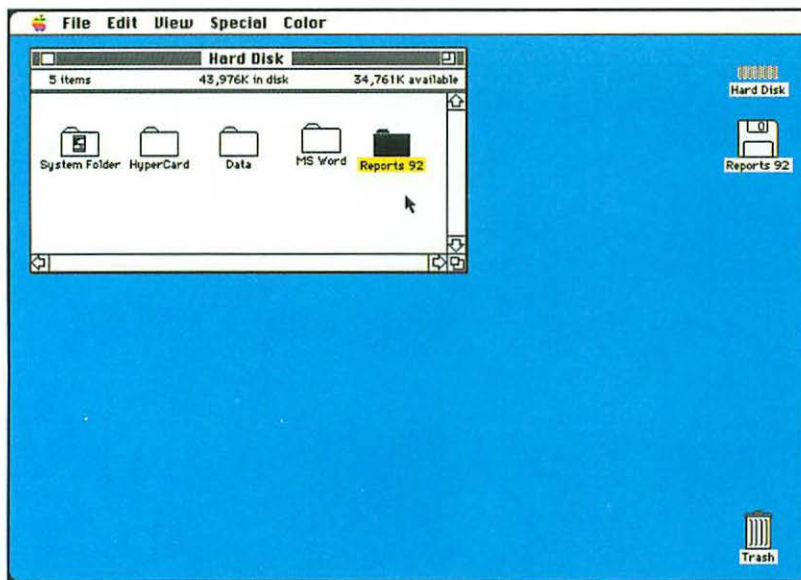
4. Drag the disk icon to the **Hard Disk** window.

This step tells the Macintosh to place the contents of the floppy disk onto the hard disk. As you drag, you see an outline of the disk. Be sure to drag to a blank area of the window. If you drag to a folder, the contents of the disk will be placed in that folder.

5. Release the mouse button.

You see the message *The two disks are different types*, so the contents of "Reports 92" will be placed in a folder on "Hard Disk".





after

### Open the folder

To open the folder that you just placed on the hard disk, see *TASK: Open a folder*.

### 6. Click on **OK**.

Clicking on the OK button confirms the copy. You see a progress window at the top of the Desktop. This window tells you how many files are copied and written to disk. Then you see a new folder on the hard disk.

## REVIEW

1. Open the hard disk window.
2. Insert the floppy disk.
3. Click on the floppy disk icon; hold down the mouse button.
4. Drag the floppy disk icon to the hard disk window.
5. Click on the **OK** button.

To copy  
the  
contents  
of a floppy  
disk to a  
hard disk

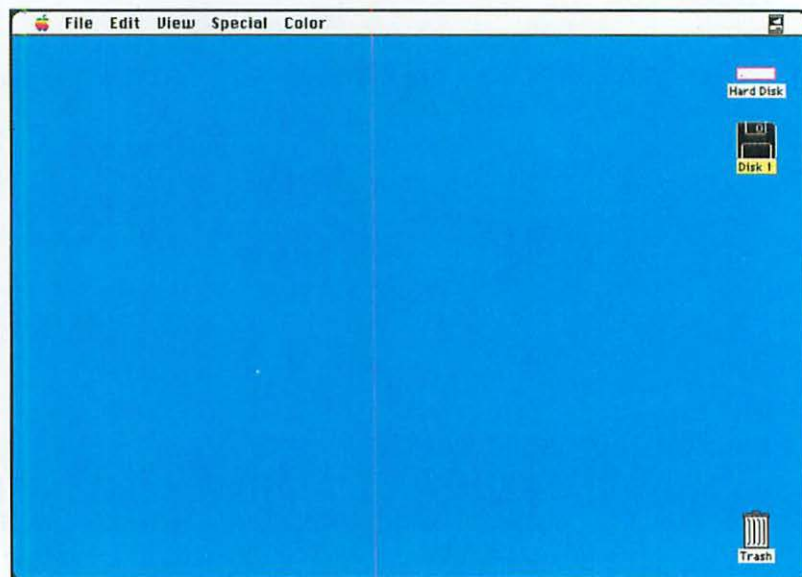


# Copy a floppy disk to another floppy disk

## Oops!

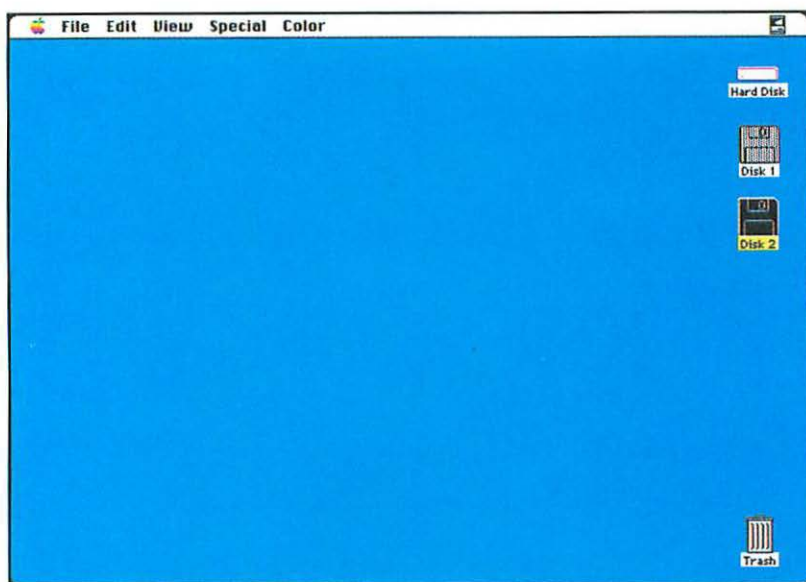
If you change your mind, click on Cancel for step 5.

before



1. Insert the floppy disk that you want to copy to.  
For help with this step, see *TASK: Insert a disk*. You see the disk icon on-screen.
2. From the **File** menu, select **Eject**.  
This step ejects the disk, but leaves a shadowed version of the disk icon on-screen. The information about the disk is still in memory.
3. Insert the disk you want to copy.  
For help with this step, see *TASK: Insert a disk*. You see the disk icon on-screen.  
This procedure replaces the contents of one disk with the contents of another—it does not just copy and add the contents of one disk to the other. Be sure that you don't need the information on the disk that you are copying to.
4. Drag the icon for the disk you inserted in step 3 to the icon for the disk you inserted in step 1.  
This step tells the Macintosh to copy the first disk to the second disk. You see a message that asks whether you are sure you want to completely replace the contents of the second disk with the contents of the first disk.





after

### Ejecting the disk

For step 2 of the Task section, you must use the Eject command to eject the disk. You cannot drag the disk to the Trash can icon to eject it.

5. Click on **OK**.

Clicking on the OK button confirms the operation. You see a message prompting you to insert the first disk.

6. Insert the disks as requested.

You are prompted several times to swap the disks. When the disk is copied, you will see icons of both disks on-screen. You can eject the disks. See *TASK: Eject a disk*.

## REVIEW

1. Insert the disk that you want to copy to.
2. From the **File** menu, select **Eject** to eject the disk.
3. Insert the disk you want to copy.
4. Drag the disk that you inserted in step 3 to the disk that you inserted in step 1.
5. Click on the **OK** button.
6. Swap disks as prompted.

**To copy a  
floppy disk  
to another  
floppy disk**



# Viewing the Desktop

This section covers the following tasks:

- Move an icon
- Arrange icons
- Open a folder
- Select a window
- Scroll a window
- View a window by small icon
- View a window by name
- View a window by date
- View a window by size
- View a window by kind

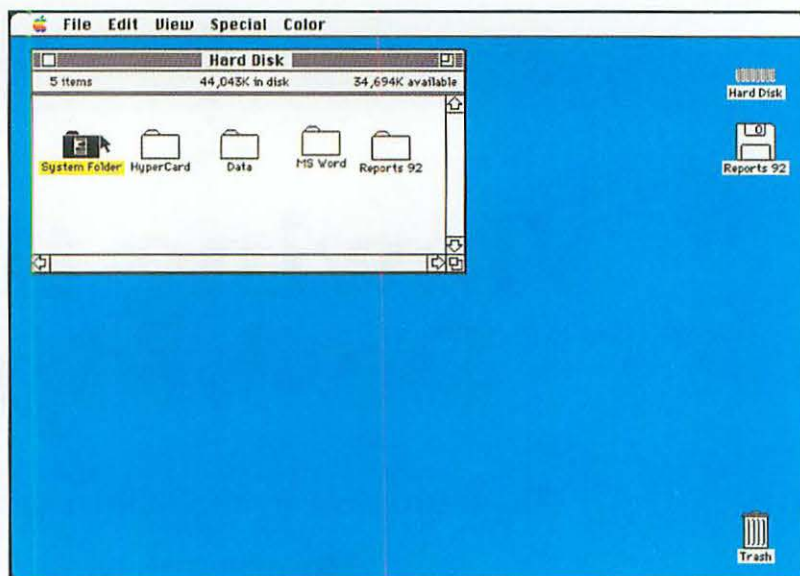


# Move an icon

## Oops!

Follow this same procedure to move the icon back to its original location.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Click on the **System Folder** icon and hold down the mouse button.

This step selects the icon. The icon darkens.

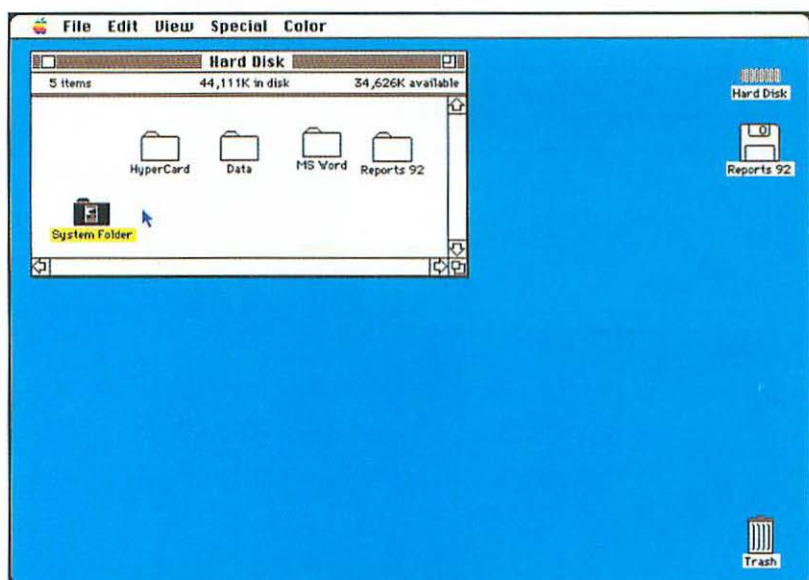
3. Drag the icon down.

This step moves the icon in the window. As you drag, you see an outline of the icon move on-screen.

4. Release the mouse button.

This step completes the move. The icon appears in its new location.





after

### The names will not move?

You can only move icons. If the window is displayed in name view, you cannot rearrange the names. See *TASK: View a window by name* for information.

## REVIEW

1. Click on the icon that you want to move; hold down the mouse button.
2. Drag the icon to the new location.
3. Release the mouse button.

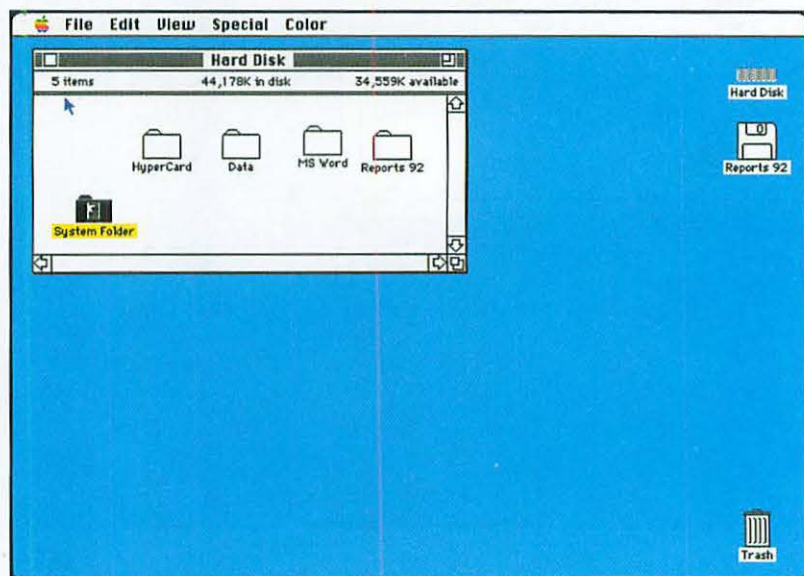
### To move an icon



# Arrange icons

**Oops!**  
You can arrange icons only if you are viewing a window in icon view.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Click on the **System Folder** icon and hold down the mouse button.

This step selects the System Folder icon. The icon darkens. The Before screen shows this step.

3. Drag the icon down.

This step moves the icon in the window.

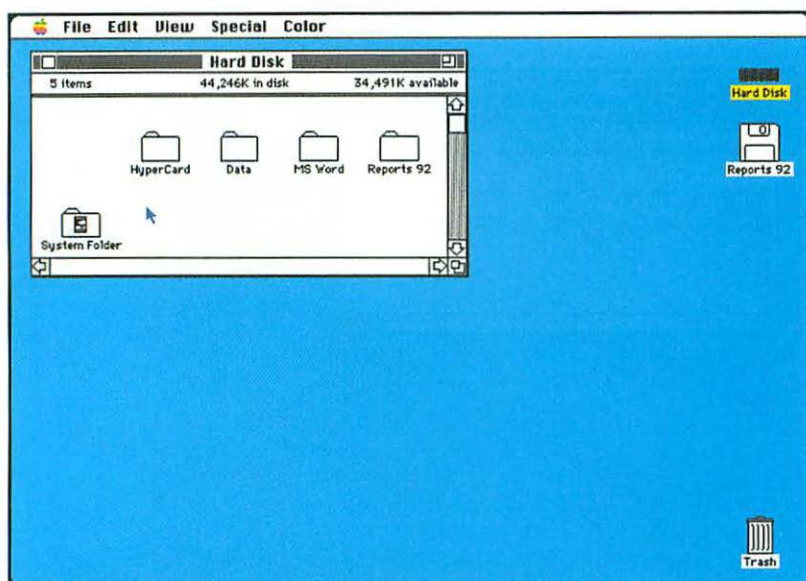
4. Release the mouse button.

This step completes the move. The icon appears in its new location.

5. Click on a blank part of the window.

The step deselects the icon and selects the window. To clean up the entire window, you must select the window. (If you have just one item selected, the following steps will align only that item.)





after

- Click on **Special** in the menu bar; hold down the mouse button.

This step opens the Special menu. You see a list of Special commands.

- Drag down until you highlight **Clean Up Window**.

This step selects the Clean Up Window command.

- Release the mouse button.

The icons are aligned to an invisible grid in the window (in no particular order). Some names might overlap in icon view. You can change the names (see *TASK: Rename a folder*) or change the view (see the tasks on viewing windows later in this section).

## REVIEW

From the **Special** menu, select **Clean Up Window**.

To  
arrange  
icons



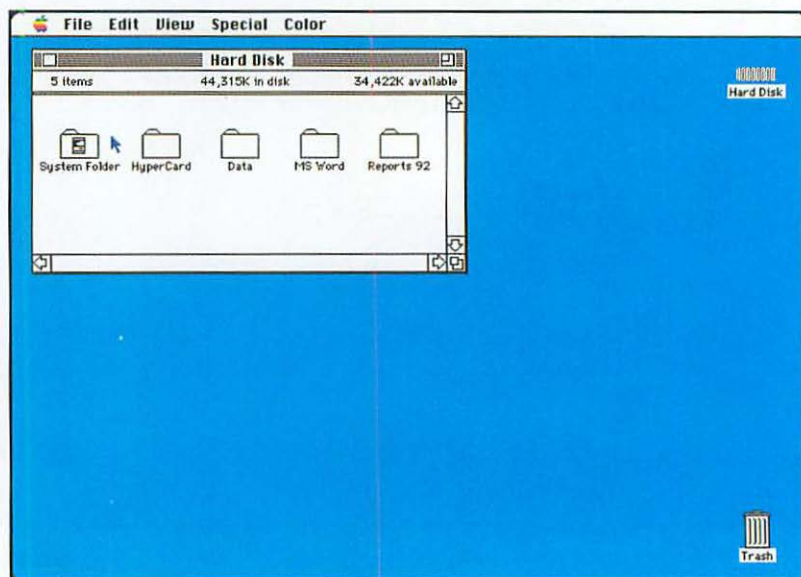
# Open a folder

**Oops!**

To close the window, see

*TASK: Close a window.*

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Point to the **System Folder** icon.

This is the folder that you want to open. In icon view, this folder contains a small picture of the Macintosh.

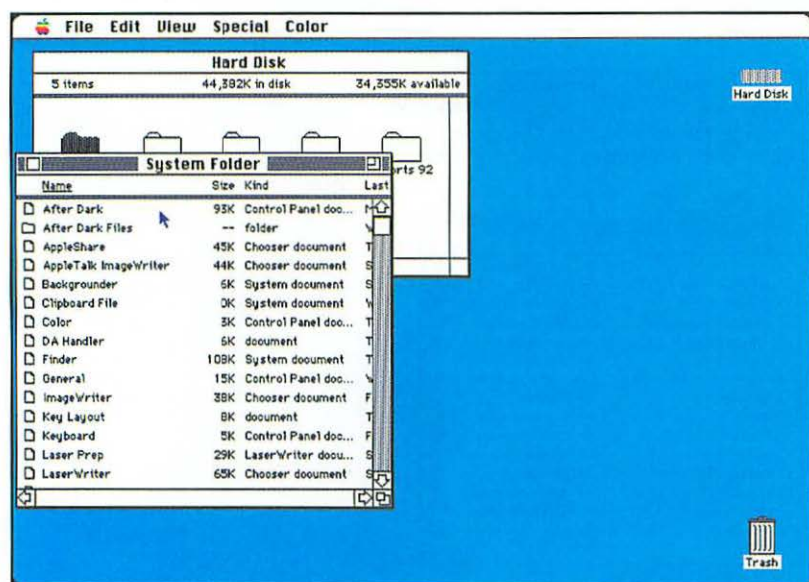
3. Double-click the mouse button.

This step opens a folder window that displays the contents of the folder. The name of the folder, System Folder, appears in the title bar of the window.

The default view lists files by name. You also can display icons rather than names, and you can change the order of the names. See later tasks in this section. (If you have modified the view, you will see the modified view rather than a name view.) If you look at the folder in icon view, the number of items, the disk space taken by the contents, and the disk space remaining appear under the title bar.

Note that all disk and folder windows look identical. They are called disk window and folder window here to distinguish the contents of the window.





after

### Arrange windows

You can move and resize this window. See *TASK: Move a window* and *TASK: Resize a window*.

## REVIEW

Double-click on the folder icon.

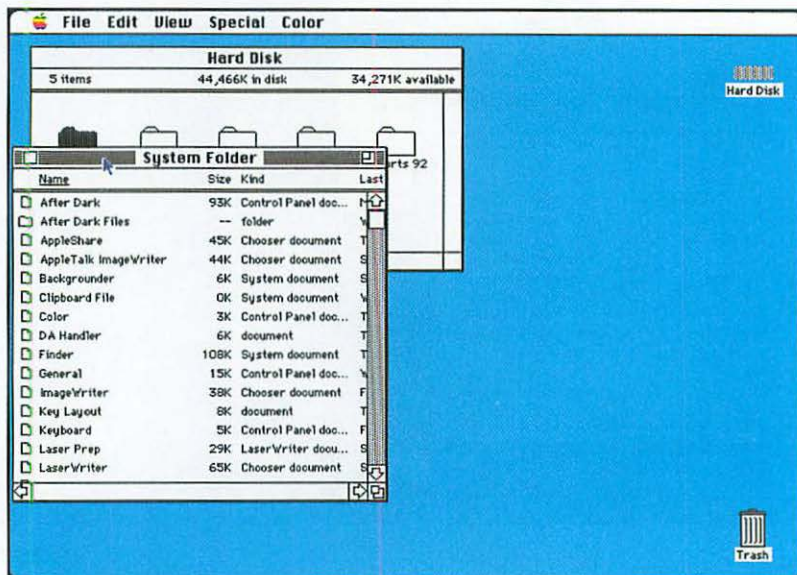
To open a folder

## Select a window

### Oops!

Follow this procedure to select a different window.

before



1. Double-click on the **Hard Disk** icon.

This step opens the **Hard Disk window**. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

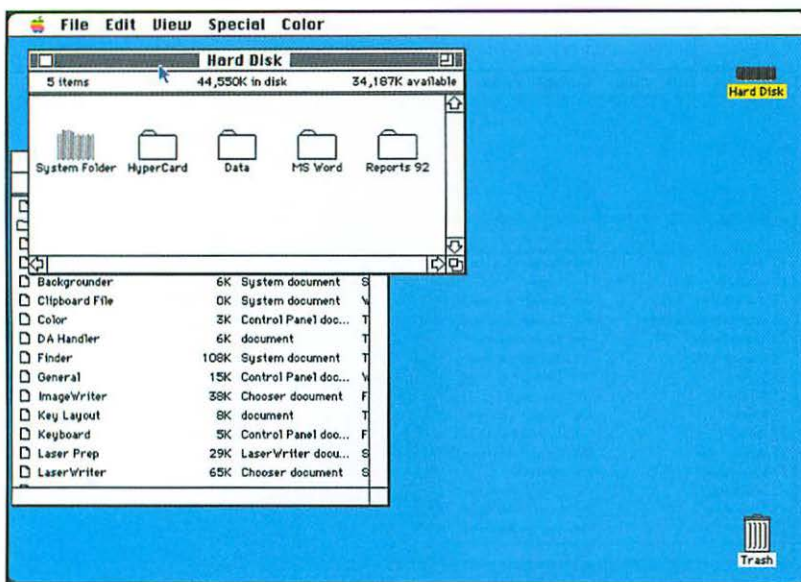
2. Double-click on the **System Folder** icon.

This step opens the **System Folder window**. You see the contents of this folder on-screen. Two windows are now open. The active window (System Folder) includes lines in the title bar. You should also be able to see the Hard Disk window. This title bar does not have lines—it is inactive. (If you cannot see the hard disk window, move or resize the System Folder window.)

3. Click any place on the **Hard Disk** window.

This step moves the **Hard Disk window** to the top of the stack. The System Folder window is still open, but it is not active.





after

## REVIEW

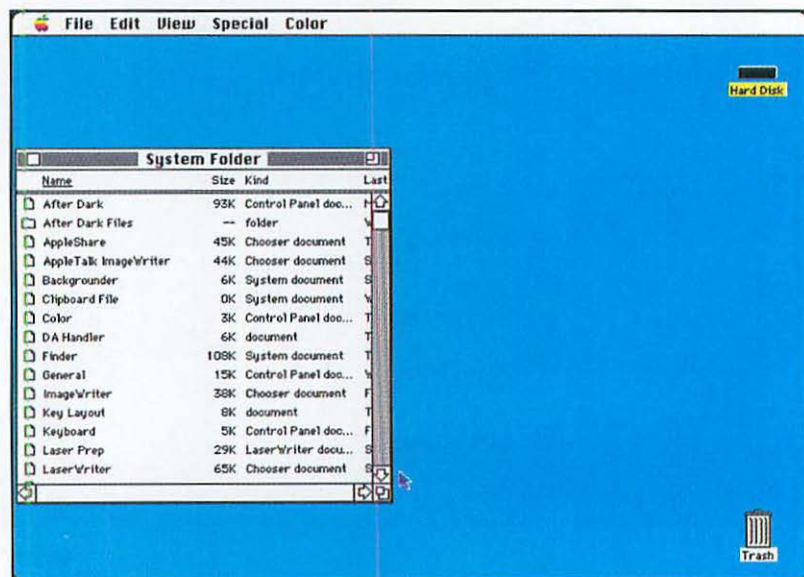
Click on the window you want to select.

**To select  
a window**



# Scroll a window

before



Oops!

Click on the up scroll arrow to scroll back up.

1. Double-click on the **Hard Disk** icon.

This step opens the hard disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

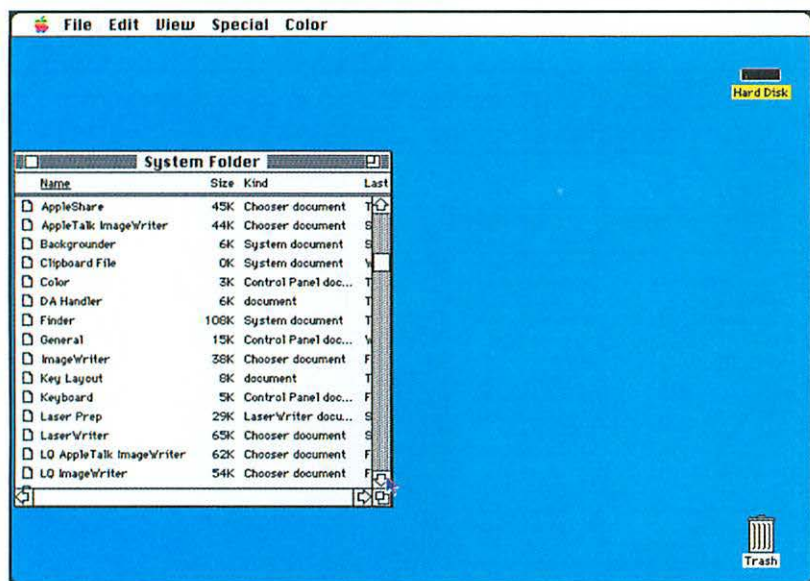
2. Double-click on the **System Folder** icon.

This step opens the System Folder window. You see the contents of this folder on-screen. This window contains more items than can be displayed in the current window. Along the side of the window, you see the scroll bar (gray area), scroll arrows (arrows at top and bottom of scroll bar), and scroll box (white box within scroll bar).

3. Click twice on the **down scroll arrow**.

This step displays approximately two more lines in the folder window. Note that the scroll box has moved down to show where you are in the overall screen.





after

### Scroll the window another way

You also can click on the scroll box, hold down the mouse button, and drag the scroll box to display other parts of the window. The scroll box indicates the relative position of the current window view.

## REVIEW

Click on the **scroll arrows** or drag the **scroll box**.

## To scroll a window

### Scroll bar white?

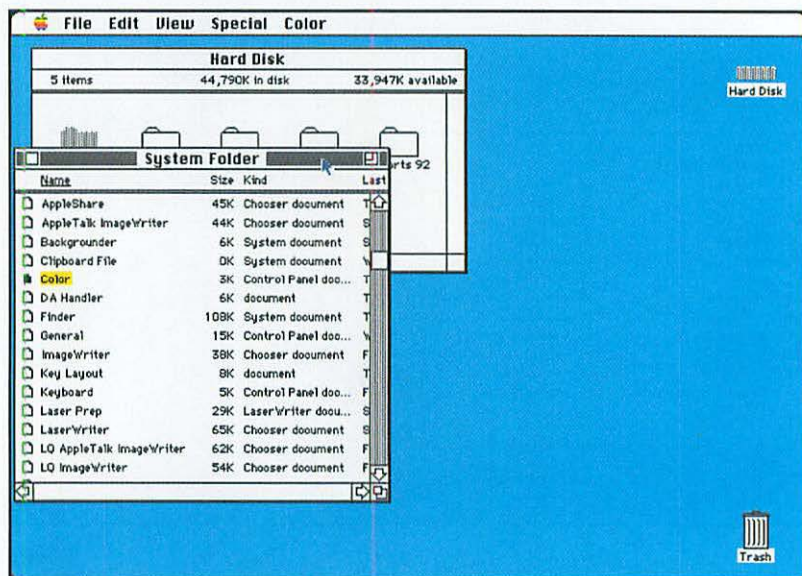
If the scroll bar is white, the entire contents of the window are displayed. You cannot scroll this window.



# View a window by small icon

**Oops!**  
To return to regular icon view, select by Icon from the View menu.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **System Folder** icon.

This step opens the System Folder window. You see a list of the contents of this folder. By default, the contents are listed by name. (If this window is already open, skip this step.)

3. Click on **View** in the menu bar; hold down the mouse button.

This step opens the View menu. You see a list of View commands.

4. Drag down until you highlight **by Small Icon**.

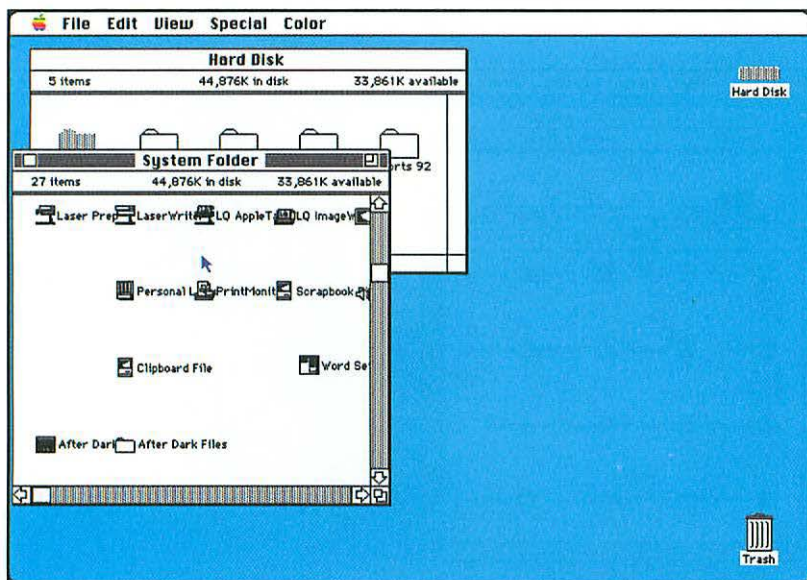
This step selects the by Small Icon command.

5. Release the mouse button.

Small icons appear—in no particular order—for each of the items in the folder. The names of some of the icons might overlap; also, the window is probably too small to display all the icons. Scroll the window to see the other icons (see *TASK: Scroll a window*).

You can resize the window to see all the icons.





after

### Which view appears?

Keep in mind that the Macintosh remembers how you last viewed the window. This view will be used the next time you open the window. Also, you can view each window differently—changing the view for one window does not change the view for all windows.

## REVIEW

1. Open the window.
2. From the **View** menu, select **by Small Icon**.

**To view a window by small icon**

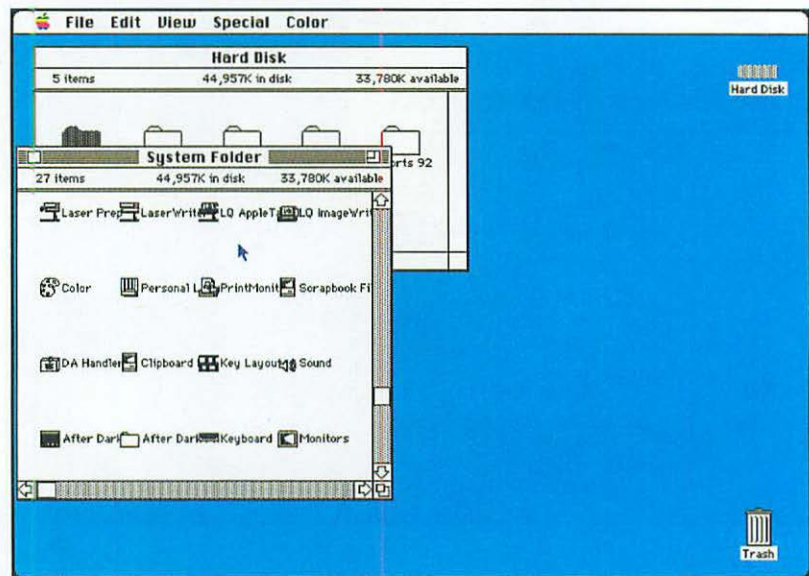


## View a window by name

### Oops!

To restore the original view, select the view that you want from the View menu.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **System Folder** icon.

This step opens the System Folder window. You see the contents of the folder. If you followed the preceding task, the contents appear by small icon. If you didn't follow this task, you might see a different view.

3. Click on **View** in the menu bar; hold down the mouse button.

This step opens the View menu. You see a list of View commands.

4. Drag down until you highlighted **by Name**.

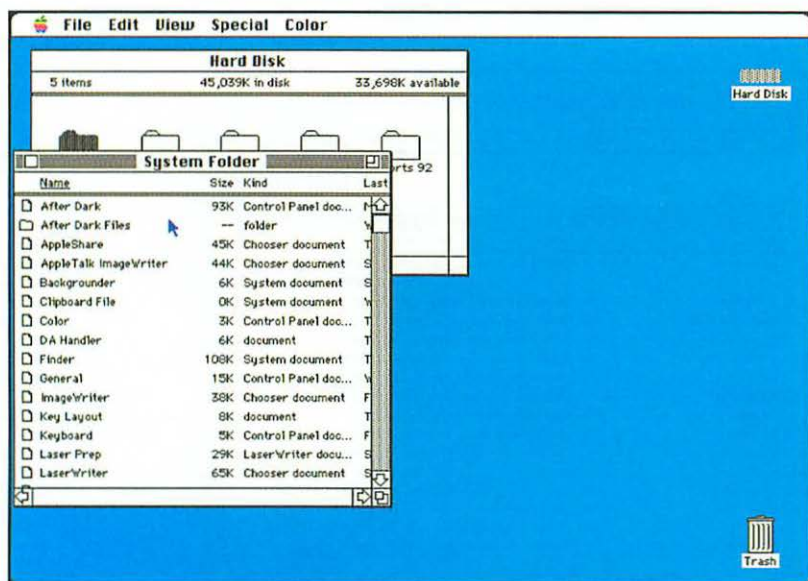
This step selects the by Name command.

5. Release the mouse button.

The name of each item—as well as the size, kind, and modification dates—appear in the window. The names are listed in alphabetical order. Note that Name is underlined in the window. This underline reminds you how the window is sorted.

You might need to resize the window to show all the columns.





after

### Which view appears?

Keep in mind that the Macintosh remembers how you last viewed the window. This view will be used the next time you open the window.

## REVIEW

1. Open the window.
2. From the **View** menu, select **by Name**.

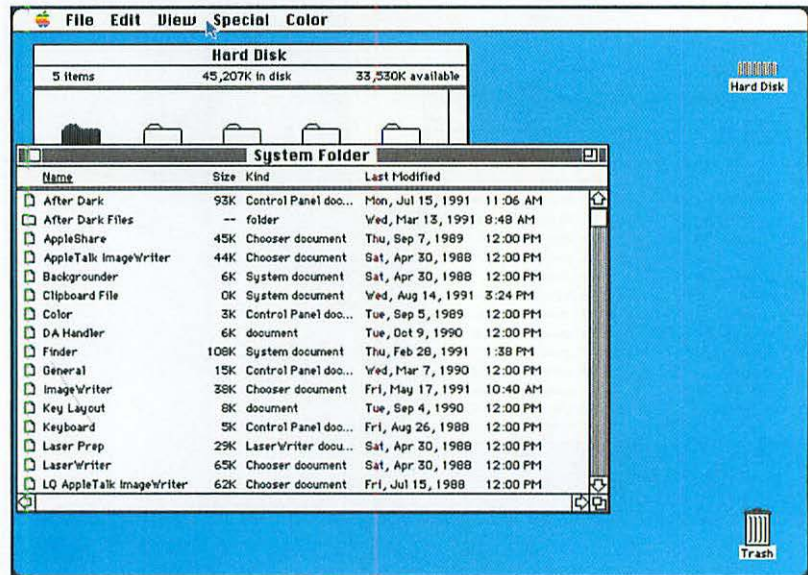
To view a window by name



## View a window by date

**Oops!**  
To restore the original view, select the view that you want from the View menu.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **System Folder** icon.

This step opens the System Folder window. You see the contents of the folder. If you followed the preceding task, the contents appear by name. If you didn't follow this task, you might see a different view. You might need to resize the window to show all the columns.

3. Click on **View** in the menu bar; hold down the mouse button.

This step opens the View menu. You see a list of View commands.

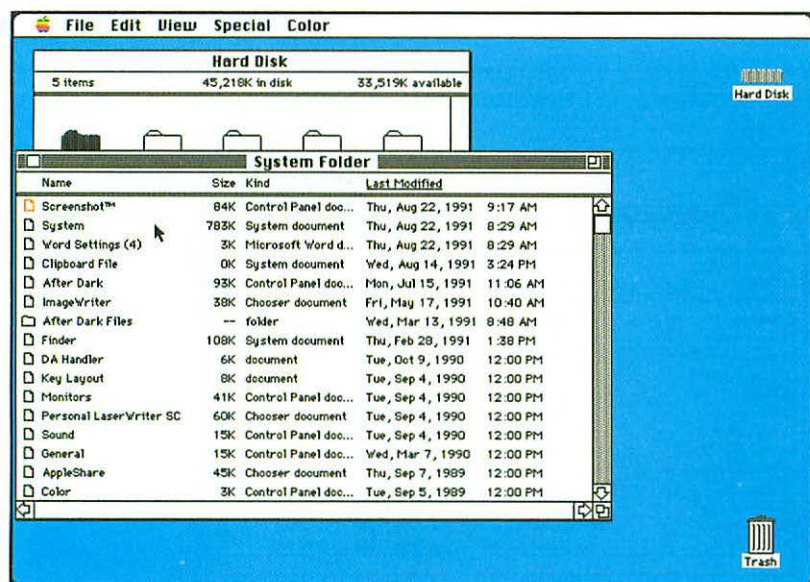
4. Drag down until you highlight **by Date**.

This step selects the by Date command.

5. Release the mouse button.

The items are listed by name and sorted by date (beginning with the most recently modified items). Note that Last Modified is underlined in the window. This underline reminds you how the window is sorted.





after

### Which view appears?

Keep in mind that the Macintosh remembers how you last viewed the window. This view will be used the next time you open the window.

## REVIEW

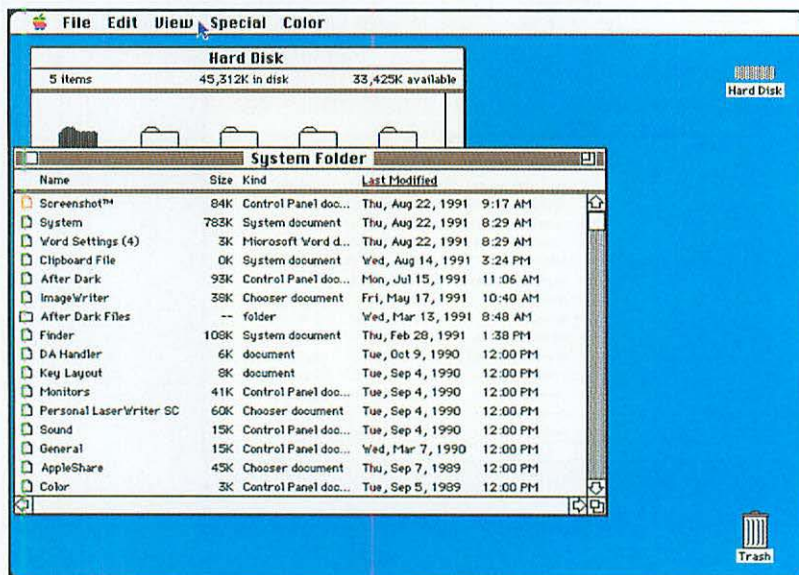
1. Open the window.
2. From the **View** menu, select **by Date**.

To view a window by date



## View a window by size

before



### Oops!

To restore the original view, select the view that you want from the View menu.

1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **System Folder** icon.

This step opens the System Folder window. You see a list of the contents of this folder.

3. Click on **View** in the menu bar; hold down the mouse button.

This step opens the View menu. You see a list of View commands.

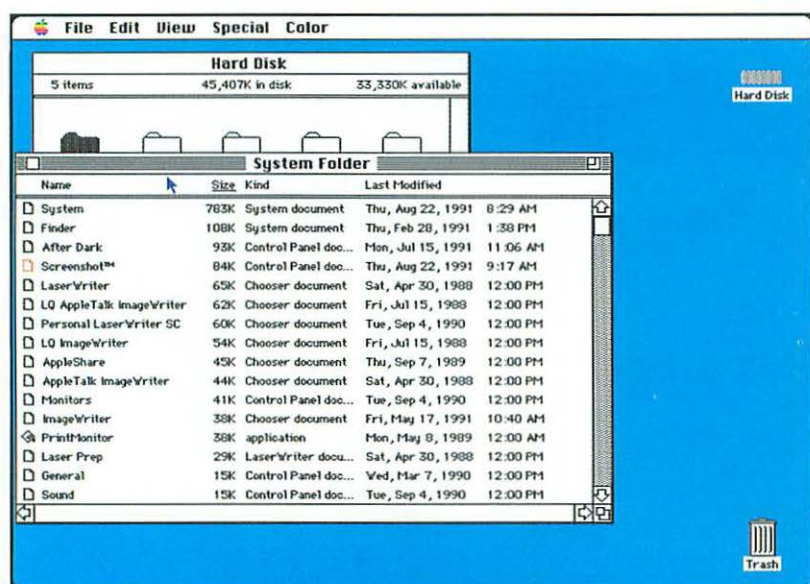
4. Drag down until you highlight **by Size**.

This step selects the by Size command.

5. Release the mouse button.

The items are listed by name and sorted by size (biggest to smallest). Note that Size is underlined in the window. This underline reminds you how the window is sorted.





after

**Which view appears?**  
Keep in mind that the Macintosh remembers how you last viewed the window. This view will be used the next time you open the window.

1. Open the window.
2. From the **View** menu, select **by Size**.

## REVIEW

### To view a window by size

#### Try this tip

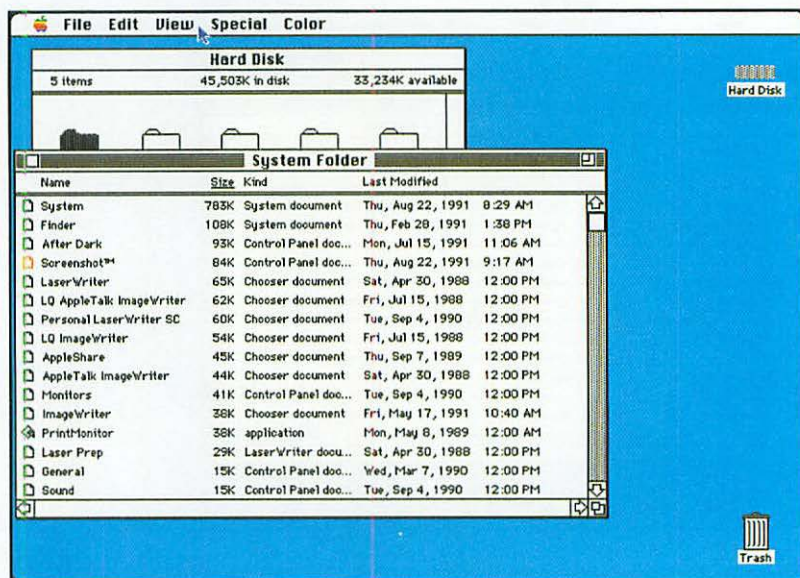
When you need to clean up your hard disk—free up memory—use this view to see which folders and documents are taking up the most memory.



## View a window by kind

**Oops!**  
To restore the original view, select the view that you want from the View menu.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **System Folder** icon.

This step opens the System Folder window. You see a list of the contents of this folder.

3. Click on **View** in the menu bar; hold down the mouse button.

This step opens the View menu. You see a list of View commands.

4. Drag down until you highlight **by Kind**.

This step selects the by Kind command.

5. Release the mouse button.

The items are listed by name and sorted by kind (such as Application, Chooser, and Control Panel). Note that Kind is underlined in the window. This underline reminds you how the window is sorted.







# Working with Folders

This section covers the following tasks:

Create a new folder

Rename a folder

Display information about a folder

Copy a folder

Delete a folder

Retrieve an item from the Trash

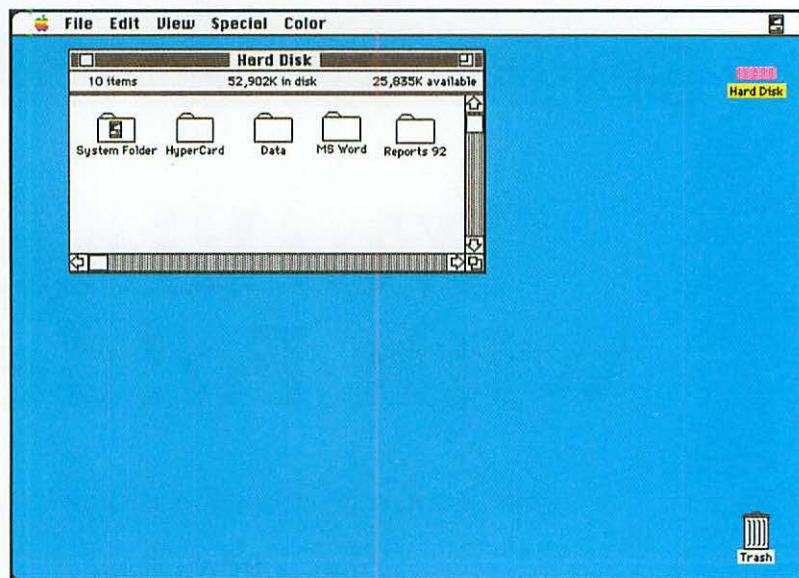
Empty the Trash



# Create a new folder

**Oops!**  
To delete the folder, see  
*TASK: Delete a folder.*

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

The new folder will be placed on the hard disk.

2. Click on **File** in the menu bar; hold down the mouse button.

This step opens the File menu. You see a list of File commands.

3. Drag down until you highlight **New Folder**.

This step selects the New Folder command.

4. Release the mouse button.

A folder icon is placed in the hard disk window. The folder is named Empty Folder and is selected.

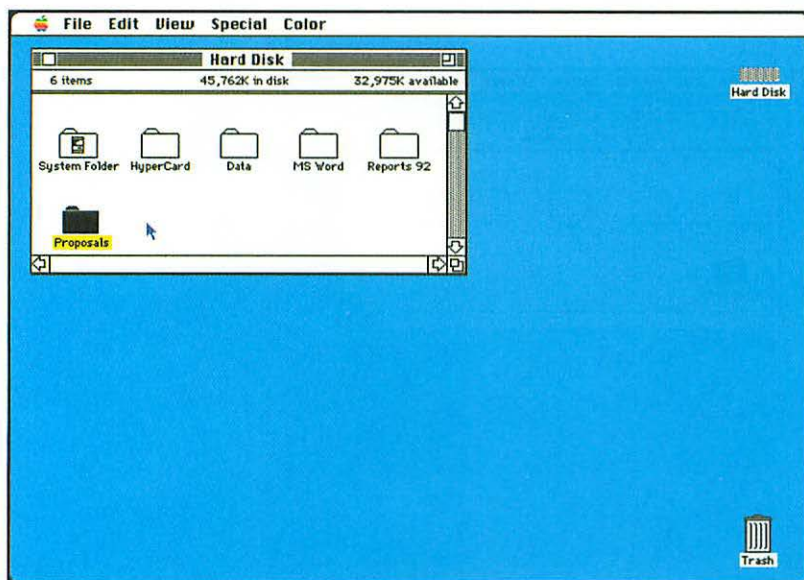
5. Type **Proposals**.

This is the name of the folder. The name may be up to 31 characters long; do not include a colon (:) in the name.

6. Press **Return**.

Pressing Return confirms the name.





after

### Try a shortcut

To select the New Folder command, press the **⌘-N** keyboard shortcut.

1. Open the window in which you want to place the new folder.
2. From the **File** menu, select **New Folder**.
3. Type a folder name.
4. Press **Return**.

## REVIEW

### To create a new folder

#### Create nesting folders

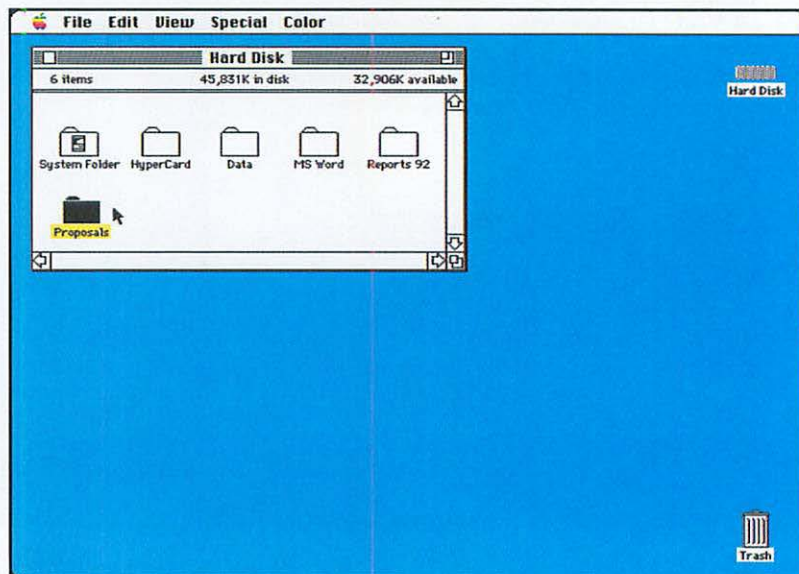
You also can place folders within folders (called *nesting folders*). To do so, open the folder you want to contain the new folder (see *TASK: Open a folder*). Then create the new folder.



## Rename a folder

**Oops!**  
Follow this to procedure  
again to rename  
the folder.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Click on the **Proposals** icon.

This step selects the icon; it should be highlighted on-screen.

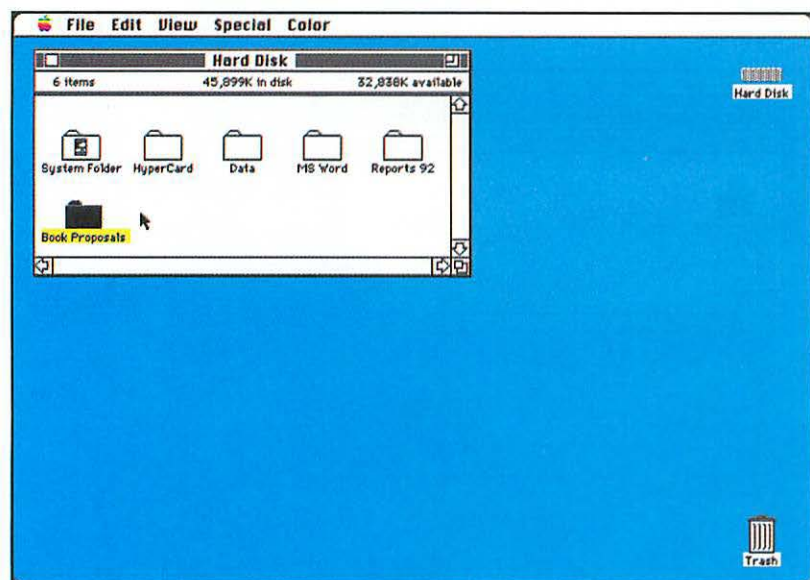
3. Type **Book Proposals**.

This is the new name for the folder. If you make a mistake while typing, press the Delete key to delete the error.

4. Press **Return**.

Pressing Return confirms the new name.





after

### Use a different method

You also can rename a folder by highlighting the folder and moving the mouse over the name. The pointer becomes a cursor. Click to insert the pointer where you want to make the change.

1. Click on the icon you want to rename.
2. Type the new name.
3. Press **Return**.

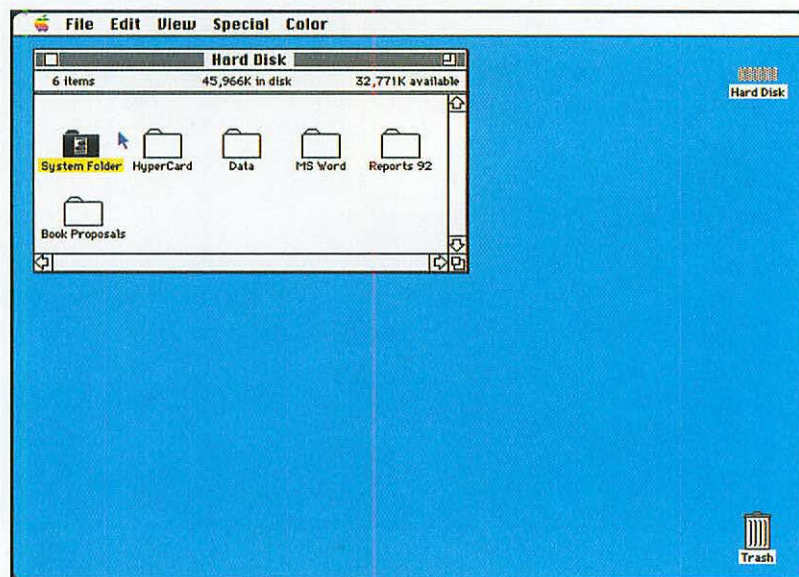
## REVIEW

### To rename a folder



# Display information about a folder

before



Oops!

Click on the close box to close the info window.

1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Click on the **System Folder** icon.

This step selects the System Folder. (If you want to open the folder, double-click on the icon.)

3. Click on **File** in the menu bar; hold down the mouse button.

This step opens the File menu. You see a list of File commands.

4. Drag down until you highlight **Get Info**.

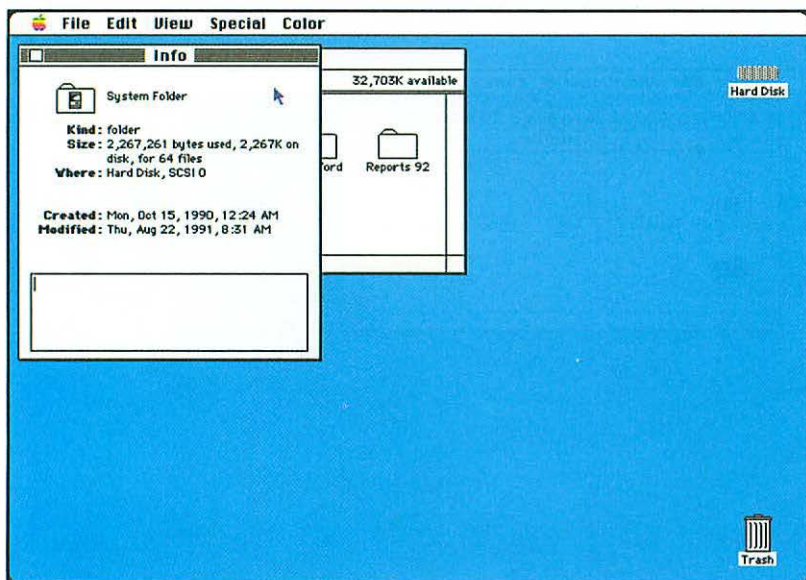
This step selects the Get Info command.

5. Release the mouse button.

You see an Info window that displays information about the selected item:

Kind	Kind of selected item, in this case, a folder.
Size	Size in bytes and kilobytes (K) and the number of files in the folder.





after

**Where** Location of selected item; in this case, on the hard disk.

**Created** Date that the folder was created.

**Modified** Date that the folder was last modified.

The insertion point is in a comments box at the bottom of the window. If you want, you can type a comment. You might, for instance, make a note of what the folder contains.

## 6. Click on the **close box**.

This step closes the Info window.

## REVIEW

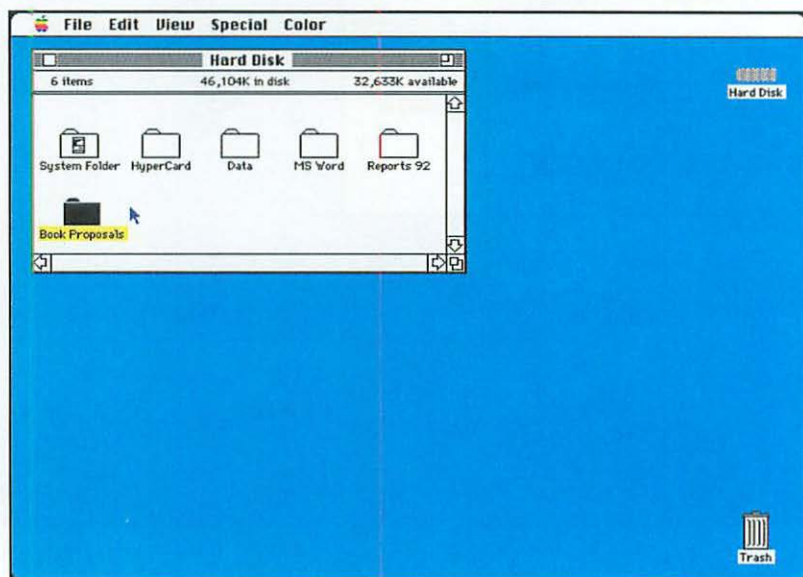
1. Click on the folder for which you want information.
2. From the **File** menu, select **Get Info**.
3. Click on the **close box**.

**To display  
information  
about a  
folder**



# Copy a folder

before



Oops!

If you don't want the copy, delete it. See *TASK: Delete a folder.*

1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Click on the **Book Proposals** icon.

This step selects the Book Proposals folder. If you don't have this folder, click on one that you do have. (Be sure not to select the System Folder, however. This folder is special, and having two copies of it will confuse the Macintosh.)

3. Click on **File** in the menu bar; hold down the mouse button.

This step opens the File menu. You see a list of File commands.

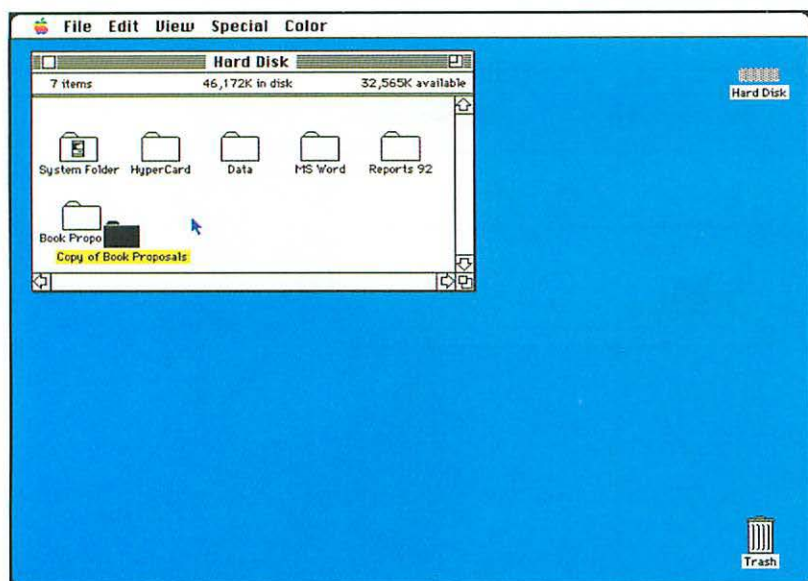
4. Drag down until you highlight **Duplicate**.

This step selects the Duplicate command.

5. Release the mouse button.

You see a progress window as the folder and its contents are copied. The copy of the folder is placed in the window and is named *Copy of Book Proposals*.





after

**Open the folder**  
To open the folder, double-click on the folder icon.

1. Click on the folder that you want to copy.
2. From the **File** menu, select **Duplicate**.

## REVIEW

### To copy a folder

#### Try a shortcut

Select the file or folder and press the ⌘-D keyboard shortcut to select the Duplicate command.

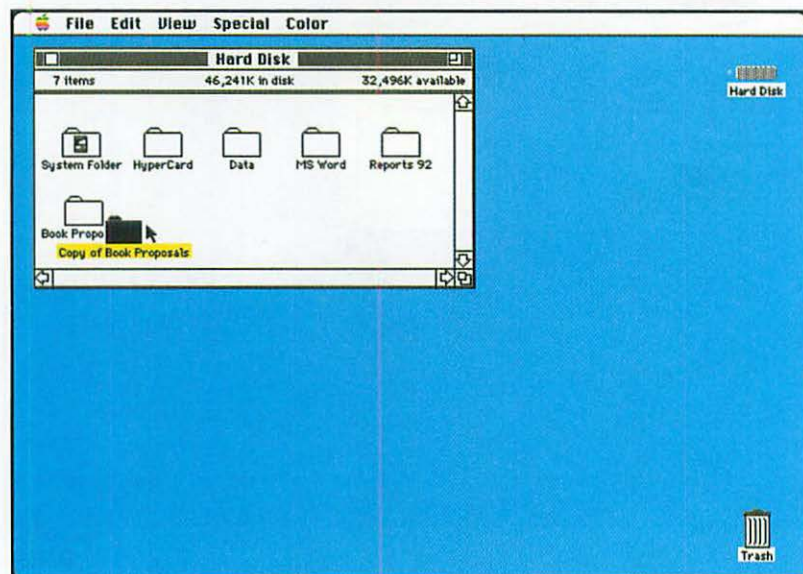


# Delete a folder

## Oops!

If the Trash has not been emptied (see *TASK: Empty the Trash*), you can retrieve the folder. See *TASK: Retrieve an item from the Trash*.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Click on the **Copy of Book Proposal** icon.

This step selects the Copy of Book Proposal folder. If you don't have a copy of this folder, see *TASK: Copy a folder* to create the folder or click on a folder that you do have. Be sure to select one that you don't need. Do not click on the System Folder.

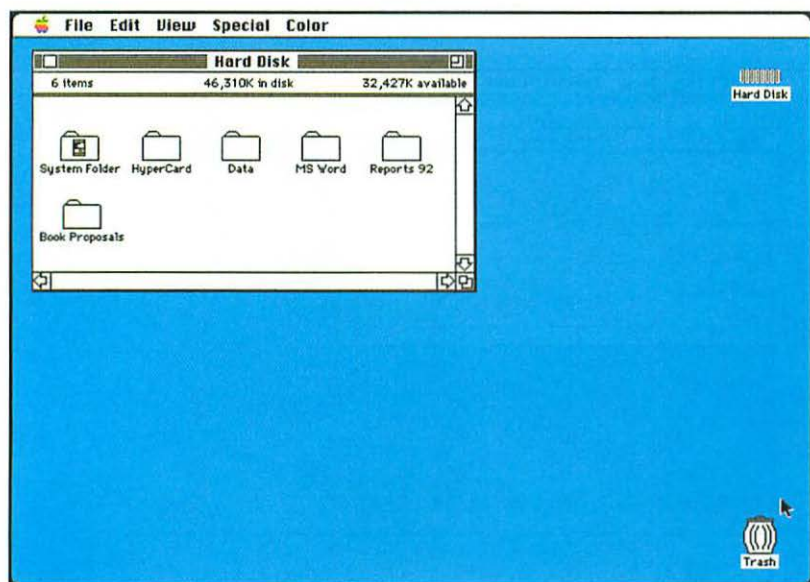
3. Hold down the mouse button and drag the folder icon to the **Trash** icon.

This step places the folder and its contents into the Trash. The Trash can icon darkens and expands.

4. Release the mouse button.

This step completes the deletion. When the Trash contains an item, the sides of the Trash can icon bulge.





after

### Be careful!

Keep in mind that you are deleting the folder and all its contents. Be sure that you don't delete something you need. Never delete the System Folder.

1. Point to the folder that you want to delete.
2. Click and hold the mouse button.
3. Drag the folder icon to the **Trash can** icon.
4. Release the mouse button.

## REVIEW

### To delete a folder

#### Delete an application

If you delete a folder that contains an application, an alert message will appear. You must confirm that you want to delete the application. Chances are, you will not want to delete the application.

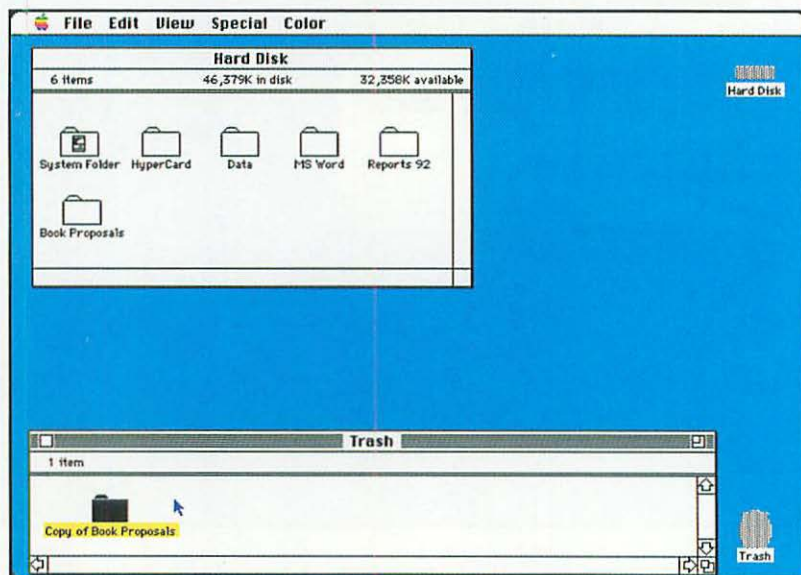


# Retrieve an item from the Trash

## Oops!

To remove an item permanently from the Trash (delete the item), you must empty the Trash. See *TASK: Empty the Trash*.

before



1. Double-click on the **Trash can** icon.

This step opens the Trash can icon and displays all the documents and folders that are still in the Trash. The title bar displays the name of the window, Trash. The items in the Trash appear in the window, below the title bar.

If the Trash is empty, delete something first. See *TASK: Delete a folder*.

2. Point to the **Copy of Book Proposals** icon.

This step selects the Copy of Book Proposals folder, which is the folder you want to retrieve.

3. Click and hold down the mouse button.

This step selects the folder icon.

4. Drag the icon back to the Hard Disk window.

This step moves the icon from the Trash to the hard disk.

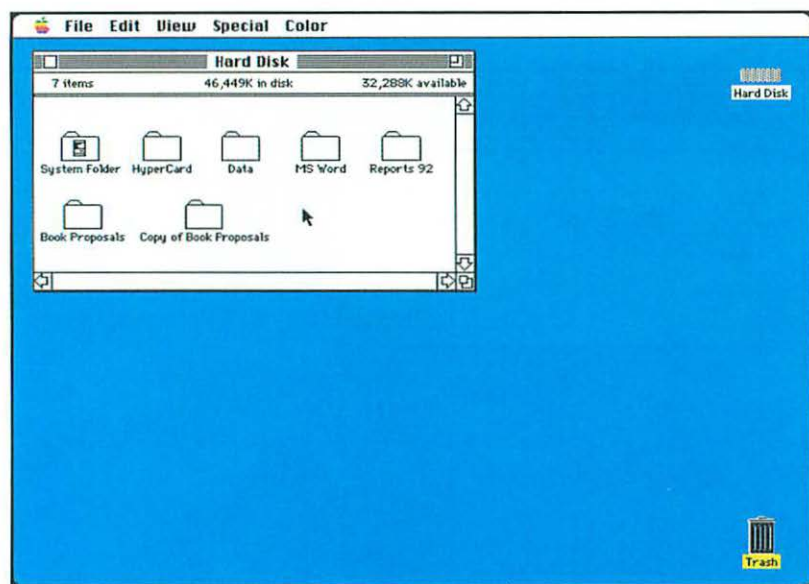
5. Release the mouse button.

This step restores the deleted item.

6. In the Trash window, click on the **close box**.

This step closes the Trash window. The close box is the small box in the upper left corner of the Trash window.





after

### Be careful!

If the Trash has been emptied, you cannot retrieve items. The Trash is emptied and the icons within it are deleted when an application program starts, when the Macintosh is shut down, when you choose the Empty Trash command from the Special menu, and when you eject a disk.

## REVIEW

### To retrieve an item from the Trash

#### Use a different method

You also can restore the deleted item by clicking on the item. Then select Put Away from the File menu.

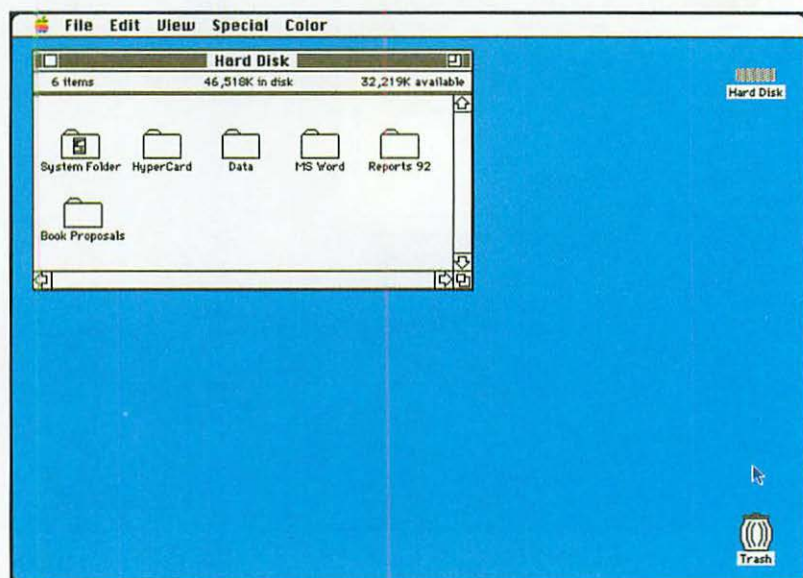
1. Double-click on the **Trash can** icon.
2. Click on the item you want to retrieve; hold down the mouse button.
3. Drag the item to the window where you want the item placed.
4. Release the mouse button.



# Empty the Trash

**Oops!**  
Check the Trash before you empty it. After you empty it, you cannot retrieve any items.

before



1. Click on the **Copy of Book Proposals** icon and drag it to the **Trash can** icon.

For more information on deleting a folder, see *TASK: Delete a folder*. When the Trash contains an item, it bulges (as in the Before screen).

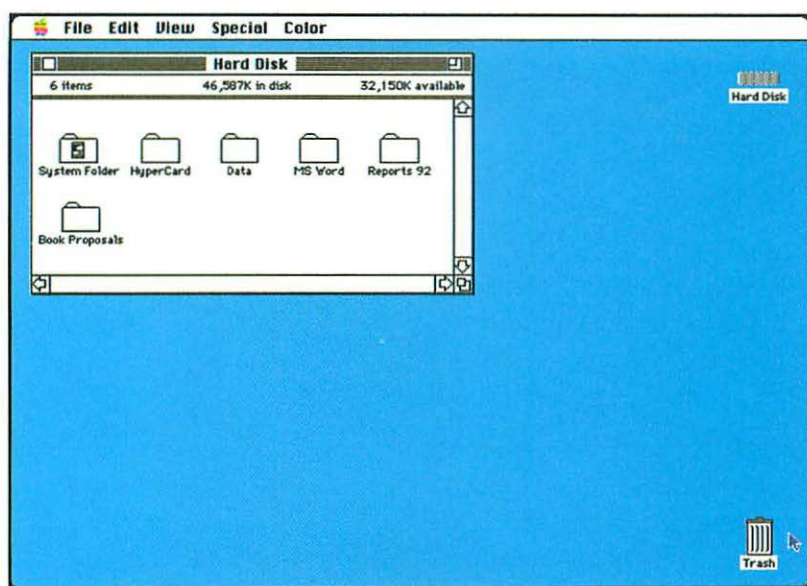
2. Click on **Special** in the menu bar; hold down the mouse button.

This step opens the Special menu. You see a list of Special commands.

3. Drag down until you highlight **Empty Trash**.

This step selects the Empty Trash command. All the items in the Trash are deleted—you cannot retrieve them. When the Trash contains items, the sides of the Trash can icon bulge. When the Trash is emptied, the Trash can icon returns to its normal shape.





after

### When does the Trash empty?

The Trash is also emptied when you start an application, shut down the Macintosh, or eject a disk.

## REVIEW

From the **Special** menu, select **Empty Trash**.

## To empty the Trash

### Be Careful!

If you try to throw away an important item, such as an application, the Macintosh will warn you. You must confirm that you do indeed want to delete the item.



# Working with Documents and Applications

This section covers the following tasks:

Display information about a document

Lock a document

Duplicate a document

Rename a document

Move a document to another folder

Copy a document to another folder

Copy a document to another disk

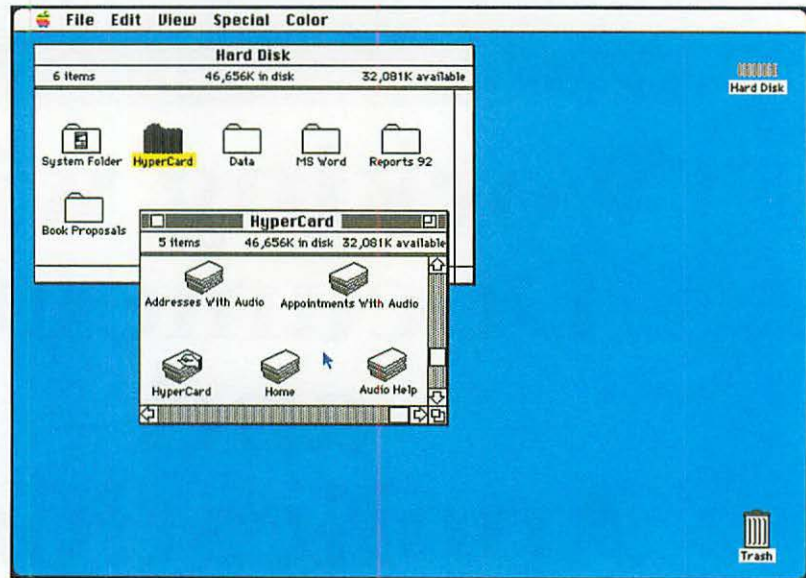
Delete a document

Find a document



## Display information about a document

before



**Oops!**

Click on the close box to close the window.

1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **HyperCard** icon.

This step opens the HyperCard folder. You should have this folder. If not, open any folder.

3. Click on the **Home** icon.

This step selects the Home document. Be sure to click on it only once; do not double-click on it.

4. Click on **File** in the menu bar; hold down the mouse button.

This step opens the File menu. You see a list of File commands.

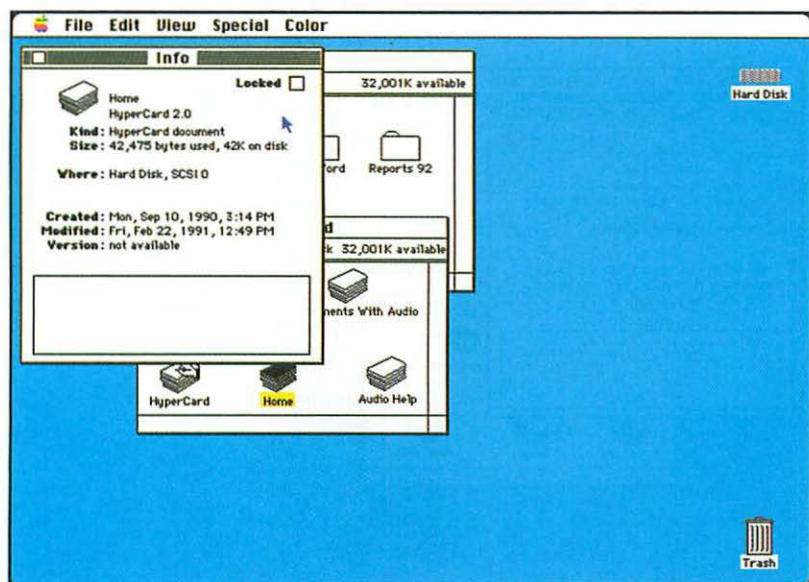
5. Drag down until you highlight **Get Info**.

This step selects the Get Info command.

6. Release the mouse button.

You see an Info window that displays information about the selected item:





after

**Try a shortcut**  
Select the document and press the **⌘-I** keyboard shortcut to select the Get Info command.

Kind	Kind of icon; in this case, a HyperCard document
Size	The size in bytes and kilobytes (K)
Where	Location of the icon; in this case, Hard Disk
Created	Date that the document was created
Modified	Date that the document was last modified

The insertion point is located in the comment box at the bottom of the window. If you want, you can type a comment. You might, for example, make a note of what the document contains.

- Click on the **close box**.  
This step closes the Info window.

## REVIEW

- Click on the document icon for which you want information.
- From the **File** menu, select **Get Info**.
- Click on the **close box**.

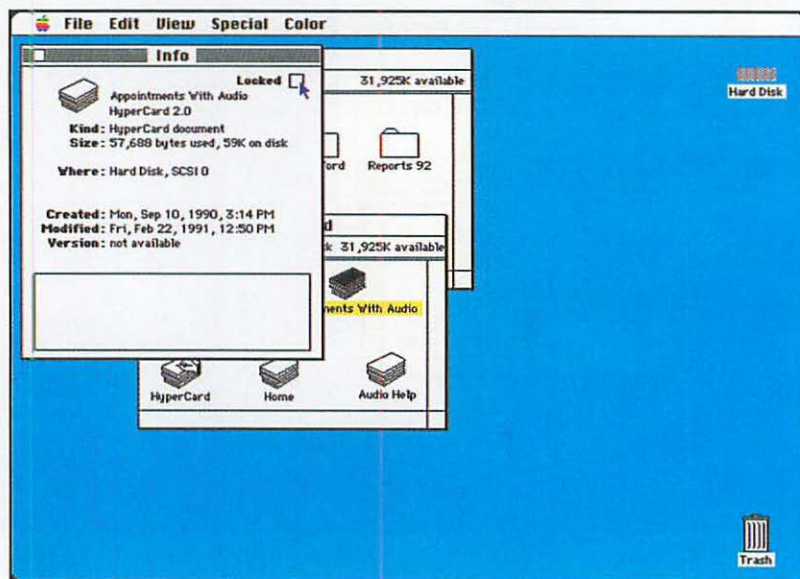
**To display information about a document**



# Lock a document

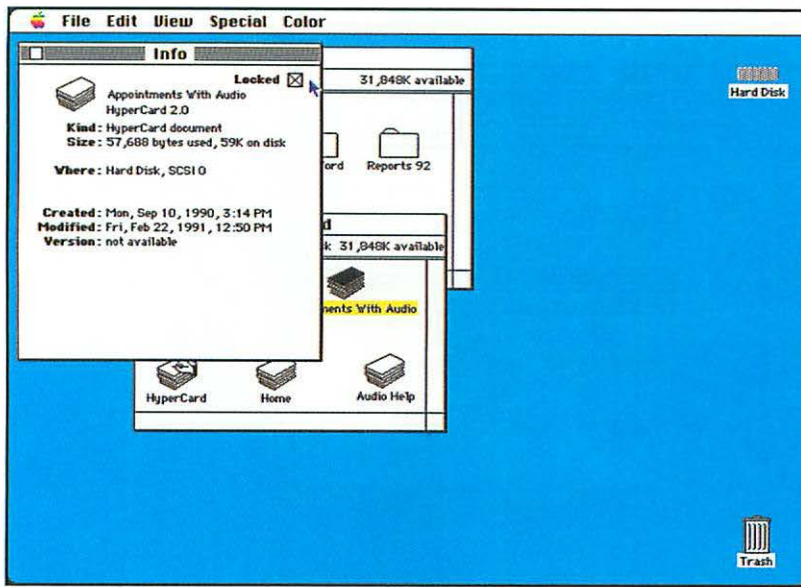
**Oops!**  
Follow this same procedure to unlock the document.

before



1. Double-click on the **Hard Disk** icon.  
This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.
2. Double-click on the **HyperCard** icon.  
This step opens the HyperCard folder. You should have this folder. If not, open any folder.
3. Click on the **Appointments With Audio** icon.  
This step selects the Appointments With Audio document. If you don't have this document, click on one that you do have.
4. Click on **File** in the menu bar; hold down the mouse button.  
This step opens the File menu. You see a list of File commands.
5. Drag down until you highlight **Get Info**.  
This step selects the Get Info command.
6. Release the mouse button.  
You see a window that displays information about the selected item. In the upper right corner of the window, you see a check box named Locked. (The Before screen shows this step.)





after

7. Click on **Locked**.

This step locks the document. You cannot delete or change the document when the Locked check box has been checked.

8. Click on the **close box**.

This step closes the Info window.

## REVIEW

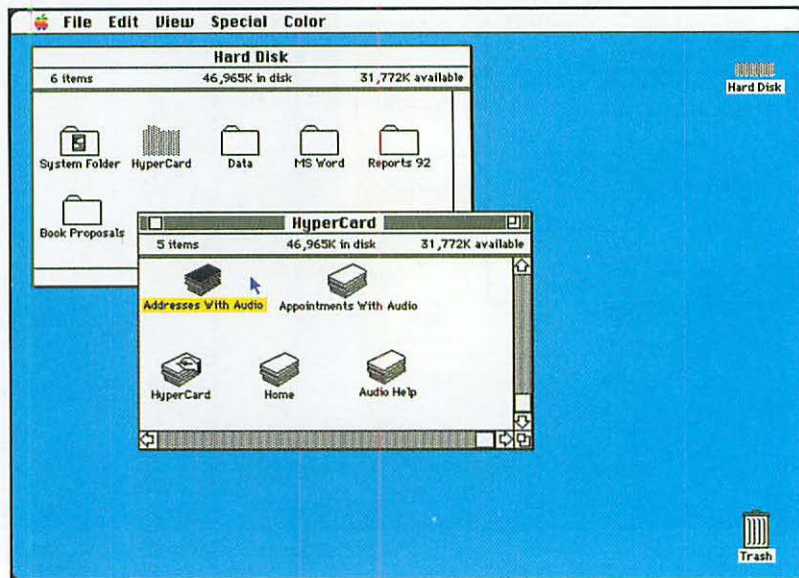
1. Click on the document icon that you want to lock.
2. From the **File** menu, select **Get Info**.
3. Click on the **Locked** check box.
4. Click on the **close box**.

## To lock a document



# Duplicate a document

before



## Oops!

As the copy is made, you see a progress window on-screen. Click on Cancel to stop the copy. If you are copying only one document, the copy might occur too quickly to cancel. In this case, delete the copy. See *TASK: Delete a document*.

1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **HyperCard** icon.

This step opens the HyperCard folder. You should have this folder. If not, click on any folder.

3. Click on the **Addresses With Audio** icon.

This step selects the Addresses With Audio document. If you don't have this document, select one you that do have.

4. Click on **File** in the menu bar; hold down the mouse button.

This step opens the File menu. You see a list of File commands.

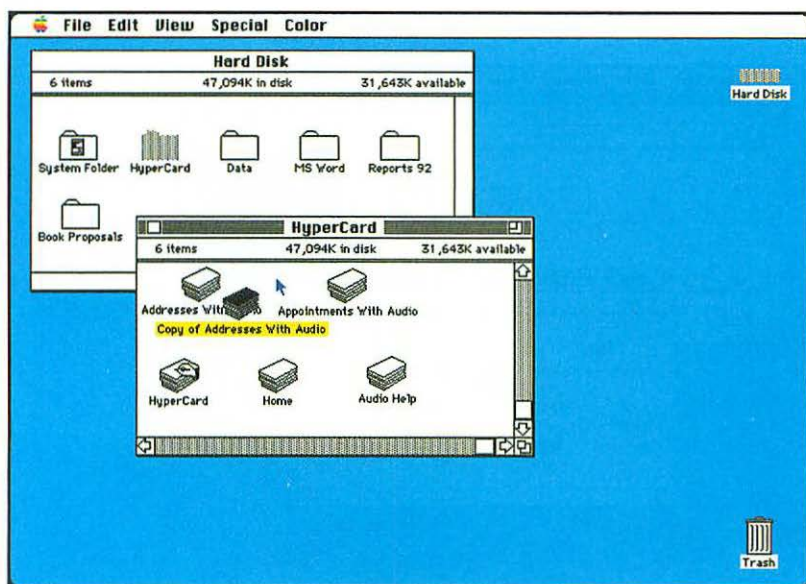
5. Drag down until you highlight **Duplicate**.

This step selects the Duplicate command.

6. Release the mouse button.

As the copy is made, you see a progress window on-screen. A copy is placed in the same folder and is named Copy of Addresses With Audio.





after

### Try a shortcut

Press the ⌘-D keyboard combination to select the Duplicate command.

## REVIEW

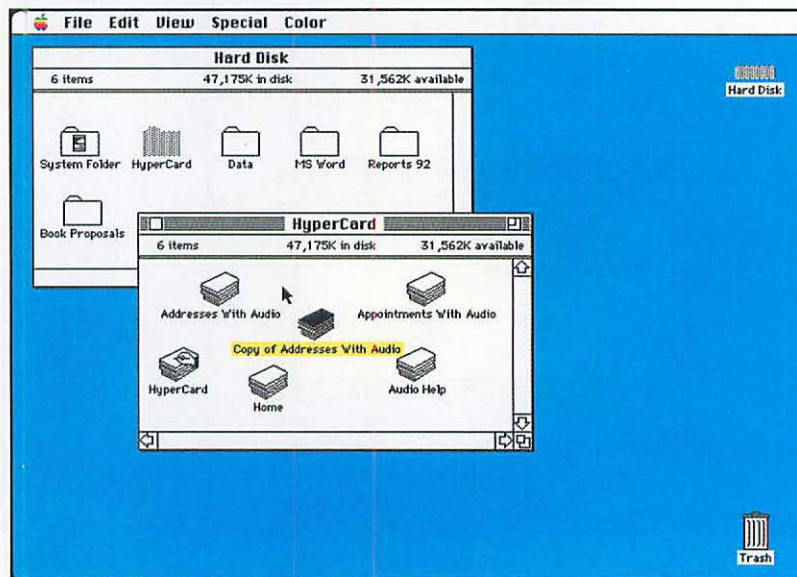
1. Click on the document icon that you want to copy.
2. From the **File** menu, select **Duplicate**.

# To duplicate a document



# Rename a document

before

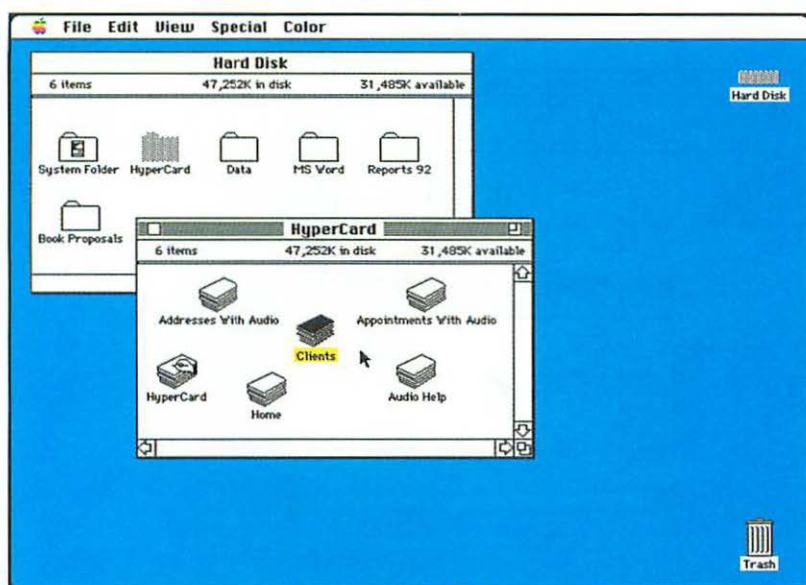


**Oops!**

To change the document back to its original name, follow this procedure.

1. Double-click on the **Hard Disk** icon.  
This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.
2. Double-click on the **HyperCard** icon.  
This step opens the HyperCard folder. You should have this folder. If not, open a folder that you do have.
3. Click on the **Copy of Addresses With Audio** icon.  
This step selects the Copy of Addresses With Audio document. If you don't have this document, select one that you do have. You can move this icon so that the names don't overlap.
4. Type **Clients**.  
This is the new name for the document.
5. Press **Return**.  
This step confirms the new name.





after

## REVIEW

1. Click on the document icon that you want to rename.
2. Type the new name.
3. Press **Return**.

**To rename  
a document**

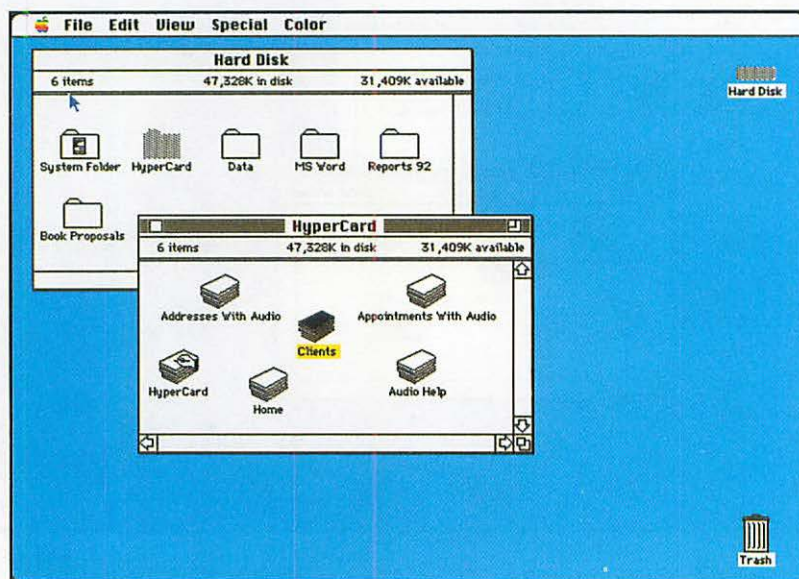


# Move a document to another folder

## Oops!

To place the document in the folder, you must be sure that the disk icon darkens. This means that the folder is selected.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **HyperCard** icon.

This step opens the HyperCard folder. You should have this folder. If not, open another folder.

3. In the **HyperCard** window, click on the **Clients** icon.

This step selects the Clients document. If you don't have this document, select a document that you do have. The Before screen shows this step.

4. Hold down the mouse button and drag the document icon to the **Book Proposals** icon.

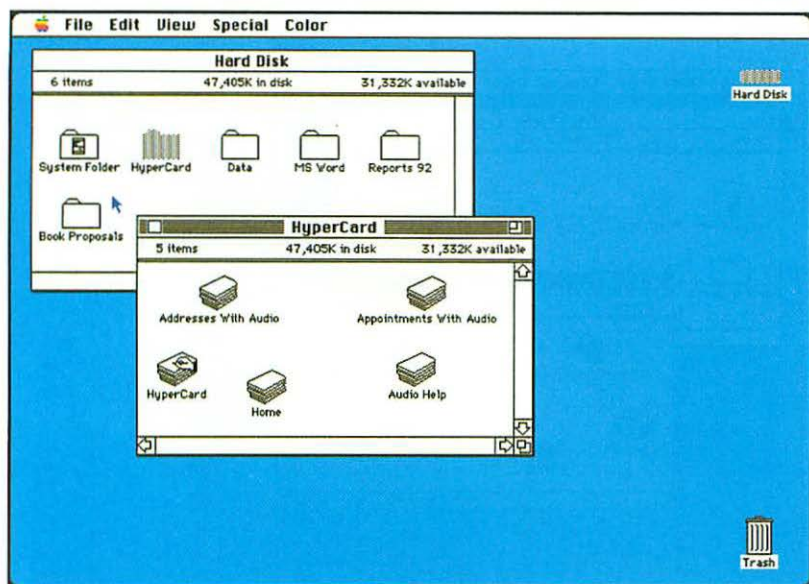
This icon appears in the Hard Disk window. If you don't have this folder, select one that you do have. (Do not, however, drag the document to the System Folder.) The folder icon darkens.

You might need to move and resize the windows so that you can see both windows.

5. Release the mouse button.

This step completes the move. The document no longer appears in the HyperCard window. Instead it is moved to the Book Proposals folder.





after

### Documents have the same name?

If the document you are moving has the same name as a document in the folder to which you are moving the document, you see the message Replace items with the same names with the selected items? Click on OK if you want to replace the file with the updated version.

1. Click on the document icon you want to move; hold down the mouse button.
2. Drag the document icon onto the icon of the folder you want to move the folder to.

## REVIEW

### To move a document to another folder

#### Copy the document

To copy the document to another folder, see *TASK: Copy a document to another folder*.

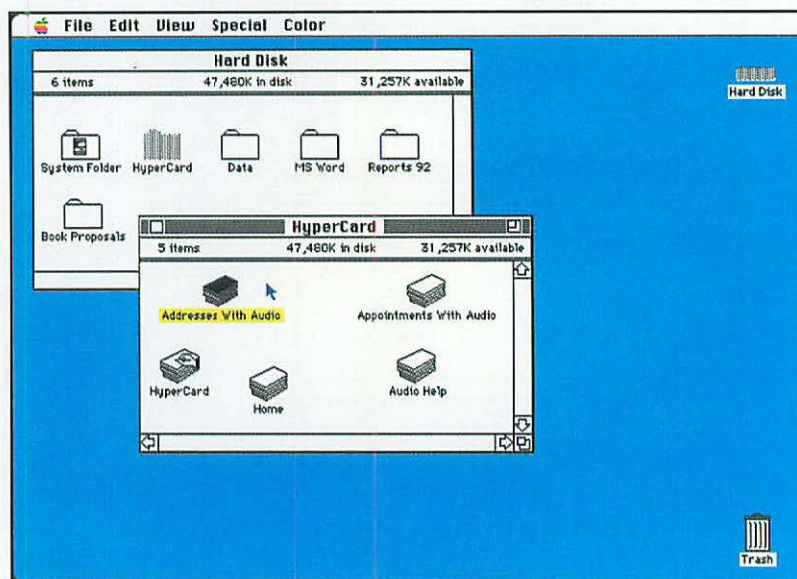


## Copy a document to another folder

### Oops!

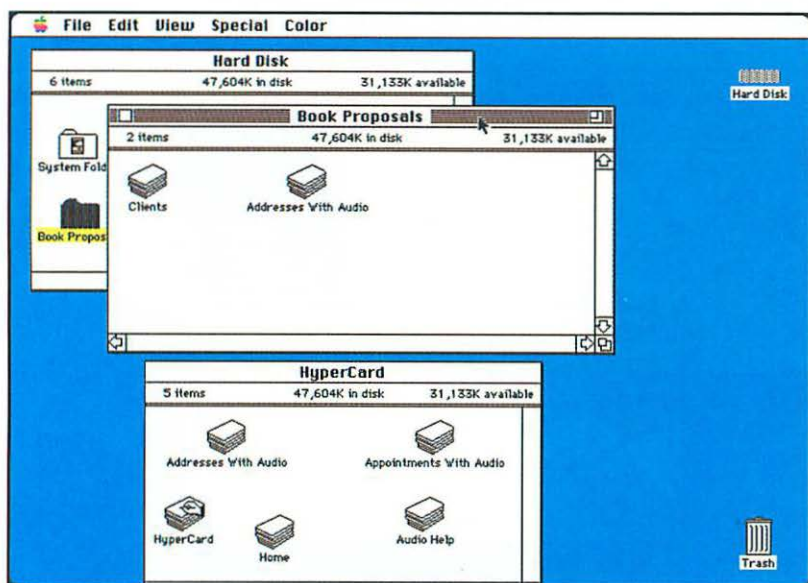
If the document disappears from the first folder, you probably didn't press the Option key. You must press Option to tell the Macintosh that you want to copy—not move—the document.

before



1. Double-click on the **Hard Disk** icon.  
This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.
2. Double-click on the **HyperCard** icon.  
This step opens the HyperCard folder. You should have this folder. If not, open another folder.
3. In the HyperCard window, click on the **Addresses With Audio** icon.  
This step selects the Addresses With Audio document. If you don't have this document, select another document. The Before screen shows this step.
4. Press and hold the **Option** key and then click and hold the mouse button.  
This step selects the file.
5. Drag the document icon to the **Book Proposals** icon.  
If you don't have this folder, select a folder that you do have. (Do not, however, drag the document to the System Folder.) The folder icon darkens.  
You might need to move and resize the windows so that you can see both windows.





after

**Move the document**  
To move the document,  
see *TASK: Move a  
document to another  
folder.*

6. Release the mouse button and the **Option** key.

This step completes the copy. The document appears in the HyperCard window and the Book Proposals folder.

7. Double-click on the **Book Proposals** icon.

This step opens the folder window so that you can verify a copy was made. You might need to move and resize the windows so that you can see both windows. This copy has the same name as the original.

## REVIEW

1. Click on the document icon you want to copy.
2. Hold down the mouse button and press and hold the **Option** key.
3. Drag the document icon onto the folder icon.
4. Release the mouse button and the **Option** key.

**To copy a  
document  
to another  
folder**

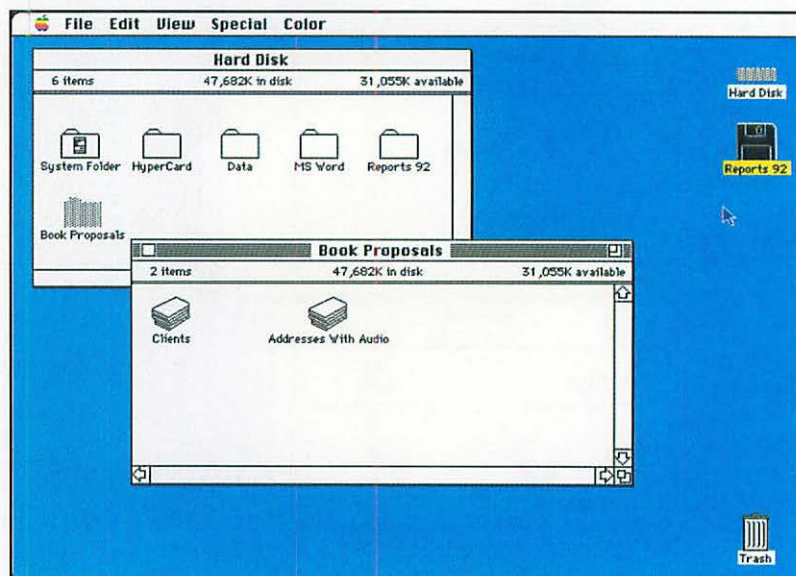


# Copy a document to another disk

## Oops!

If the document icon is only moved (not copied), you did not place it on the disk. Be sure that the disk darkens when the document icon is placed on the disk.

before



1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **Book Proposals** icon.

This step opens the Book Proposals folder. If you don't have this folder, select a folder that you do have. (Do not, however, select the System Folder.)

3. Insert the **Reports 92** disk.

If you don't have this disk, insert another disk.

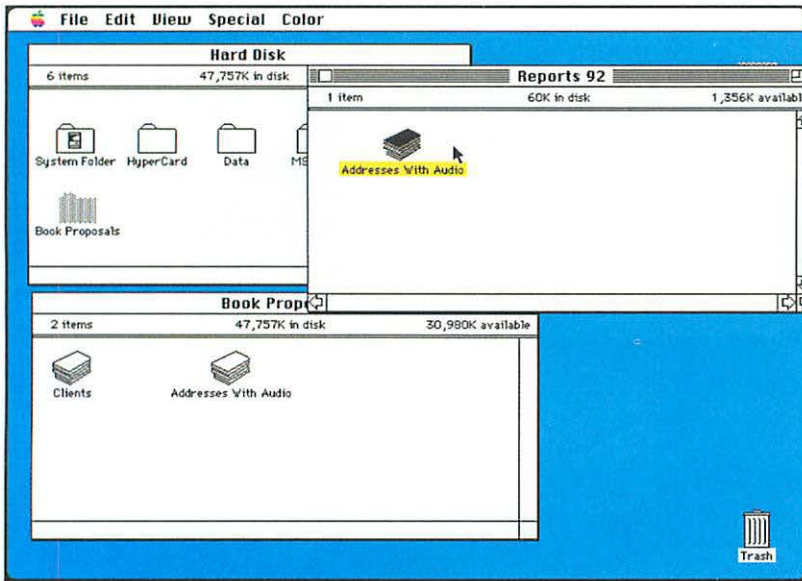
4. In the Book Proposals window, click on the **Addresses With Audio** icon.

This step selects the Addresses With Audio document. (If you don't have this document, select a document that you do have.)

5. Hold down the mouse button and drag the document icon to the **Reports 92** icon.

The disk icon darkens.





after

**Delete the document**  
To delete the copy, see  
*TASK: Delete a  
document.*

6. Release the mouse button.

This step completes the copy. To see the copy, open the disk icon.

7. Double-click on the **Reports 92** icon.

This step opens the Reports 92 disk window so that you can verify that the document was copied. The document appears in both locations: in the Book Proposals folder and on the Reports 92 disk. You might need to move and resize the windows so that you can see both windows.

## REVIEW

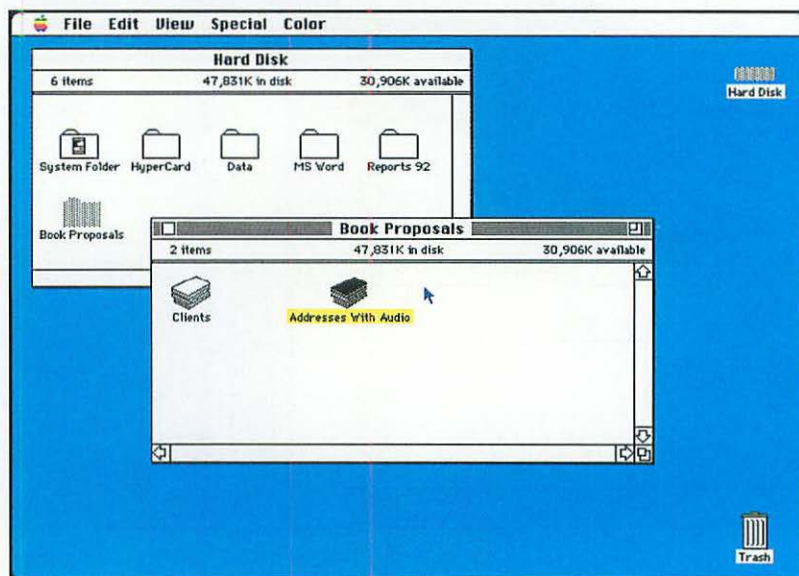
1. Click on the document icon you want to copy; hold down the mouse button.
2. Drag the document icon onto the disk icon.

**To copy a  
document  
to another  
disk**



# Delete a document

before



## Oops!

If the Trash has not been emptied (see *TASK: Empty the Trash*), you can retrieve the document. See *TASK: Retrieve an item from the Trash*.

1. Double-click on the **Hard Disk** icon.

This step opens the Hard Disk window. If the window is already open, skip this step. Your hard disk might be named differently; double-click on the icon for your hard disk.

2. Double-click on the **Book Proposals** icon.

This step opens the folder window. You see the documents that this folder contains.

3. Point to **Addresses With Audio** icon.

If you don't have this document, click on a document that you do have. Be sure to select one that you don't need.

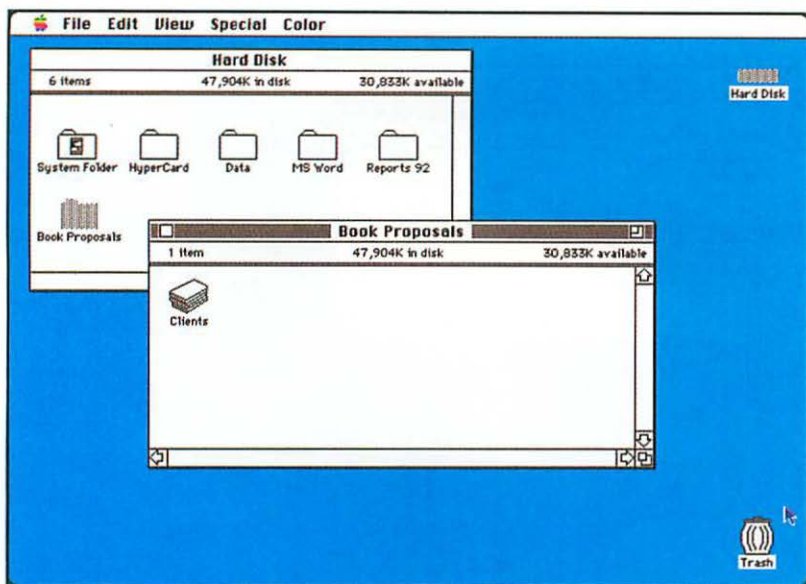
4. Click and hold down the mouse button, and then drag the document to the **Trash can** icon.

This step places the document in the Trash. The Trash can icon darkens.

5. Release the mouse button.

This step completes the deletion. (You can tell that the item is in the Trash because the sides of the Trash can icon bulge.)





after

### Be careful!

Don't delete a document that you need. If the Trash has been emptied, the document will be lost.

## REVIEW

1. Point to the document icon that you want to delete.
2. Click and hold down the mouse button.
3. Drag the document icon to the **Trash can** icon.
4. Release the mouse button.

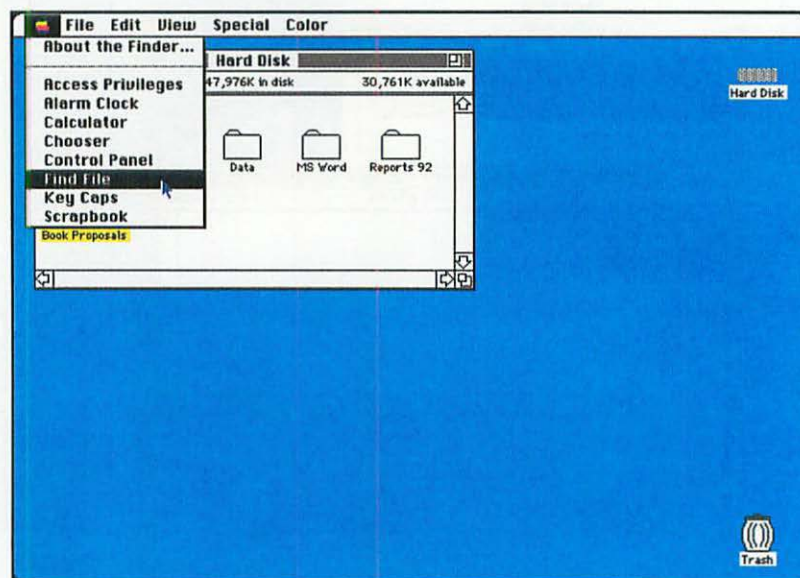
## To delete a document






# Find a document

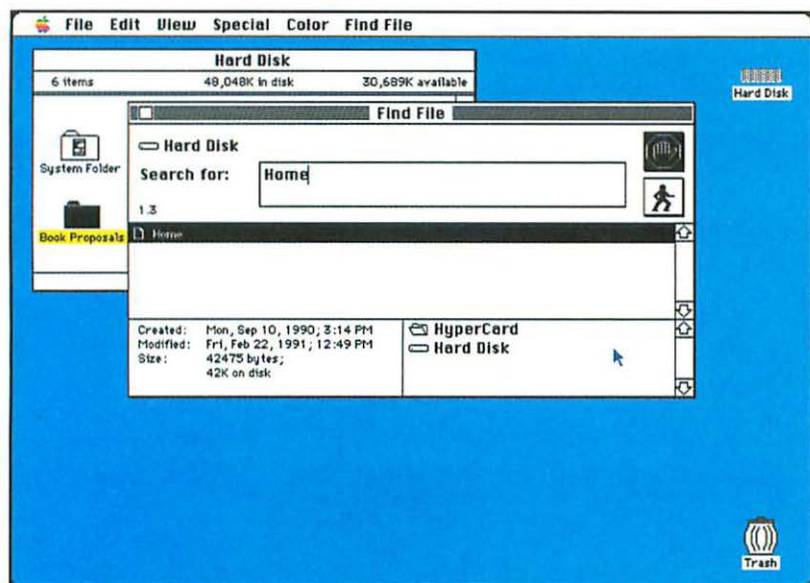
**Oops!**  
If no matching items are found, you hear the alert sound. Try the search again.

before



1. Click on  in the menu bar; hold down the mouse button.  
This command opens the  menu. You see a list of  commands.
2. Drag down until you highlight **Find File**.  
This command selects the Find File accessory. To search for files, you use a special desk accessory.  
You see the Find File window. The first item lists the name of the hard disk—the item to be searched. (You can click on this item to change the item that is searched.)  
The insertion point blinks in the Search for box; this is where you type the file name you want to find.
3. Type **Home**.  
This is the item for which you want to search.
4. Click on the **running man** icon.  
This step starts the search. The files that are found—Home, in this case—appear in the middle box. You hear the alert sound.
5. Click on the name of the file that has been found (**Home**).  
This step displays information about the found file. In the lower left box, you see information about when the file was created,





after

when the file was modified, and the size of the file. In the lower right box you see the location of the file. The folder that contains the file is listed first, followed by the hard disk (which contains the folder).

6. Click on the **close box**.

This step closes the File Find window.

### Open the file

Keep in mind that Find File does just that—finds the file. It does not open the file. To open the file, return to the Desktop and open the file.

## REVIEW

1. From the **Apple** menu, select **Find File**.
2. Type the name of the document in the Find File window.
3. Click on the **running man** icon.

## To find a document



# Working with Accessories

This section covers the following tasks:

- Change the Desktop pattern

- Change the speaker volume

- Change the date

- Change the time

- Change the alert sound

- Display the time

- Set an alarm

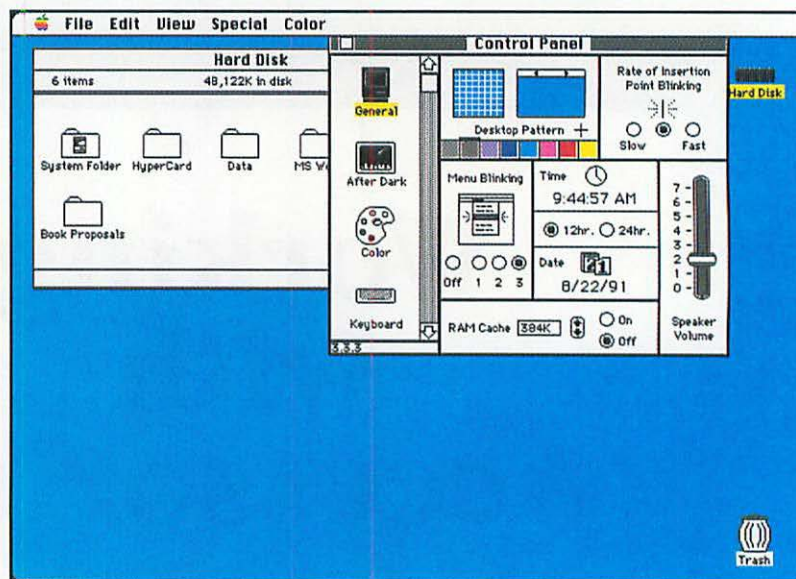
- Use the Calculator

- Display a special character




# Change the Desktop pattern


before



## Oops!

If you return to the Desktop and don't see any change, you probably forgot to click on the middle of the Desktop (step 5 of the Task section) to apply the change. Try this procedure again.

1. Click on  in the menu bar; hold down the mouse button.

This step opens the  menu. You see a list of desk accessories (DAs). A desk accessory is a small program—usually created to perform a single function (such as display the time). Some desk accessories come with the Macintosh. You can purchase other desk accessories.

2. Drag down until you highlight **Control Panel**

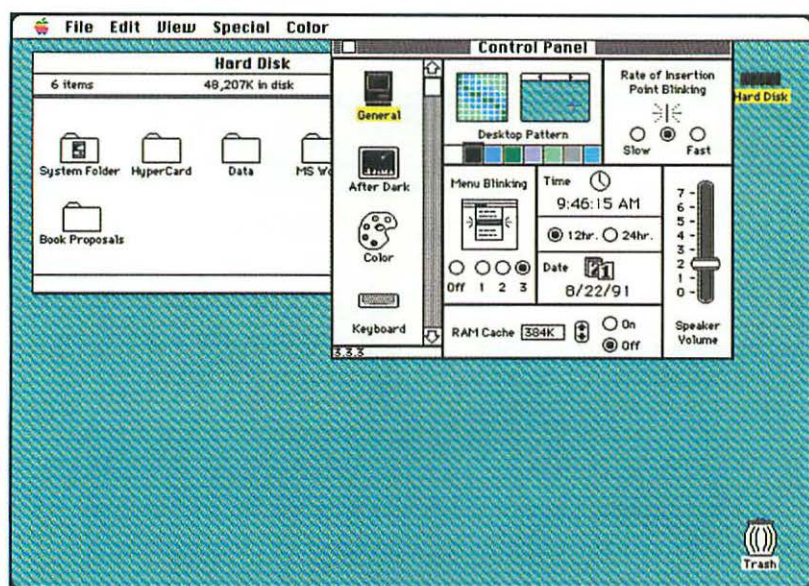
This step selects the Control Panel accessory. Use this accessory to change settings for the Macintosh.

3. Release the mouse button.

You see a window with control panel settings. General is selected in the left side of the window. Options include changing the Desktop pattern, changing the speaker volume, and setting menu blinking.

Note that the Desktop Pattern box is in the upper middle portion of the window. You see two items inside this area. The first item is a small square that represents a small square of the Desktop. The second item represents the entire Desktop. Above this item you see two arrows.





after

4. Click on ► until you see a pattern you like.  
As you click on ►, the pattern changes—both in the small square and the Desktop. Around 10-15 preselected color patterns are provided with the color Macintoshes.
5. Click on the representation of the Desktop.  
Click on the Desktop in the window on-screen—not the actual Desktop. This step applies the change.
6. Click on the **close box**.  
This step closes the Control Panel window.

### Edit the pattern

You also can create your own pattern by clicking in the small sample area. Clicking on a spot turns the spot to the selected color; clicking on it again makes the spot white.

### Return to the original pattern

To return to the original pattern, follow this procedure. If you created the pattern from scratch, you will have to create the original pattern again.

## REVIEW

1. From the Apple menu, select **Control Panel**.
2. Click on ► or ◀, above the small Desktop, until the pattern you want appears.
3. Click on the representation of the Desktop.
4. Click on the **close box**.

## To change the Desktop pattern

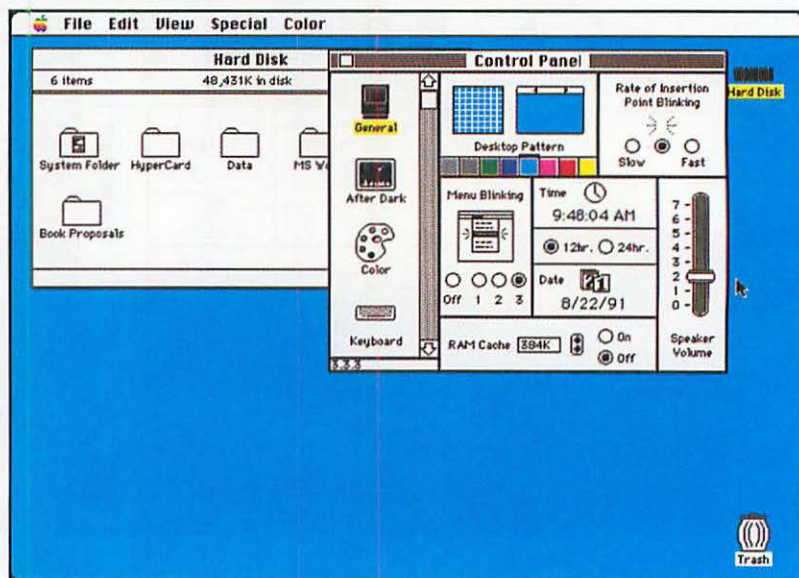




# Change the speaker volume

## Oops!

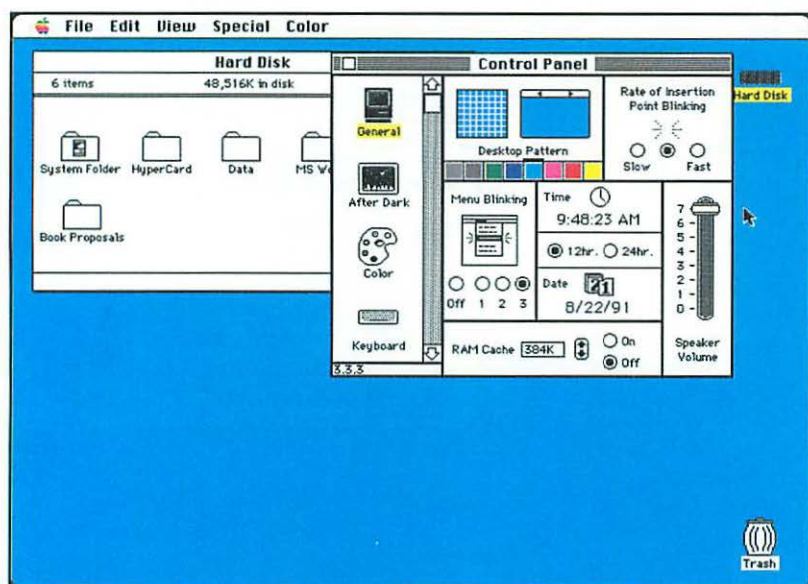
If you don't hear alert sounds, the volume might be set to 0. Follow these steps to check the volume.

before



1. Click on  in the menu bar; hold down the mouse button.  
This step opens the  menu. You see a list of desk accessories.
2. Drag down until you highlight **Control Panel**.  
This step selects the Control Panel accessory. Use this accessory to change settings for the Macintosh.
3. Release the mouse button.  
You see a window with control panel settings. General is selected in the left side of the window. Options include changing the Desktop pattern, changing the speaker volume, and setting menu blinking.  
Note that the Speaker volume box is in the lower right side of the window. The volume levels go from 0 (no sound) to 7. A volume bar indicates the current volume level.
4. Click on the **volume bar** and hold down the mouse button.  
This step selects the volume bar.
5. Drag the volume bar until the volume is set to **7**.  
This is the new volume.





after

6. Release the mouse button.

You hear the alert sound—a beep—at the new volume. (You might hear a different alert sound.)

7. Click on the **close box**.

This step closes the Control Panel window.

**Change the alert sound**  
You can change the alert sound. See **TASK:**  
*Change the alert sound.*

## REVIEW

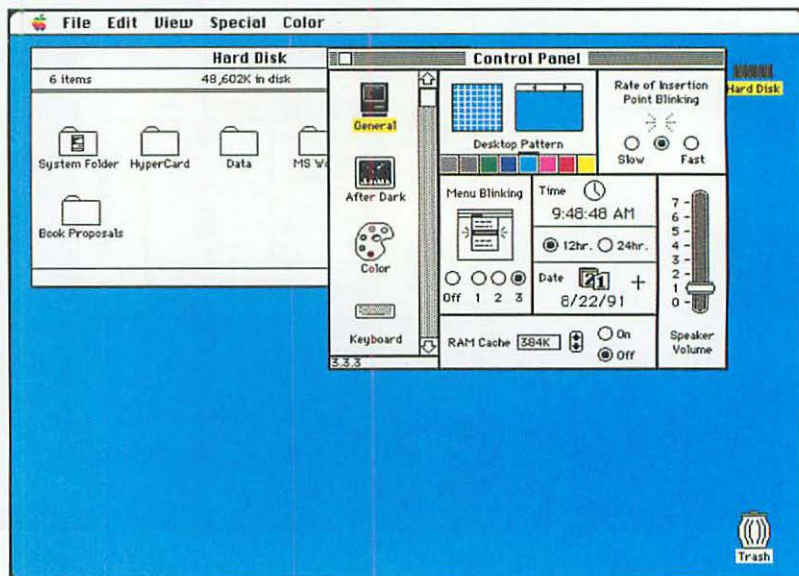
1. From the **Apple** menu, select **Control Panel**.
2. Click on the **volume bar** in the Speaker Volume part of the window; hold down the mouse button.
3. Drag the volume bar to a new level.
4. Release the mouse button.
5. Click on the **close box**.

**To  
change  
the  
speaker  
volume**






# Change the date

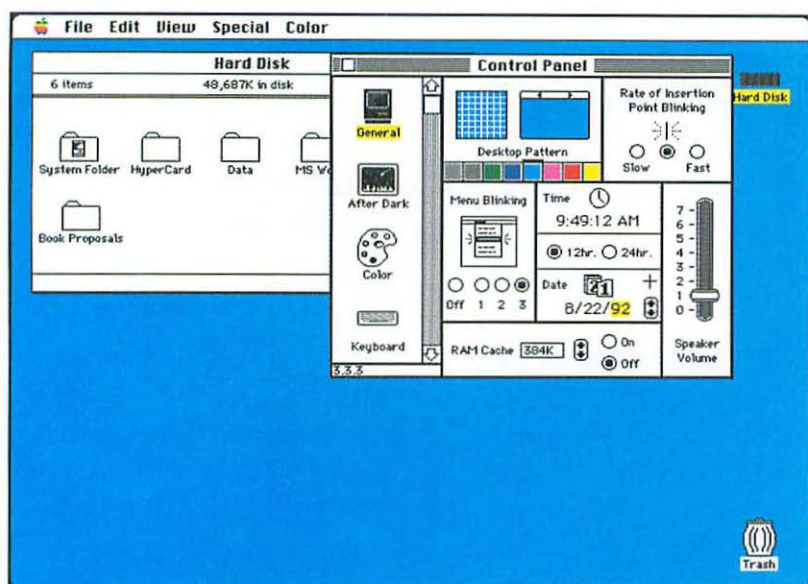
before



**Oops!**  
Follow this same procedure to change the date back to the original setting.

1. Click on  in the menu bar; hold down the mouse button.  
This step opens the  menu. You see a list of desk accessories.
2. Drag down until you highlight **Control Panel**.  
This step selects the Control Panel accessory. Use this accessory to change settings for the Macintosh.
3. Release the mouse button.  
You see a window with control panel settings. General is selected in the left side of the window. Options include changing the Desktop pattern, changing the speaker volume, and setting menu blinking.  
A box for the date is located in the middle of the window.
4. Click on the year.  
This step selects the year. The year appears in reverse video. (In the Before figure, the year is 91.) You also can click on the month or the day to change these settings. The pointer becomes a cross bar, and arrows appear to the right of the date.
5. Click on .  
This step adds a year to the date.
6. Click on the **close box**.  
This step closes the Control Panel window.








after

### Be careful!

The Macintosh uses this date to keep track of when documents are modified. Be sure to enter the correct date.

## REVIEW

1. From the  menu, select **Control Panel**.
2. Click on the part of the date you want to change—month, day, or year.
3. Click on  to increase the date; click on  to decrease the date.
4. Click on the **close box**.

## To change the date

### Try a shortcut

When you highlight the part you want to change, just type the text for that area, and then press the key to move to the next area.

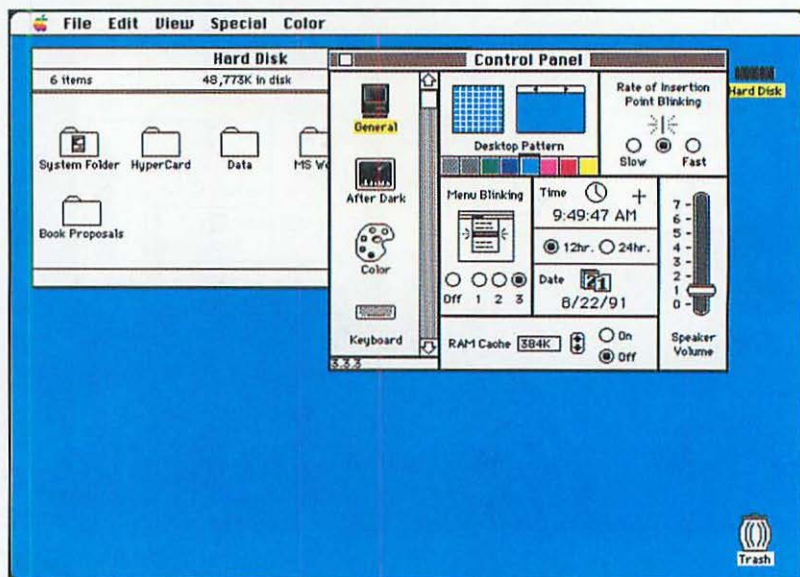



# Change the time

## Oops!

Follow this same procedure to change the time back to the original setting.

before



1. Click on  in the menu bar; hold down the mouse button.

This step opens the  menu. You see a list of desk accessories.

2. Drag down until you highlight **Control Panel**.

This step selects the Control Panel accessory. Use this accessory to change settings for the Macintosh.

3. Release the mouse button.

You see a window with control panel settings. General is selected in the left side of the window. Options include changing the Desktop pattern, changing the speaker volume, and setting menu blinking.

A box for the time is located in the middle of the screen.

4. Click on the hour.

This step selects the hour. The hour appears in reverse video. (In the Before figure, the hour is 9.) You can also click on the minutes or seconds to change these settings. Arrows appear to the right of the time.

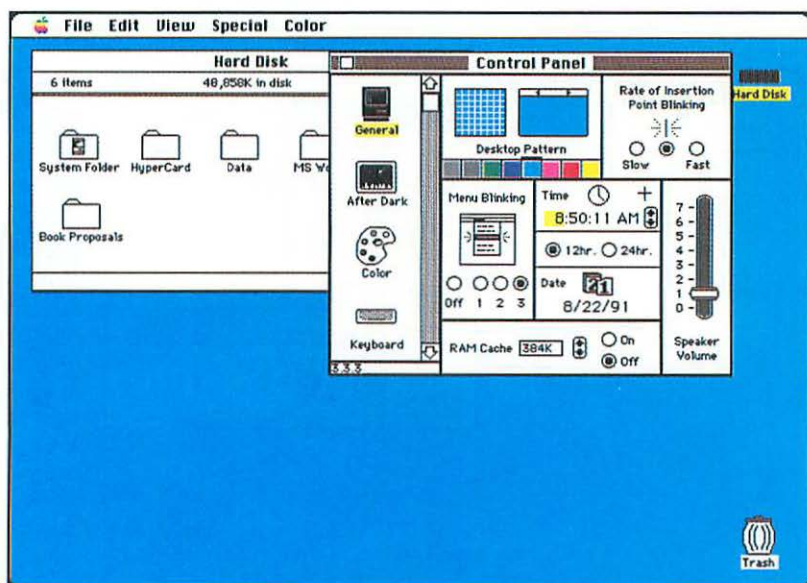
5. Click on .

This step decreases the hour by one (the time is earlier).

6. Click on the **close box**.

This step closes the Control Panel.








after

### Be careful!

The Macintosh uses the time to keep track of when documents are created and modified. Be sure to enter the correct time.

## REVIEW

1. From the  menu, select **Control Panel**.
2. Click on the part of the time you want to change—hour, minutes, or seconds.
3. Click on  to increase the time; click on  to decrease the time.
4. Click on the **close box**.

## To change the time

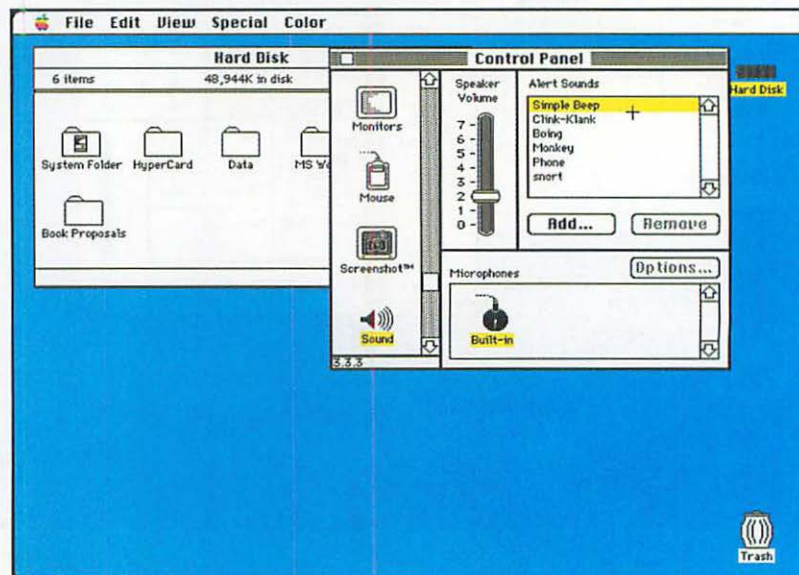
### Change the time format

In the Control Panel window, you also can select 12 hr for a 12-hour clock or 24 hr for a 24-hour clock (military time). Click on the button located below the time setting.




# Change the alert sound

before



## Oops!

If you don't hear alert sounds, the volume might be set to 0. Check the volume.

1. Click on  in the menu bar; hold down the mouse button.

This step opens the  menu. You see a list of desk accessories.

2. Drag down until you highlight **Control Panel**.

This step selects the Control Panel accessory. Use this accessory to change settings for the Macintosh.

3. Release the mouse button.

You see a window with control panel settings. The left side of the window displays the different control panels.

4. Click on **Sound**.

This step selects the Sound control panel. (You might have to click on the scroll arrows in the middle of the screen to display this option.)

On the right side of the window, you see a list of alert sounds.

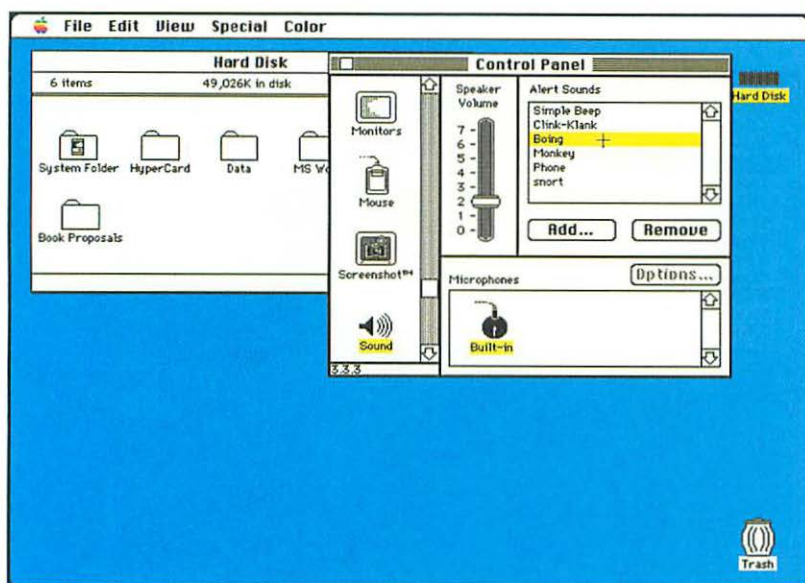
5. Click on **Boing**.

This step selects the sound. You hear *Boing*. Depending on your Macintosh, you may have different sounds. If you don't have Boing, choose another sound from the list.

6. Click on the **close box**.

This step closes the control panel window.






after

### Change the volume

You also can change the volume with the Sound control panel. Click on the speaker bar, hold down the mouse button, and drag to a new volume.

1. From the  menu, select **Control Panel**.
2. Click on **Sound**.
3. Click on the sound you want.
4. Click on the **close box**.

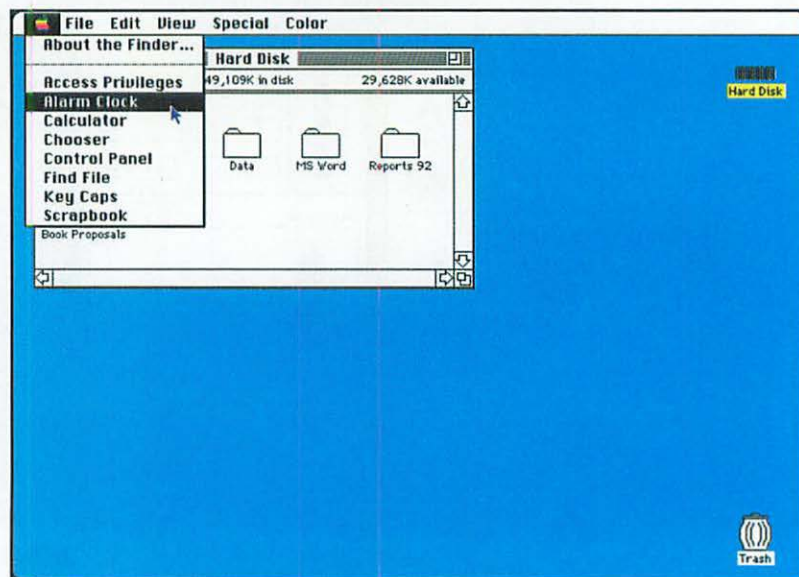
## REVIEW

To  
change  
the alert  
sound





# Display the time

before

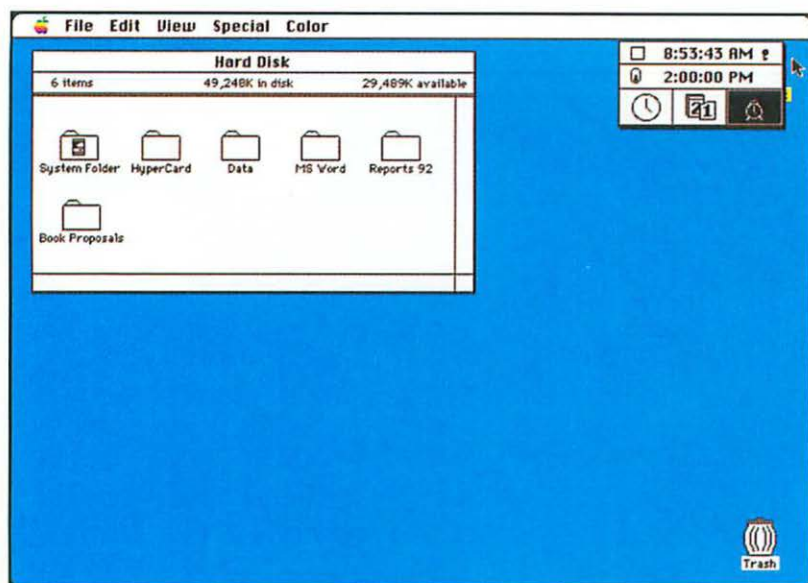


## Oops!

Click on the close box to  
close the Alarm Clock  
window.


1. Click on  in the menu bar; hold down the mouse button.  
*This step opens the  menu. You see a list of desk accessories.*
2. Drag down until you highlight **Alarm Clock**.  
*This step selects the Alarm Clock desk accessory.*
3. Release the mouse button.  
*You see a window that displays the current time.*
4. Click on the lever to the right of the time.  
*This step expands the box to show the date. (You can change the date and time and set the alarm in this expanded box.)*





after

## REVIEW

From the  menu, select **Alarm Clock**

To  
display  
the time

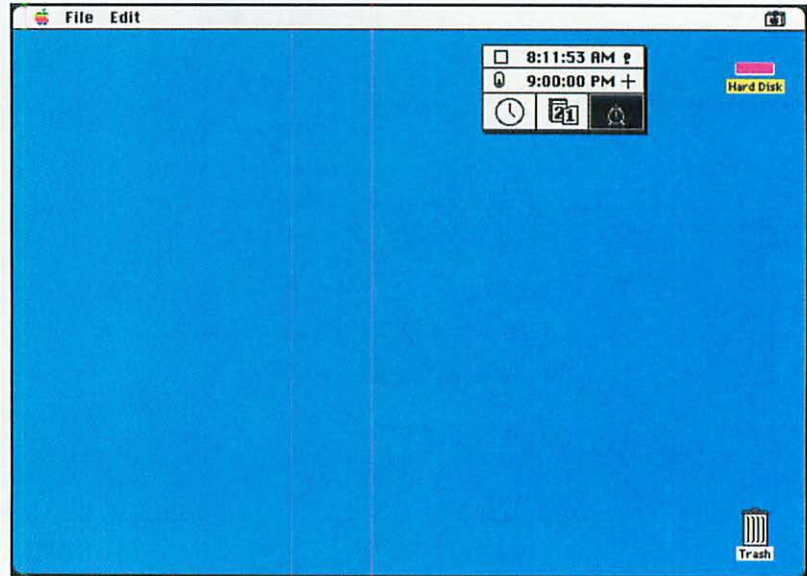



## Set an alarm

### Oops!

To turn off the alarm, display the expanded alarm box, click on the alarm switch (in the down position), and click on the close box to close the alarm clock.

before



1. Click on  in the menu bar; hold down the mouse button.

*This step opens the  menu. You see a list of desk accessories.*

2. Drag down until you highlight **Alarm Clock**.

*This step selects the Alarm Clock accessory.*

3. Release the mouse button.

*You see a window displaying the current time.*

4. Click on the lever to the right of the time.

*This step expands the box to show the date and time. The Before screen shows this step.*

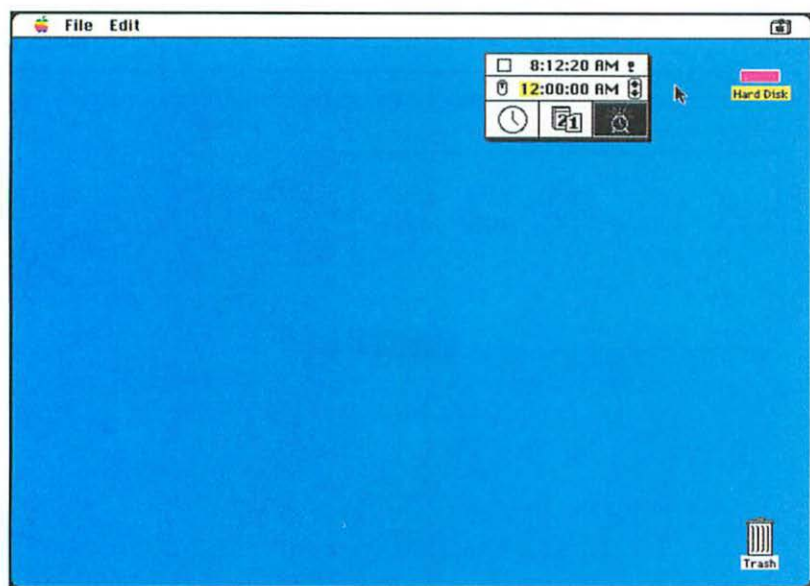
5. Click on the **alarm clock**.

*The alarm clock is in the right corner of the expanded box.*

6. Click on the hour.

*This hour control is the middle of the expanded box. (In the Before figure, the hour is 9.)*





after

7. Click on **↑** until the hour reads 12.

This step sets the alarm at 12:00:00.

8. Click on the **alarm switch**.

The alarm switch is located in the middle part of the box. It should be in the up position, and the alarm clock shows a ringing alarm, which tells you that the alarm is set.

At the set time, the alarm will sound—you hear the alert sound, and an alarm clock flashes over the **Apple** menu.

## REVIEW

1. From the **Apple** menu, select **Alarm Clock**.
2. Click on the lever to the right of the time.
3. Click on the **alarm clock**.
4. Set the time you want the alarm to sound.
5. Click on the **alarm switch**.

To set an  
alarm

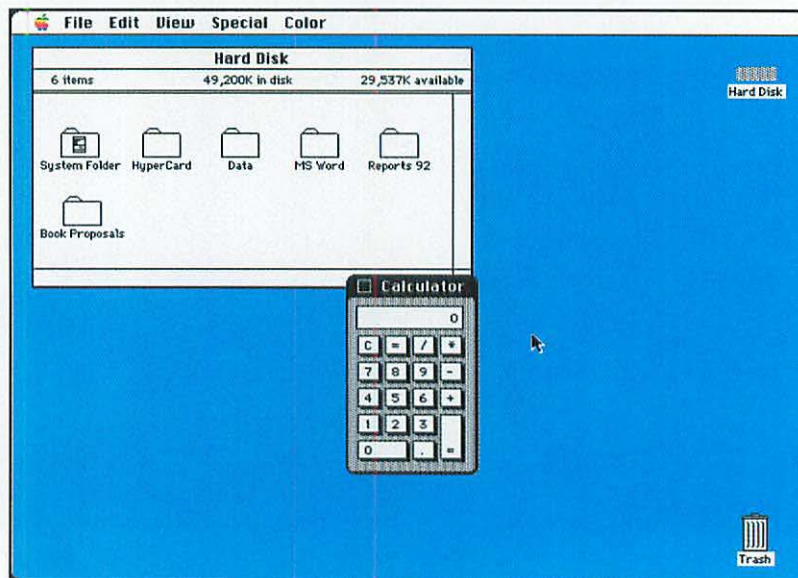



# Use the calculator

## Oops!

If you press the Return key, you hear the alert sound. You must press = (equal) or Enter.

before



1. Click on  in the menu bar; hold down the mouse button.

This step opens the  menu. You see a list of desk accessories.

2. Drag down until you highlight **Calculator**.

This step selects the Calculator desk accessory.

3. Release the mouse button.

You see an on-screen version of a calculator.

4. Type **50**.

Use the numbers on the numeric keypad. 50 is the first value of the calculation. (You enter calculations just like you do with a hand-held calculator. This example shows a simple multiplication formula.)

5. Press **\***.

This step tells the Calculator to perform a multiplication formula.

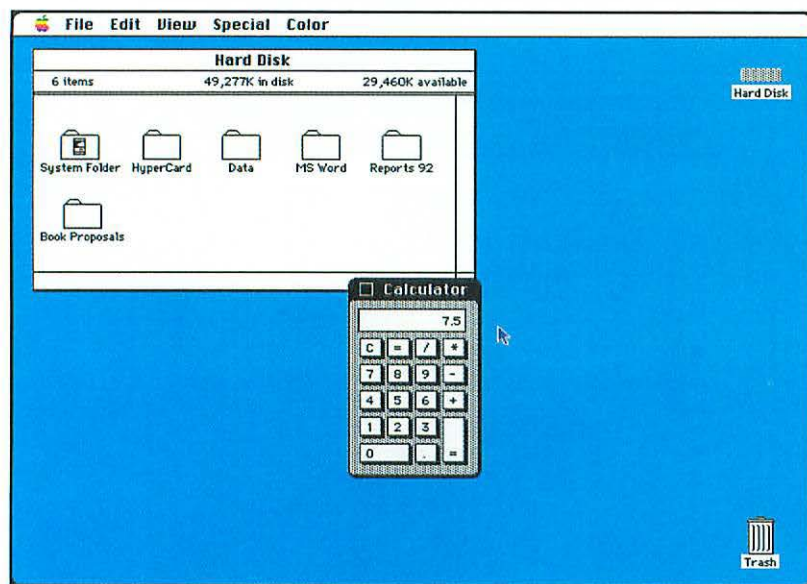
6. Type **.15**.

This step completes the formula (50 multiplied by .15).

7. Press **Enter** on the numeric keypad.

You see the results on the entry line—in this case, 7.5. You also can press the equal sign to see the results.






after

**Close the calculator**  
Click on the close box to close the calculator.

## REVIEW

1. From the  menu, select **Calculator**.
2. Type the equation.
3. Press **Enter** on the numeric keypad.

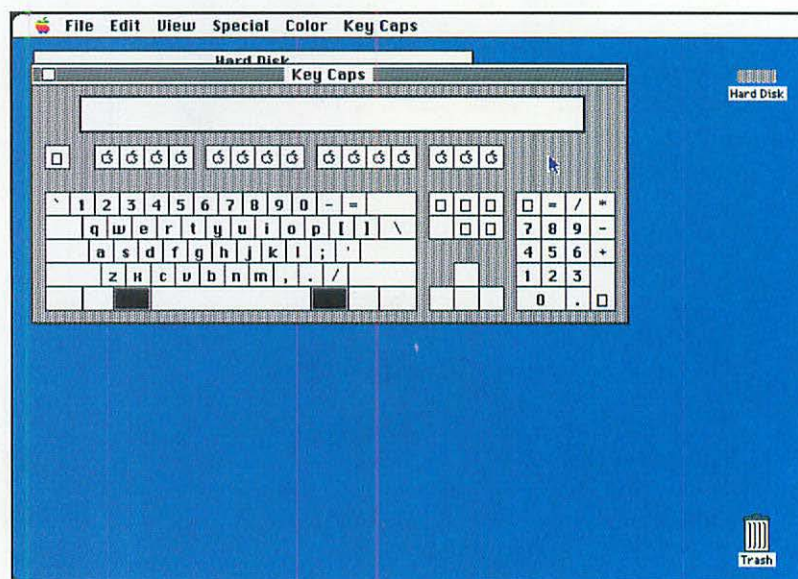
## To use the calculator

**Use the mouse**  
You also can use the mouse to enter numbers. Just click on the on-screen calculation buttons.




# Display a special character

before



## Oops!

Be sure to hold down the first key while pressing the second key.

1. Click on  in the menu bar; hold down the mouse button.

This step opens the  menu. You see a list of desk accessories.

2. Drag down until you highlight **Key Caps**.

This step selects the Key Caps desk accessory.

3. Release the mouse button.

You see an on-screen version of the keyboard. The top part of the window includes a box for you to type characters.

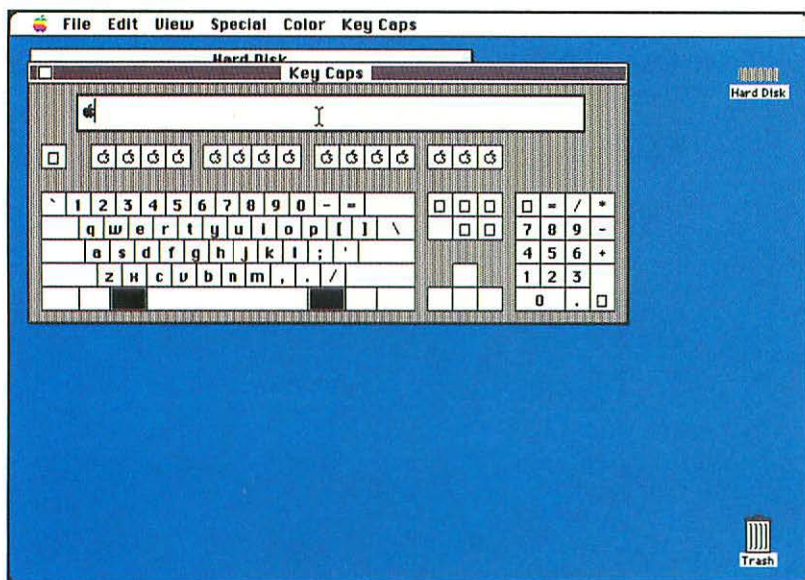
4. Press and hold the **Ctrl** key.

The keyboard changes to display other characters. The keyboard will display different characters, depending on the font you have selected and the key you press.

5. Type **T**.

You see the  symbol in the entry window.






after

### Close Key Caps

To close the Key Caps desk accessory, click on the close box.

## REVIEW

1. From the  menu, select **Key Caps**.
2. Press and hold the **Ctrl**, **Option**, or **Shift** key to see what characters are available.
3. If you want to display the character in the entry box, press the letter of the character you want.

To  
display a  
special  
character



# Working with HyperCard Stacks

This section covers the following tasks:

- Open the Addresses With Audio stack

  - Quit HyperCard

  - Add a new address card

  - Display a different address card

  - Find an address card

  - Add a note to an address card

  - Edit an address card

  - Delete an address card

- Open the Appointments With Audio stack

  - Display a different appointment date

  - Add an appointment

  - Find an appointment card

  - Add a note to an appointment card

  - Edit an appointment card

  - Delete an appointment

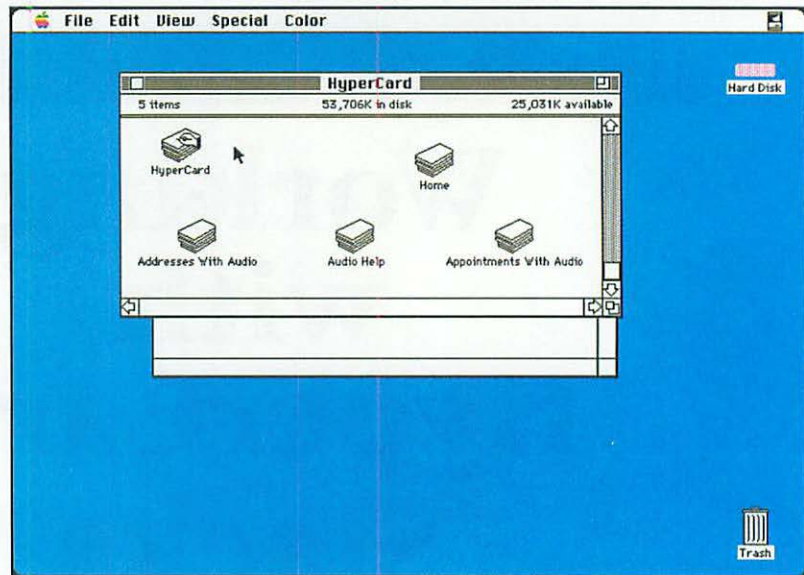


# Open the Addresses With Audio stack

## Oops!

To close the HyperCard stack, see *TASK: Quit HyperCard*.

before



1. Open the **HyperCard** folder.

For help with this step, see *TASK: Open a folder*. You see a window with several different stacks. A HyperCard stack is a collection of cards.

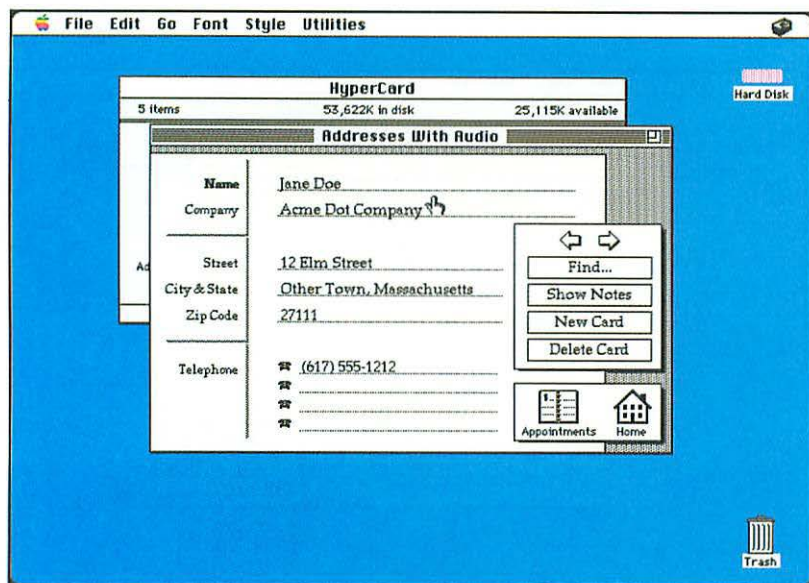
2. Double-click on the **Addresses With Audio** icon.

This step opens the Addresses With Audio stack. This HyperCard stack is supplied with the Macintosh. If you do not have this stack, skip this and all the other address tasks in this section.

You see an on-screen version of an address book. A sample entry appears with entries for the name, company, address, and telephone number.

Buttons appear to the right of the address card. These buttons let you find a card, add notes, delete a card, and move among cards. (See the other tasks in this section.)





after

### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

1. Open the **HyperCard** folder.
2. Double-click on the **Addresses With Audio** icon.

## To open the Addresses With Audio stack

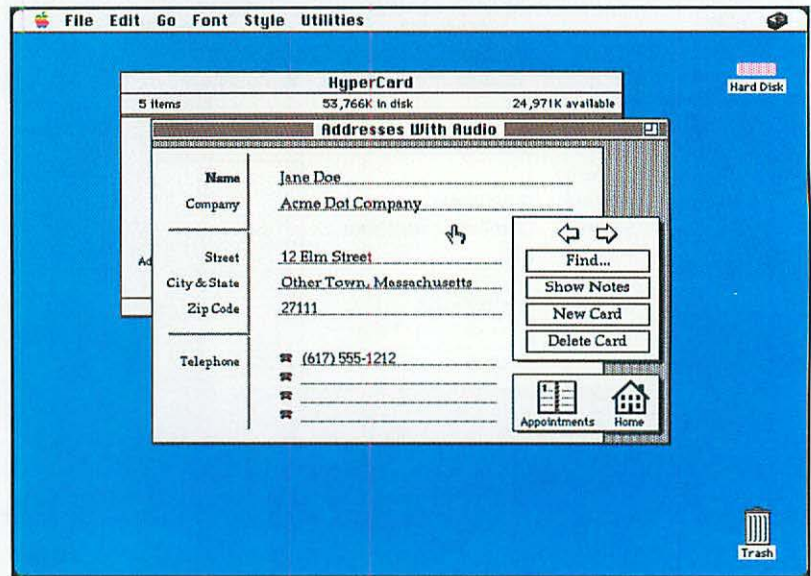
### What is HyperCard?

HyperCard is a complete application with its own menu system. For help with all HyperCard tasks, see Que's *HyperCard 2 QuickStart*.



## Quit HyperCard

before

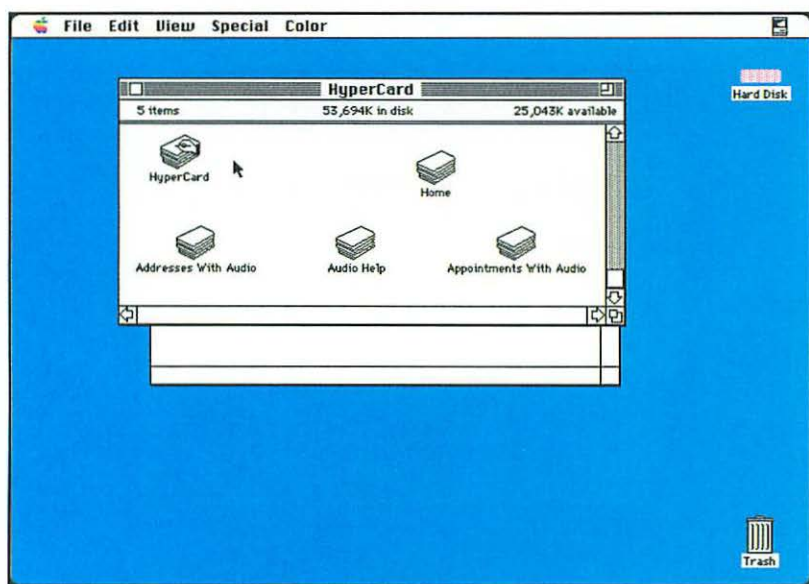


### Oops!

To reopen a stack, see  
*TASK: Open the  
 Addresses With Audio  
 stack or TASK: Open the  
 Appointments With  
 Audio stack.*

1. Click on **File** in the menu bar; hold down the mouse button.  
*This step opens the File menu. You see a list of File commands.*
2. Drag down until you highlight **Quit HyperCard**.  
*This step selects the Quit HyperCard command.*
3. Release the mouse button.  
*This step closes the HyperCard stack and quits HyperCard.*





after

**Don't have HyperCard or the stacks?**  
If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

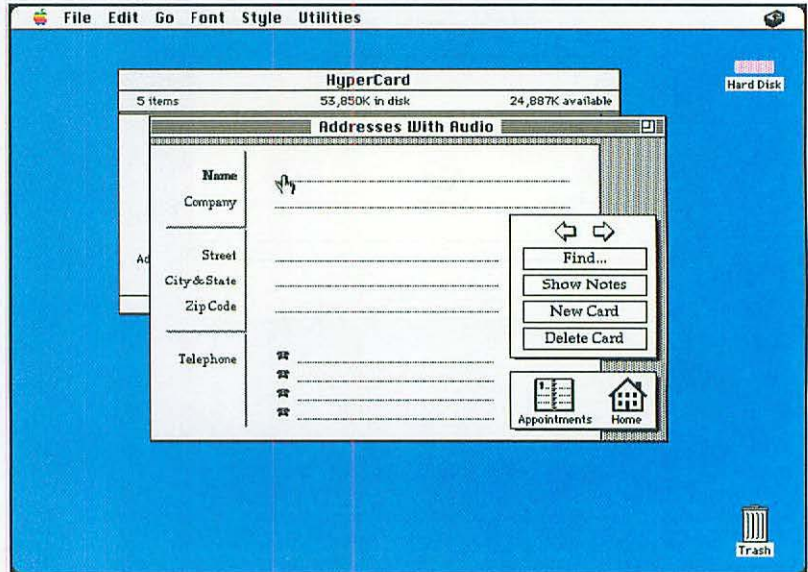
From the **File** menu, select **Quit HyperCard**.

## To quit HyperCard



# Add a new address card.

before



## Oops!

If you decide you don't want the card, delete it. See *TASK: Delete an address card.*

1. Open the **Addresses With Audio** stack.

This step opens the address stack and displays a sample address card. For help with this step, see *TASK: Open the Addresses With Audio stack.*

2. Click on **New Card**.

This step selects the New Card button and displays a blank card. The Before screen shows this step.

3. In the Name field, type **Darlene Ball** and press **Tab**.

This step enters the name for the address card and moves the insertion point to the Company field.

4. Type **Gerdt House** and press **Tab**.

This step enters the name of the company and moves the insertion point to the Street field.

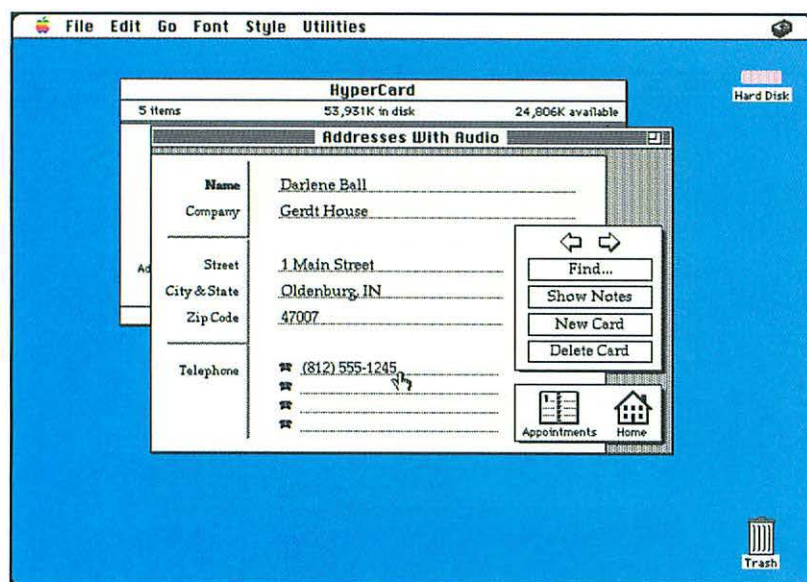
5. Type **1 Main Street** and press **Tab**.

This step enters the address and moves the insertion point to the City and State field.

6. Type **Oldenburg, IN** and press **Tab**.

This step enters the city and state and moves the insertion point to the ZIP Code field.





after

7. Type **47007** and press **Tab**.

This step enters the ZIP code and moves the insertion point to the telephone field.

8. Type **(812) 555-1245**.

This step enters the telephone number. The card is now complete.

## REVIEW

1. Open the **Addresses With Audio** stack.
2. Click on the **New Card** button.
3. Type the entries for those fields you want to complete.

To add a  
new  
address  
card

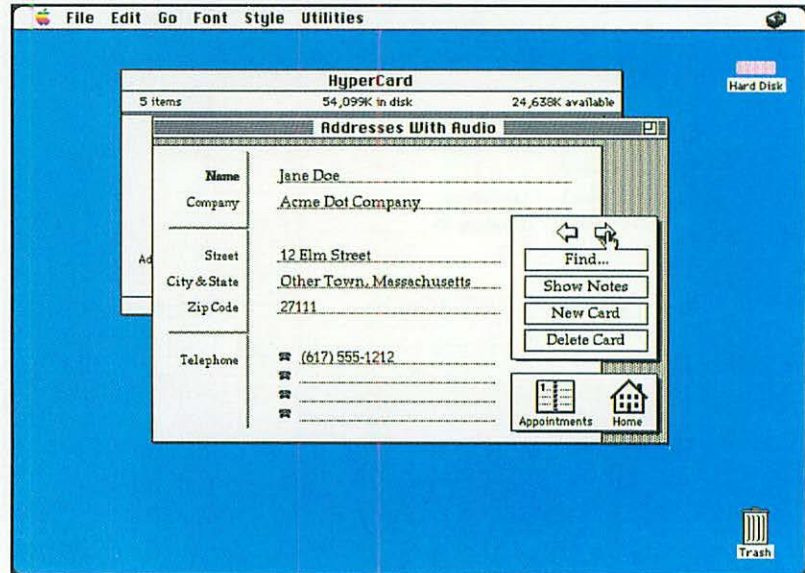


## Display a different address card

### Oops!

If there is only one card, nothing happens when you click on the arrow button. You need to add more cards before you can display other cards.

before



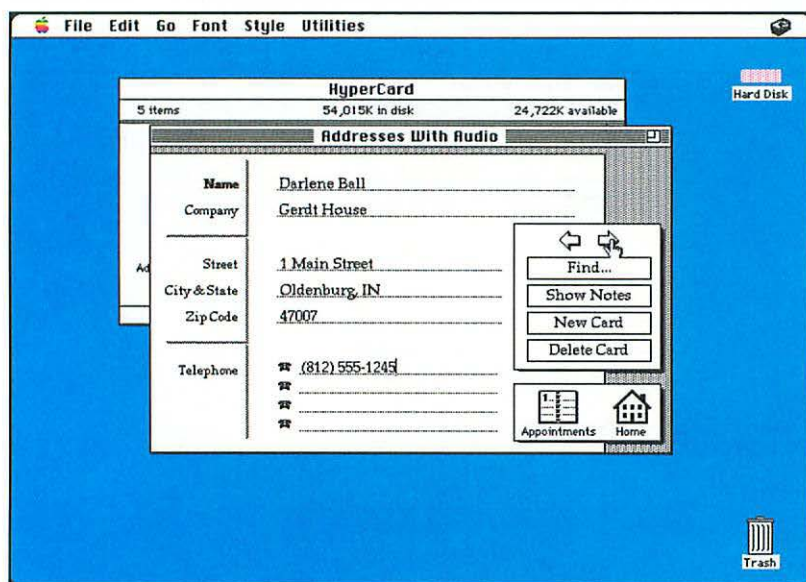
1. Open the **Addresses With Audio** stack.

This step opens the address stack and displays the first address card. For help with this step, see *TASK: Open the Addresses With Audio stack*.

2. Click on the ➡ button.

This step displays the next card in the stack.





after

### Use the Find button

This method works well if you have just a few cards. If you have a lot of cards, use the Find button to move quickly to the card you want. See *TASK: Find an address card*.

## REVIEW

1. Open the **Addresses With Audio** stack.
2. Click on the ➡ button to display the next card; click on the ⬅ button to display the previous card.

## To display a different address card

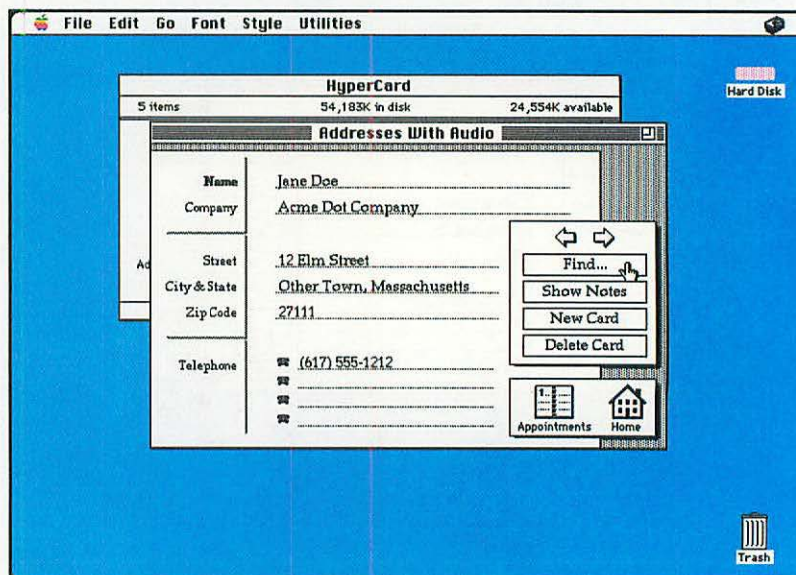
### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.



# Find an address card

before



## Oops!

If the selected text is not found, you hear the alert sound and a message box appears that states the text was not found. Click on the OK button and try the search again.

1. Open the **Addresses With Audio** stack.

This step opens the address stack and displays the first address card. For help with this step, see *TASK: Open the Addresses With Audio stack*.

2. Click on **Find**.

This step selects the Find button. You see a dialog box that prompts you What text do you want to find?

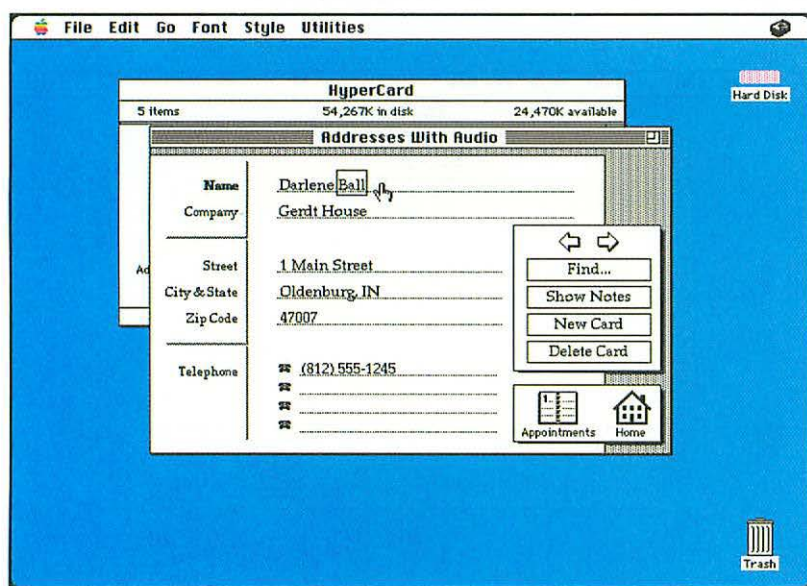
3. Type **Ball**.

This step specifies the text you want to find. You can enter text that is in any field on the card.

4. Click on **OK**.

Clicking on the OK button tells HyperCard to search the stack and display the first matching card. The text you entered in step 3 is boxed on the card.





after

**Don't have HyperCard or the stacks?**  
If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

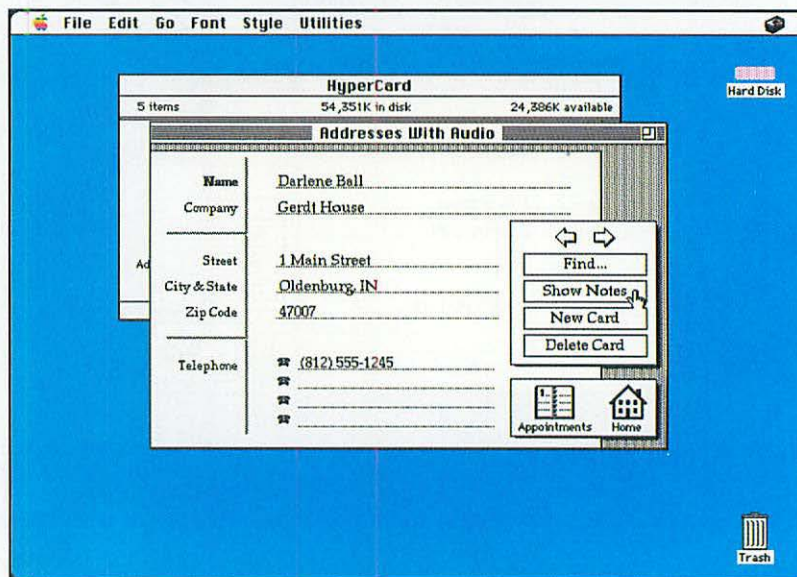
1. Open the **Addresses With Audio** stack.
2. Click on the **Find** button.
3. Type the text you want to find.
4. Click on the **OK** button.

**To find  
an  
address  
card**



# Add a note to an address card

before



Oops!

To hide the notes, click on the Hide Notes button.

1. Open the **Addresses With Audio** stack.

This step opens the address stack and displays the first address card. For help with this step, see *TASK: Open the Addresses With Audio stack*.

2. Click on the ➡ button until you see the card for Darlene Ball.

For help with this step, see *TASK: Display a different address card*. The Before screen shows this step.

3. Click on **Show Notes**.

This step selects the Show Notes button. You see a note box.

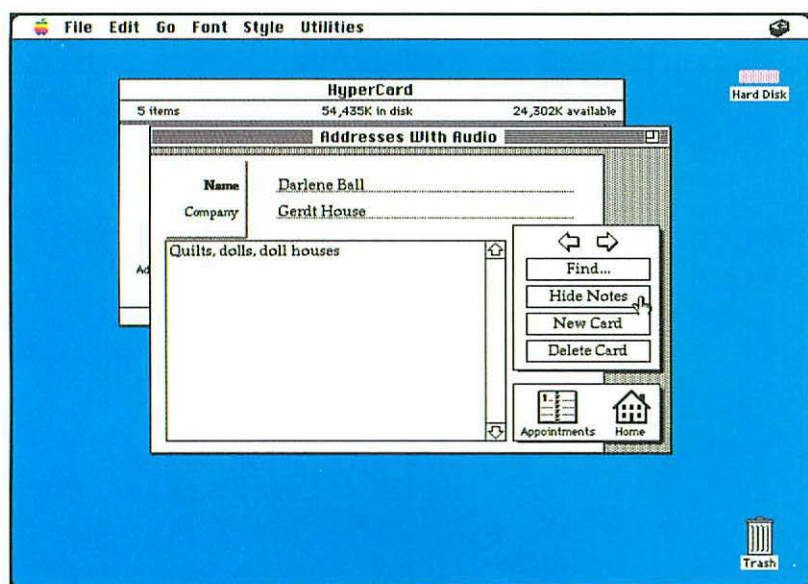
4. Click in the note box.

This step places the insertion point in the note box so that you can type the note.

5. Type **Quilts, dolls, doll houses**.

This step enters the note for the address card. The After screen shows this step.





after

**To display a note**  
Click on Show Notes to display the note you have entered.

1. Open the **Addresses With Audio** stack.
2. Display the card for which you want to add a note.
3. Click on the **Show Notes** button.
4. Click in the note box.
5. Type the note.

## REVIEW

### To add a note to an address card

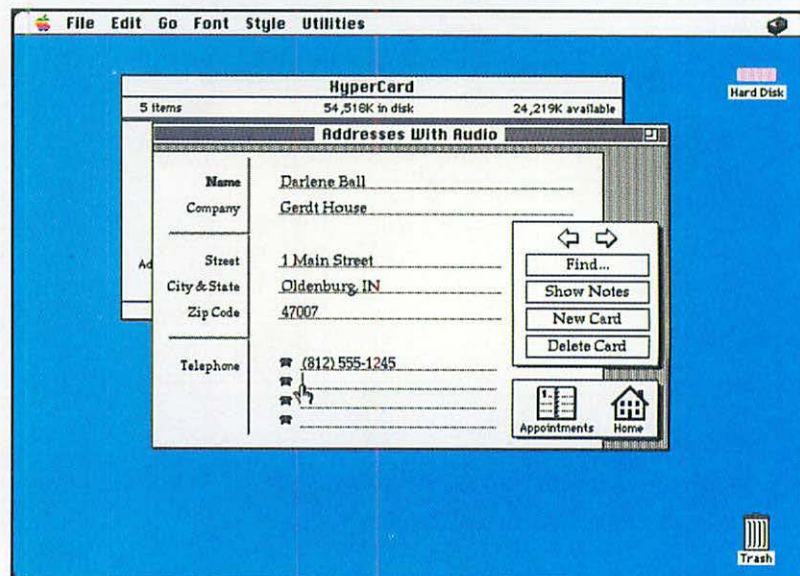
#### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.



# Edit an address card

before



## Oops!

If you change your mind about the addition, select the text you added and press the Delete key.

1. Open the **Addresses With Audio** stack.

This step opens the address stack and displays the first address card. For help with this step, see *TASK: Open the Addresses With Audio stack*.

2. Click on the ➡ button until you see the card for Darlene Ball.

For help with this step, see *TASK: Display a different address card*.

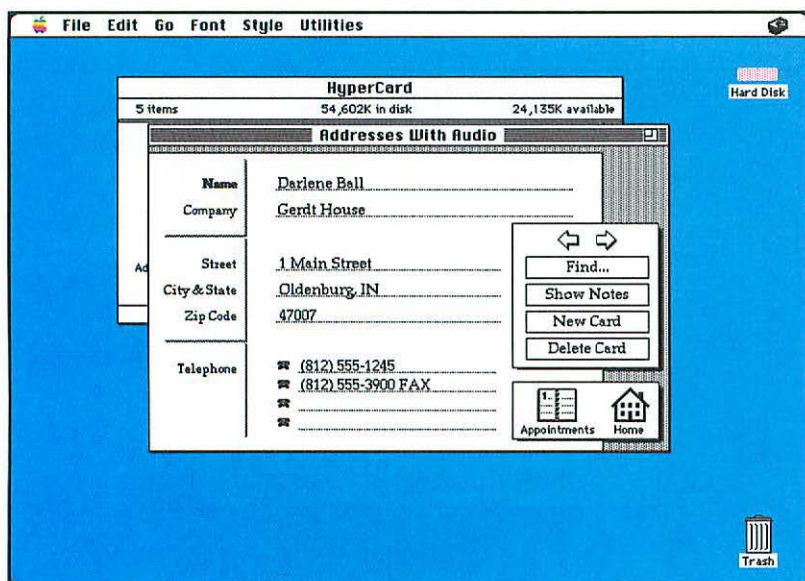
3. Click on the second line of the telephone field.

This step moves the insertion point where you want to add text. The Before screen shows this step.

4. Type **(812) 555-3900 FAX**

This step adds a second phone number to the address card.





after

### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

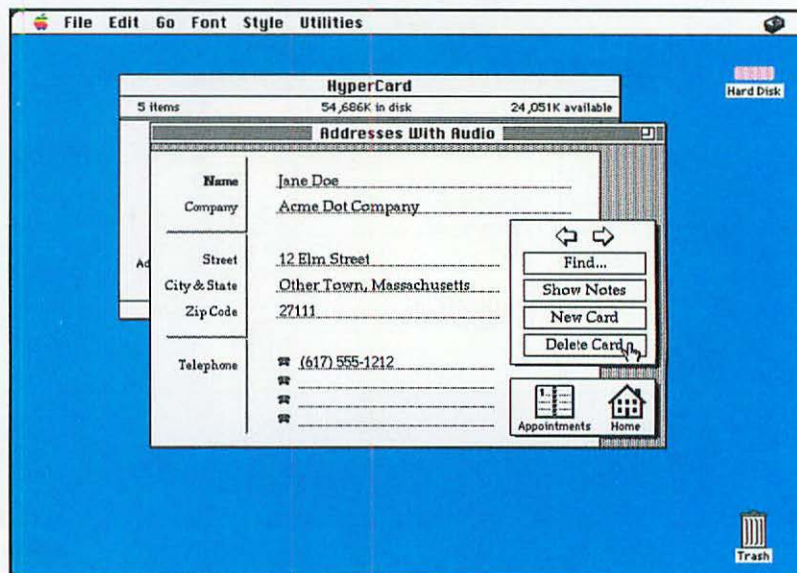
1. Open the **Addresses With Audio** stack.
2. Display the card you want to edit.
3. Make any changes.

To edit  
an  
address  
card



# Delete an address card

before



Oops!

If you change your mind, click on Cancel for step 4.

1. Open the **Addresses With Audio** stack.

This step opens the address stack and displays the first address card. For help with this step, see *TASK: Open the Addresses With Audio stack*.

2. Be sure that the sample card is displayed.

HyperCard includes a few sample cards. Display the one for Jane Doe.

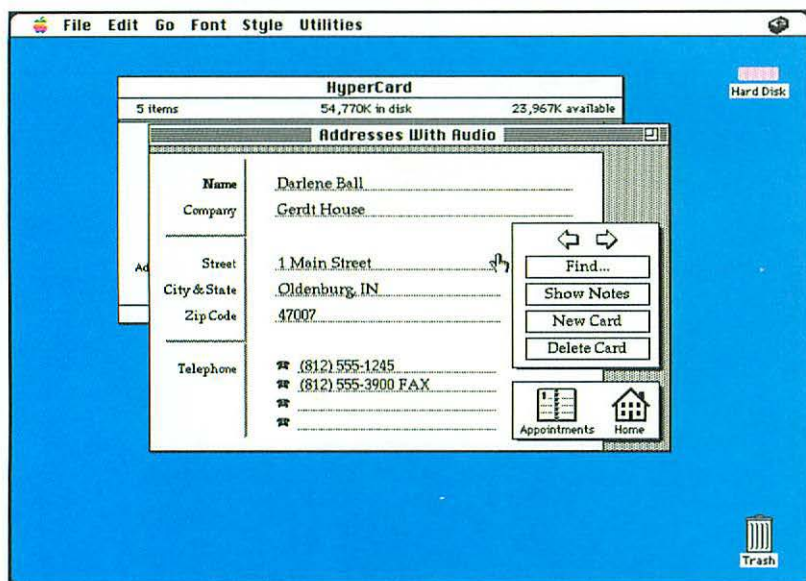
3. Click on **Delete**.

This step selects the Delete button. You see an alert box that asks Delete this address card?

4. Click on **OK**.

Clicking on the OK button deletes the current card and displays the next card in the stack.





after

### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

1. Open the **Addresses With Audio** stack.
2. Display the card you want to delete.
3. Click on the **Delete** button.
4. Click on the **OK** button.

## REVIEW

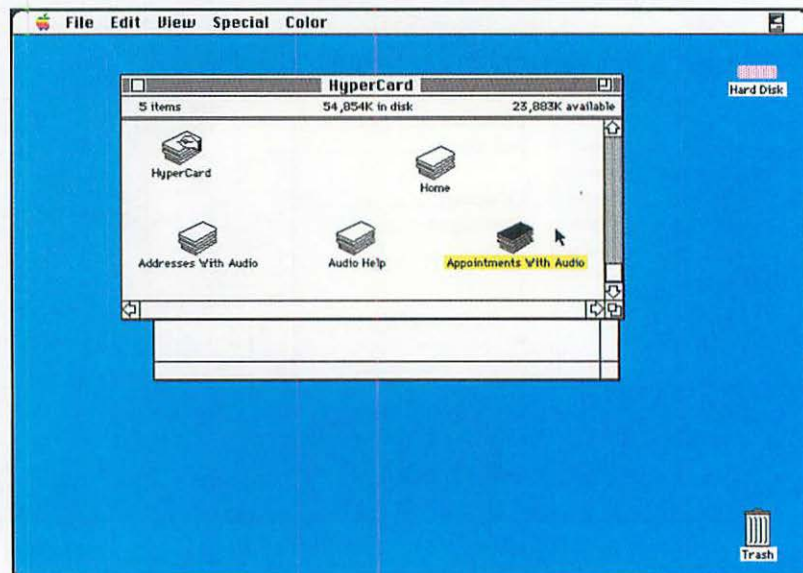
**To delete an address card**



# Open the Appointments With Audio stack

**Oops!**  
To close the HyperCard stack, see *TASK: Quit HyperCard*.

before



1. Open the **HyperCard** folder.

For help with this step, see *TASK: Open a folder*. You see a window displaying several different stacks. A HyperCard stack is a collection of cards.

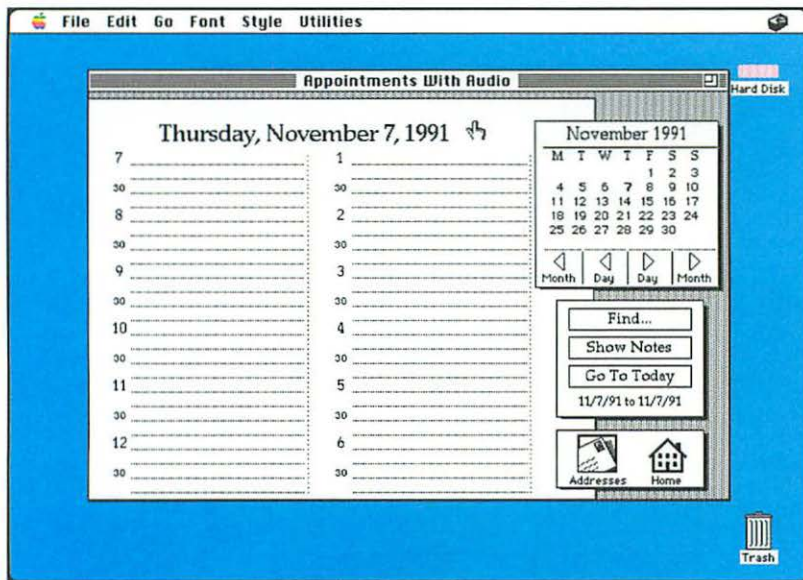
2. Double-click on the **Appointments With Audio** icon.

This step opens the Appointments With Audio stack. This HyperCard stack is supplied with the Macintosh. If you do not have this stack, skip this and all the other tasks in this section.

You see a date calendar on the left side of the screen and a month calendar on the right. The current date appears in the date calendar and is boldfaced in the month calendar.

Buttons appear to the right of the appointment card. These buttons let you find a card, add notes, and move among cards. (See the other tasks in this section.)





after

### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

1. Open the **HyperCard** folder.
2. Double-click on the **Appointments With Audio** icon.

## To open the Appointments With Audio stack

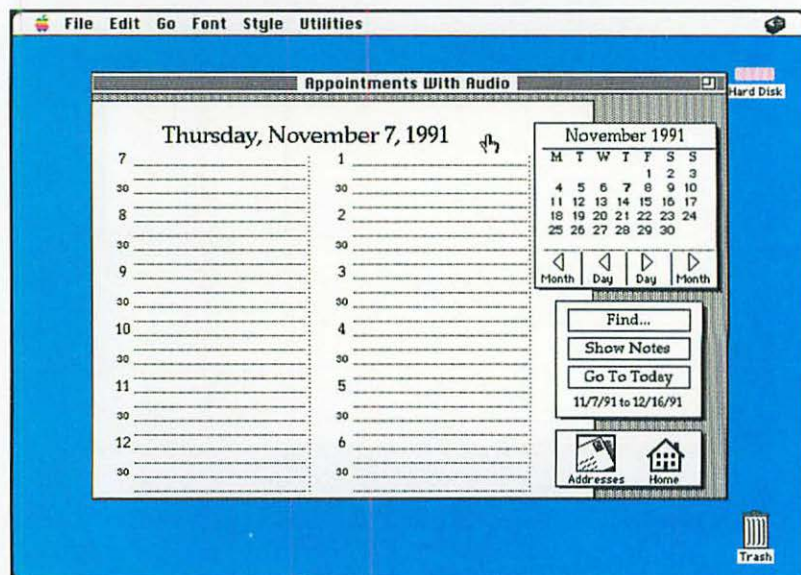
### What is HyperCard?

HyperCard is a complete application with its own menu system. For help with all HyperCard tasks, see Que's *HyperCard 2 QuickStart*.



# Display a different appointment date

before

**Oops!**

Click on the Go To Today button to return to the current date.

1. Open the **Appointments With Audio** stack.

This step opens the appointment stack and displays the current date. For help with this step, see *TASK: Open the Appointments With Audio stack*.

2. Click on the **Month** button.

This step displays the next month in the month calendar. (In the Before screen, the next month is December.)

You might see a note that states that no cards exist for this date. If so, click on the OK button.

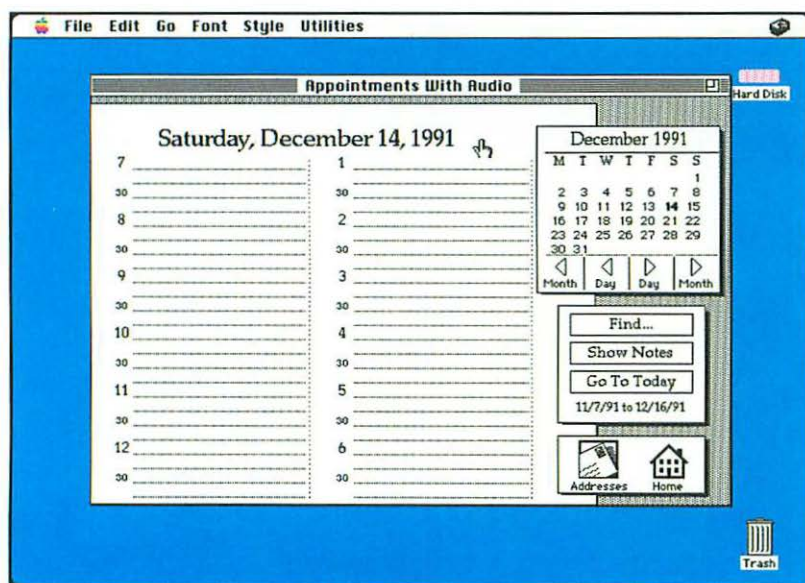
3. Double-click on **14** in the calendar area.

This step selects December 14 as the date. This date appears in the date calendar.

You might see a note that states that no cards exist for this month. If so, click on the OK button.

You also can click on the **Day** button to move to this date, but double-clicking on the date is quicker.





after

**Don't have HyperCard or the stacks?**

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

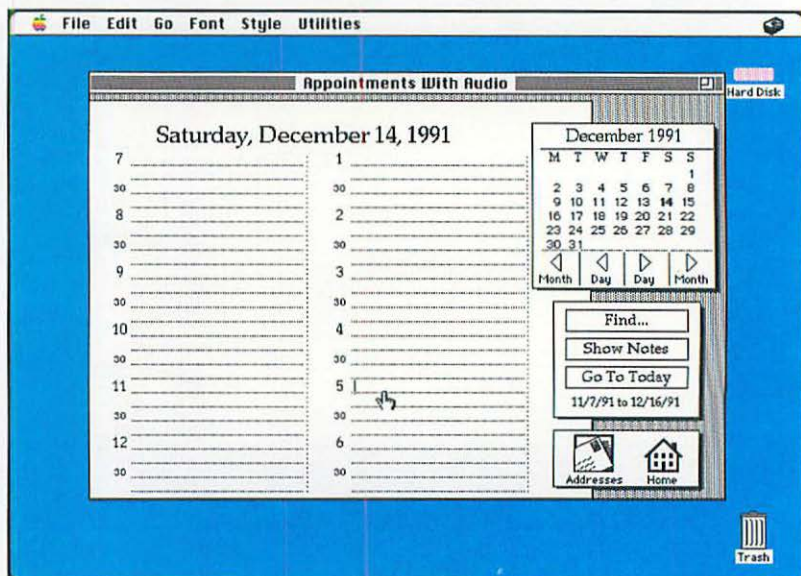
1. Open the **Appointments With Audio** stack.
2. Click on the **Day** or **Month** buttons to display the date you want.

**To display a different appointment date**



# Add an appointment

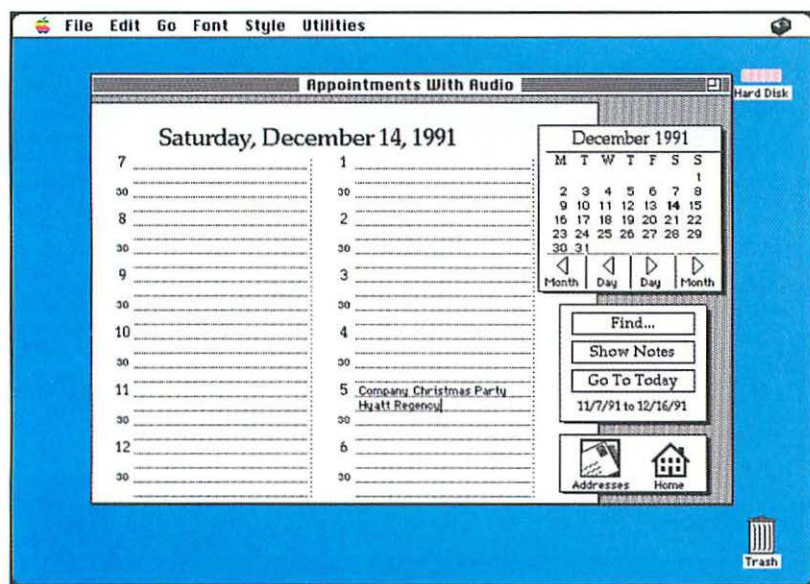
before



**Oops!**  
To delete an appointment,  
see *TASK: Delete an  
appointment.*

1. Open the **Appointments With Audio** stack.  
*This step opens the address stack and displays the current date. For help with this step, see *TASK: Open the Appointments With Audio stack.**
2. Display the date **December 14, 1991**.  
*For help with this step, see *TASK: Display a different appointment date.* The Before screen shows this step.*
3. In the date book area, click next to **5**.  
*This step selects the time—5 PM—for the appointment.*
4. Type **Company Christmas party** and press **Return**.  
*This step enters the first line of the appointment entry.*
5. Type **Hyatt Regency**.  
*This step enters the second line of the appointment entry.*





after

### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

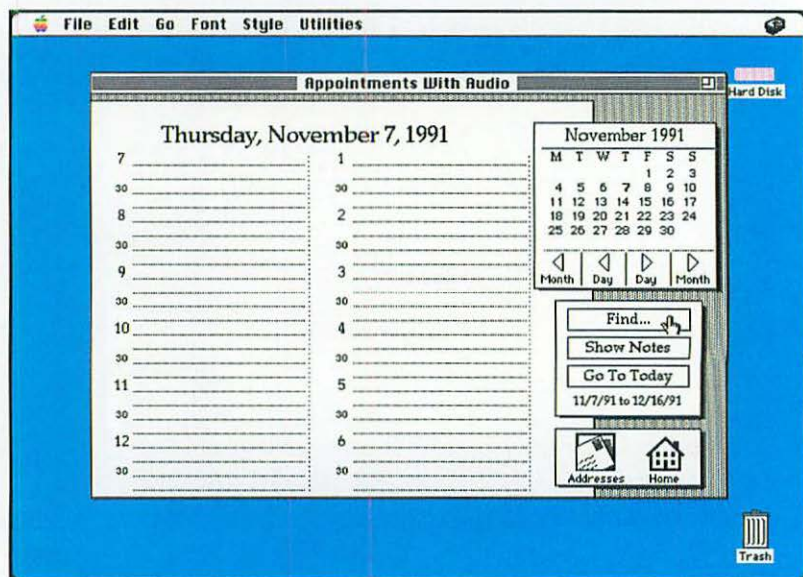
1. Open the **Appointments With Audio** stack.
2. Display the date on which you want to enter an appointment.
3. Click next to the time for the appointment.
4. Type the appointment.

## To add an appointment



# Find an appointment card

before

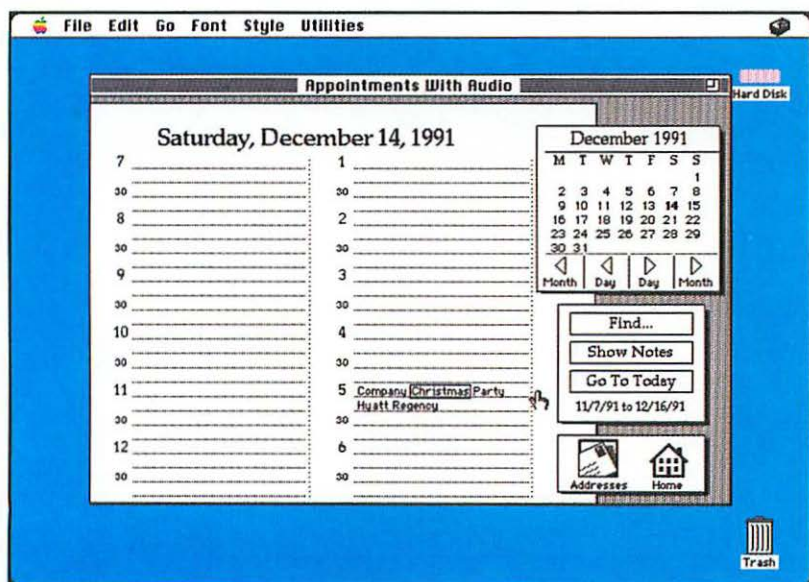


## Oops!

If the selected text is not found, you hear the alert sound and a message box appears to state that the text was not found. Click on the OK button and try the search again.

1. Open the **Appointments With Audio** stack.  
This step opens the address stack and displays the current date. For help with this step, see *TASK: Open the Appointments With Audio stack*.
2. Click on **Find**.  
This step selects the Find button. You see a dialog box that asks What text do you want to find?
3. Type **Christmas**.  
This step specifies the text that you want to find. You can enter text that is in any field on the card.
4. Click on **OK**.  
Clicking on the OK button tells HyperCard to search the stack and display the first matching card. The text you entered in step 3 is boxed on the card.





after

Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

To find an appointment card

1. Open the **Appointments With Audio** stack.
2. Click on the **Find** button.
3. Type the text you want to find.
4. Click on the **OK** button.

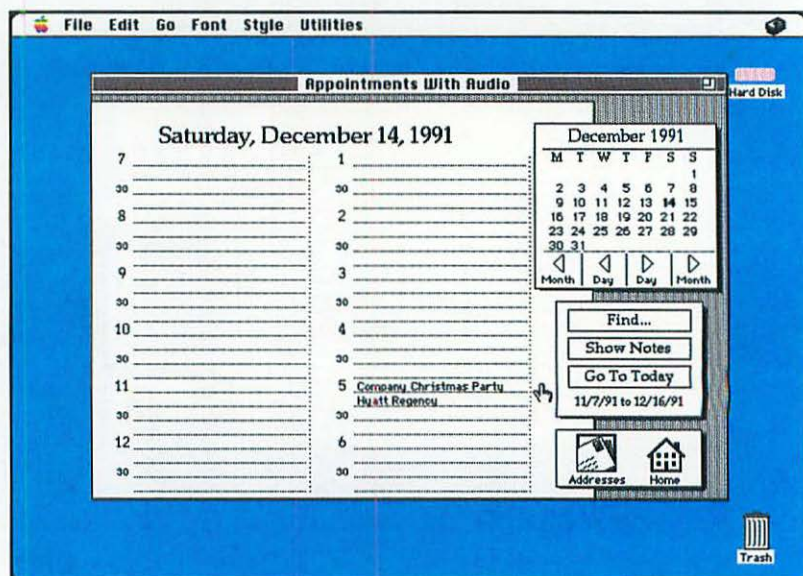


# Add a note to an appointment card

Oops!

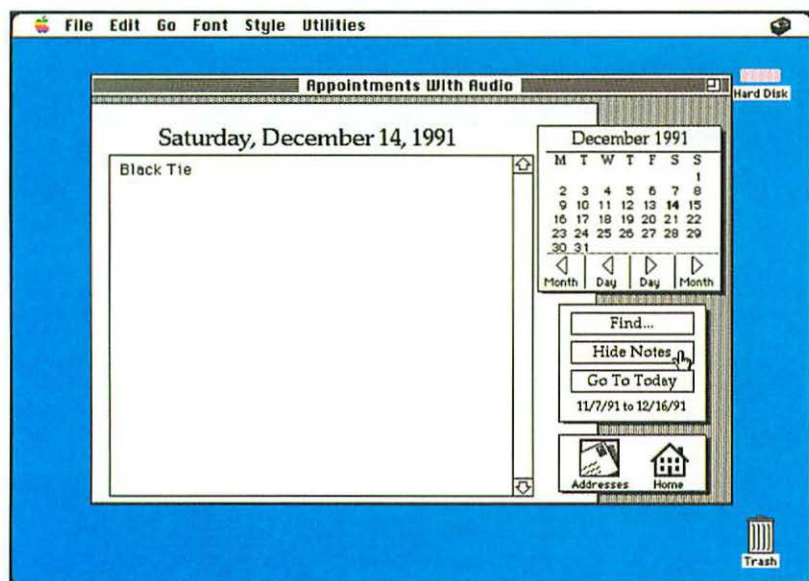
To hide the notes, click on the Hide Notes button.

before



1. Open the **Appointments With Audio** stack.  
This step opens the address stack and displays the current date. For help with this step, see *TASK: Open the Appointments With Audio stack*.
2. Display the date **December 14, 1991**.  
For help with this step, see *TASK: Display a different appointment date*. The Before screen shows this step.
3. Click on the **Show Notes** button.  
This step selects the Show Notes button. You see a note box.
4. Type **Black Tie**.  
This step enters the note for the card. The After screen shows this step.





after

**To display a note**  
Click on Show Notes to display the note you have entered.

## REVIEW

1. Open the **Appointments With Audio** stack.
2. Display the card for which you want to add a note.
3. Click on the **Show Notes** button.
4. Type the note.

## To add a note to an appointment card

### Don't have HyperCard or the stacks?

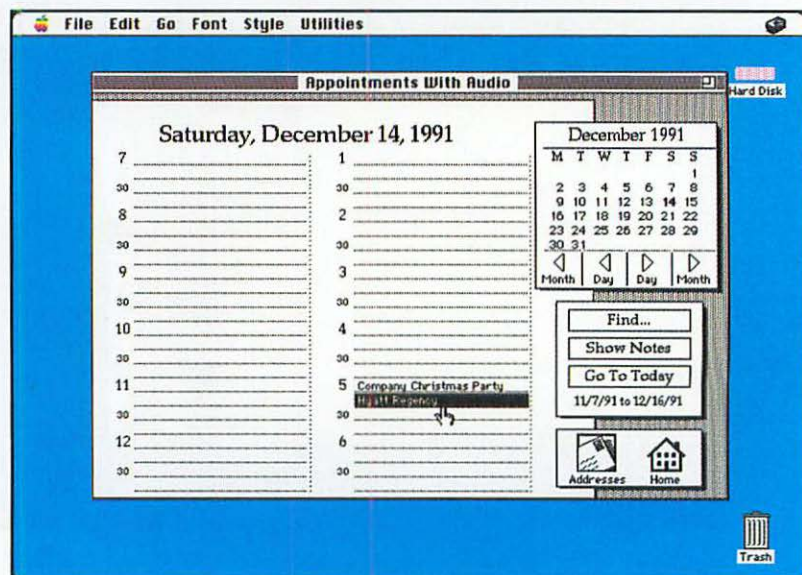
If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.



# Edit an appointment card

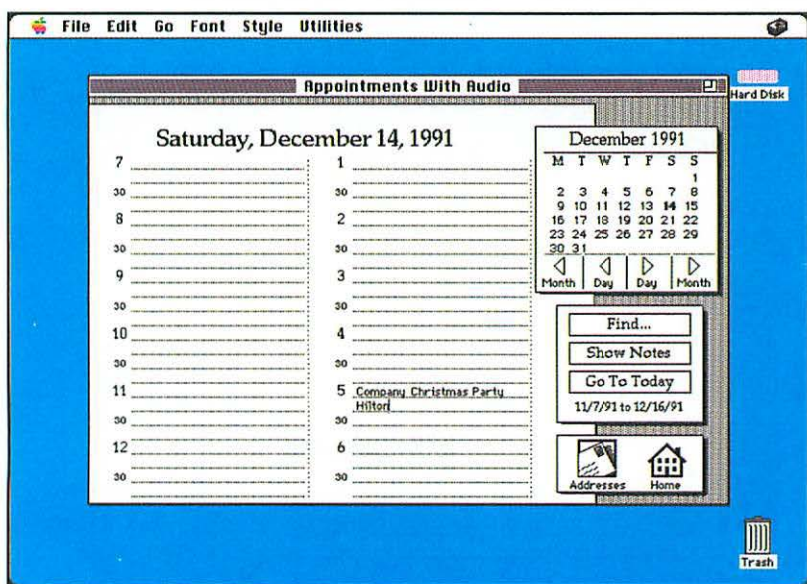
**Oops!**  
If you change your mind,  
select Undo from the  
Edit menu.

before



1. Open the **Appointments With Audio** stack.  
This step opens the address stack and displays the current date.  
For help with this step, see *TASK: Open the Appointments With Audio stack*.
2. Display the date **December 14, 1991**.  
For help with this step, see *TASK: Display a different appointment date*.
3. Click before *Hyatt Regency* on the second line of the appointment entry.  
This step moves the insertion point to where you want to change text.
4. Click and hold down the mouse button; drag across the text **Hyatt Regency**.  
This step selects the text you want to replace. The text appears in reverse video. The Before screen shows this step.
5. Type **Hilton**.  
The new text replaces the selected text.





after

**Don't have HyperCard or the stacks?**  
If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

1. Open the **Appointments With Audio** stack.
2. Display the card you want to edit.
3. Make any changes.

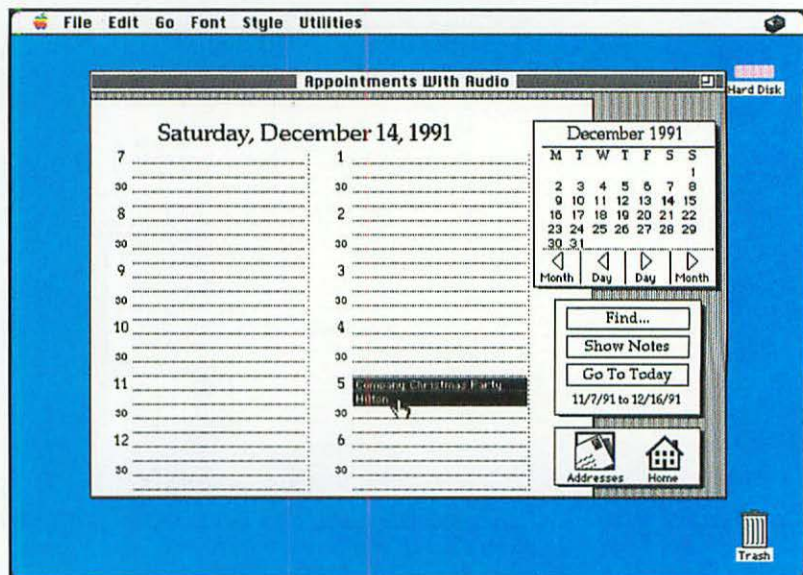
**To edit an appointment card**



# Delete an appointment

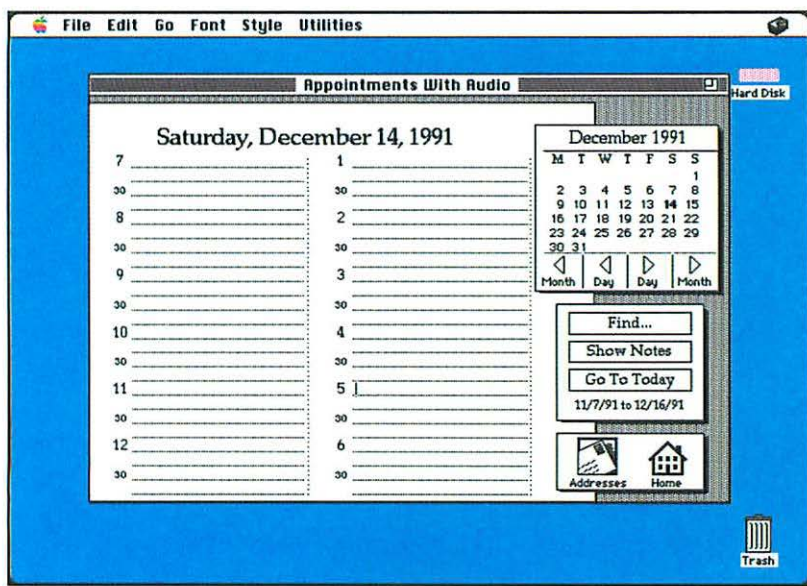
**Oops!**  
If you change your mind, select Undo from the Edit menu.

before



1. Open the **Appointments With Audio** stack.  
This step opens the appointment stack and displays the appointment card for the current date. For help with this step, see *TASK: Open the Appointments With Audio stack*.
2. Display the date **December 14, 1991**.  
For help with this step, see *TASK: Display a different appointment date*.
3. Click before the *C* in *Company*.  
This step moves the insertion point to where you want to delete text.
4. Click and hold down the mouse button; drag across the text to select both lines of the appointment entry.  
This step selects the text you want to delete. The text appears in reverse video. The Before screen shows this step.
5. Press **Delete**.  
Pressing the Delete key deletes the appointment entry. Keep in mind that the actual appointment card is the date—you don't want to delete the card, you want to delete the appointment entry. Deleting the card is similar to tearing a page out of a date book. Deleting an entry is similar to erasing the entry from the date book.





after

### Don't have HyperCard or the stacks?

If you don't have HyperCard or the stacks mentioned here, you cannot complete this or any of the other tasks in this section.

## REVIEW

1. Open the **Appointments With Audio** stack.
2. Display the entry you want to delete.
3. Select the text for the appointment entry.
4. Press the **Delete** key.

**To delete  
an  
appoint-  
ment**



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# Reference

Quick Reference

Software Guide









Glossary

*Easy* Macintosh

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## Quick Reference Guide

<i>Task</i>	<i>Command</i>	<i>Shortcut Keys</i>
Arrange icons	<b>Special, Clean Up Window</b>	
Create a new folder	<b>File, New Folder</b>	⌘-N
Close a window	<b>File, Close</b> or click on the <b>close box</b>	⌘-W
Change alert sound	 , <b>Control Panel (Sound)</b>	
Change date	 , <b>Control Panel (General)</b>	
Change Desktop	 , <b>Control Panel (General)</b>	
Change time	 , <b>Control Panel (General)</b>	
Change speaker volume	 , <b>Control Panel (General)</b>	
Duplicate a file	<b>File, Duplicate</b>	⌘-D
Display information about an icon	<b>File, Get Info</b>	
Display special characters	 , <b>Key Caps</b>	
Display time	 , <b>Alarm Clock</b>	
Eject a disk	<b>File, Eject</b> or drag disk to the <b>Trash can</b> icon	⌘-E
Empty trash	<b>Special, Empty Trash</b>	
Erase disk	<b>Special, Erase Disk</b>	
Find file	 , <b>Find File</b>	
Open an icon	<b>File, Open</b> or double-click on the icon	⌘-O
Shut down the Macintosh	<b>Special, Shut Down</b>	



<i>Task</i>	<i>Command</i>	<i>Shortcut Keys</i>
Use calculator	 <b>Calculator</b>	
View small icons	<b>View, by Small Icon</b>	
View icons	<b>View, by Icon</b>	
View names	<b>View, by Name</b>	
View dates	<b>View, by Date</b>	
View size	<b>View, by Size</b>	
View kind	<b>View, by Kind</b>	

## Software Guide

To use your Macintosh to perform a specific task (writing a letter, balancing a budget, storing real estate clients), you need to purchase and install applications. Applications are tools you use on the Macintosh.

This guide discusses the most common categories of applications, briefly explains the function of each type, and lists a few representative software packages. For more information, see *Que's Big Mac Book*, 3rd Edition, or pick up a Macintosh magazine, such as *MacUser* or *MACWORLD*, and read the articles and advertisements.

### Types of Applications

There are basically 10 categories of applications:

- Word processors
- Spreadsheets
- Databases
- Graphics
- Desktop publishing
- Communication
- Integrated programs
- Financial
- Education
- Games



In addition, you might want to add desk accessories (mini-applications) and utilities. The following sections discuss each type of program.

## Word Processors

You use word processors to create memos, letters, reports, brochures, and other printed material. A word processor is like a typewriter—but much better.

Most word processors offer several features that make it easy to work with text. You can

*See text on-screen as you type.* Because the text is not committed to paper, you can make changes and corrections—delete text, add text, and so on.

*Rearrange text.* As you write, you might decide that the last paragraph really belongs in the introduction. With a word processor, you can move the text from one spot to another. This process is called *cut and paste*.

*Spell check your document.* Nothing mars a document worse than a glaring typo or misspelled word. Most word processors offer a speller. You can check the spelling of your document before you print.

*Save a document.* You can save the document on disk and use it again.

*Format a document.* Word processors vary in the formatting features they offer. Simple word processors enable you to set tabs, change margins, select different fonts or font styles (bold, italic, and so on). Complex word processors include these features, and they also allow you to add footers and headers, create columns, insert graphics, and so on.

The most common word processing programs are

- MacWrite II
- Microsoft Word
- Nissus
- WordPerfect



## Spreadsheets

A spreadsheet is an electronic version of an accountant's pad. You use a spreadsheet program to set up worksheets. Worksheets can total sales by division, keep track of a monthly budget, figure loan balances, and perform other financial analyses.

With a spreadsheet program, you can

*Calculate formulas.* You can write simple formulas to add, subtract, multiply, and divide. You can depend on the spreadsheet program to calculate the results correctly every time.

*Change data and recalculate.* When you change, add, or delete data, the spreadsheet recalculates the results automatically. You don't have to erase and rewrite when you forget a crucial figure. And you don't have to refigure all the amounts manually when you make a change or an addition.

*Rearrange data.* With your worksheet on-screen, you can add or delete a column or row. You can copy and move data from one spot to another.

*Repeat information.* You can copy text, a value, or a formula from one place to another in the worksheet. In your monthly budget worksheet, for example, you total the expenses for each month. You could write a formula that calculates January totals, and then copy this formula for February through December.

*Change the format of data.* You can format your results in many ways. You can display a number with dollar signs, as a percent, or as a date. You can align text left, right, or center.

*Print data.* You can print reports of your data.

*Create graphs.* Most spreadsheet programs enable you to graph your data and print that graph. You can create pie graphs, bar graphs, line graphs, and many other graph types.



The most common spreadsheet programs are

- Full Impact
- Lotus 1-2-3
- Microsoft Excel
- Resolve
- Wingz

## Databases

A database is similar to a complex card file. You store related information together. You can use a database to keep track of real estate clients, a baseball card collection, employees, inventory—any set of data.

Each piece of data—for example, a phone number—is stored in a *field*. A set of fields—such as a name field, an address field, and a phone number field—make up a *record*. A *database* is a collection of all the records.

Databases enable you to

*Retrieve data.* After you enter data, you can easily retrieve it. Rather than sift through several paper documents, you can quickly pull up an invoice on-screen, for example.

*Sort data.* You can rearrange data. For instance, you might want an alphabetical list of clients, sorted by last name, to use as a phone list. You might want to sort the same list by ZIP code to do a mailing.

*Print data.* You can print reports, mailing labels, and other output.

Some of the most common database packages include

- 4th Dimension
- FileMaker Pro
- FoxBase+/Mac



## Graphics

With graphics programs, you can create simple to complex illustrations. This category also includes presentation programs, which enable you to create graphs, and computer-aided design programs (CAD), which enable you to create architectural and other complex drawings.

Graphics programs offer these advantages:

*Provide many drawing tools.* Different packages offer different drawing tools. These tools can enable you to draw geometric shapes (circles, squares, rectangles, lines, and so on), add fills and color, add text, trace objects, align objects, and so on.

*Edit drawings.* If you don't get the drawing just right, you can modify it. You can delete and redraw parts of the drawing.

*Create drawings to be used over and over.* You might, for instance, create a logo that you could use for letterhead, business cards, and so on.

Programs in this category include

- Adobe Illustrator (draw)
- Aldus Freehand (draw)
- Aldus Persuasion (graph)
- Aldus SuperPaint (paint and draw)
- CA-Cricket Graph (graph)
- Canvas (paint)
- Claris CAD (CAD)
- MacDraw Pro (draw)
- MacPaint (paint)

## Desktop Publishing

Desktop publishing programs enable you to create sophisticated brochures, newsletters, fliers, resumes, invitations, menus, reports, and other output. Some word



processing packages offer desktop publishing capabilities (such as column layout), but the features offered by desktop publishing programs are more sophisticated. Keep in mind that if you do use a desktop publishing program, you will probably use a word processor to create the text.

A desktop publishing program offers these features:

*Layout a page.* With a desktop publishing program, you have precise control over the layout of the page—the margins, headers, footers, and so on. You also have control over the text—what font, size, and style are used; where the text is placed; and how the text flows.

*Change page layout.* If you don't like the way the document looks, you can change the document. You can experiment with the layout until you get the document just the way you want it.

*Create templates.* You can create a template for the type of document that you use over and over, such as a newsletter. The headings and layout would be set—you just have to add the text.

The most popular desktop publishing packages are

- Aldus PageMaker
- QuarkXPress
- Ready, Set, Go!
- Ventura Publisher

## Communication

Communication programs enable you to use your computer to talk to other computers. You might, for example, need to access a huge computer (called a *mainframe*) that stores stock figures so that you can get up-to-the-minute reports. Or you might need some sales data from your district office's computer. With a communication program, you can send and receive information over the phone lines.



To use your Macintosh to communicate, you also must have a modem, a phone line, and a communication package. MicroPhone and White Knight are examples of this type of package. (For more information on modems, see *Introduction to PCs*, 2nd Edition, or *Que's Big Mac Book*, 3rd Edition.)

## Integrated Programs

Integrated programs combine several types of programs into one package: word processing, database, spreadsheet, and communications. Each of these programs offer the benefits previously discussed. They also have the added benefit of enabling you to integrate the data from one program into the next easily. You can use the mailing list from your database, for instance, to create form letters with your word processor. You can copy financial figures from the spreadsheet to a report in the word processor. On the down side, integrated packages do not offer as many features as stand-alone or dedicated packages.

Integrated packages include

- Microsoft Works
- ClarisWorks
- Greatworks
- BeagleWorks

## Financial Programs

Financial programs enable you to create tax returns, balance your checkbook, set up an accounting system, and perform other finance-related tasks. These programs range from the simple to the complex. Some examples follow:

- CheckFree (simple electronic bill-paying utility)
- M.Y.O.B. (complete accounting package—general ledger, accounts receivable, accounts payable, payroll)
- MacIn Tax (tax preparation program)



- Managing Your Money (finance management package)
- Quicken (simple check-writing program—also can be used for limited accounting purposes)
- Wealthbuilder (financial investment advisor and manager—can also read information from Quicken and Managing Your Money)

## Education

The Macintosh is easy to use, which makes it ideal for learning new tasks. You can use programs to learn how to type, read, or write a story. These programs are helpful for children and adults alike.

Some sample programs include

- Dinosaur Days
- KidPix
- Mavis Beacon Teaches Typing
- New Math Blaster Plus
- Reader Rabbit

## Games

And last but not least, you can use the Macintosh to play games. Available games include

- Puzzle Master
- Swamp Gas
- Talking Moose
- Where in the USA is Carmen Sandiego?

## Desk Accessories and Utilities

Your Macintosh comes with a set of desk accessories (DAs). (Some of these are covered in the Task/Review part of this book.)



You also can add other desk accessories. AfterDark, for example, is a screen saver program that displays a picture on-screen if you haven't used the computer in a certain amount of time. Another DA, CanOpener, enables you to access any Macintosh document—no matter what program created it.

Utility programs help you manage your system better. You might want a program to undelete files, for example, or optimize your hard disk, compress files, check for viruses, or search files. Some utilities function as DAs; others are separate programs. Available desk accessories and utility programs include

- Checklist
- Heapfixer
- MacLink Plus/PC
- MacTools Deluxe

## Others

Not all programs fit into a neat category. New programs are created every day. Programs are available that enable you to draw up a will, create a calendar, or perform complex statistical analyses. Just peruse some of the Macintosh magazines to get an idea of the world of possibilities. Explore with your Macintosh. Be productive. But most of all, have fun.



## Glossary

**application** A computer program used for a particular task—such as word processing. In most cases, the terms *program* and *application* mean the same thing and can be used interchangeably.

**byte** A measure of an amount of information that is equal to about one character.

**capacity** A term used to describe how much data you can store on a disk. Capacity is measured in kilobytes (K) or megabytes (M).

**Chooser** A desk accessory that enables you to select a printer. Applications use the printer you have selected with the Chooser to print documents.

**click** The action of pressing and releasing the mouse button once.

**clipboard** A temporary spot in memory that holds text or graphics you cut or copy. This area is cleared after you turn off the Macintosh.

**close box** A small box in the upper left corner of a window. Click on this box to close the window.

**control panel** A desk accessory that enables you to customize features, such as the Desktop pattern, the alert sound, and the speaker volume.

**desk accessory (DA)** A small application that performs a limited task (alarm clock, calculator, puzzle). Desk accessories are listed in the Apple menu. Some desk accessories come with the Macintosh.

**Desktop** The work area of the Macintosh.

**dialog box** An on-screen window that displays further command options. Many times a dialog box reminds you of the consequences or results of a command and asks you to confirm that you want to continue with the action.



- document** A generic term used to describe text files created with applications. A document can be a letter, a picture, a worksheet, and so on.
- double-click** The action of pressing the mouse button twice in rapid succession.
- drag** The action of pointing to an item, and then pressing and holding down the left mouse button as you move the mouse.
- file** The various individual reports, memos, databases, and letters that you store on your hard drive (or disk) for future use. (Also called a *document*.)
- Finder** The part of the Macintosh operating system that keeps the Desktop organized.
- floppy disk** A storage device. Floppy disk drives read from and write to floppy disks.
- floppy disk drive** A storage device. Floppy disks are 3 1/2 inches; the floppy part is inside the plastic encasement.
- folder** An item on the Desktop that stores icons. A folder can contain files, other folders, or other types of information.
- hardware** The physical parts of the Macintosh—the screen, the keyboard, the mouse, and so on.
- icon** A picture that represents a file, folder, or application program.
- initialize** The process that prepares a disk for use.
- kilobyte** Approximately one thousand bytes (1024 to be exact). A kilobyte is a measurement used for files.
- megabyte** One million bytes of information.



**menu** An on-screen list of commands or options.

**menu bar** A list of menu names that appears near the top of the Desktop.

**monitor** The piece of hardware that displays on-screen what you type on the keyboard.

**program** A set of instructions that tells a computer what to do. (Same as *application*.)

**scroll bars** The bars at the bottom and right of a window. At the ends of the bars are scroll arrows; click on an arrow to scroll the window in the direction of the arrow.

**shut down** The action of saving all work, closing all applications, and turning off the computer.

**size box** The box located in the lower right corner of a window. This size box enables you to resize the window.

**software** Another term for computer programs or applications. You run software on your hardware.

**System Folder** The folder that contains files necessary to start and use the Macintosh.

**title bar** The horizontal bar at the top of a window. The title bar contains the name of the window.

**Trash can icon** An icon used to delete files, folders, and applications.

**window** A rectangular area on-screen in which you view an application or a document.

**zoom box** The box located in the upper right corner of a window. The zoom box enables you to enlarge (zoom) the window.



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*Easy* Macintosh

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